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We needed a gun to bring this treat home.

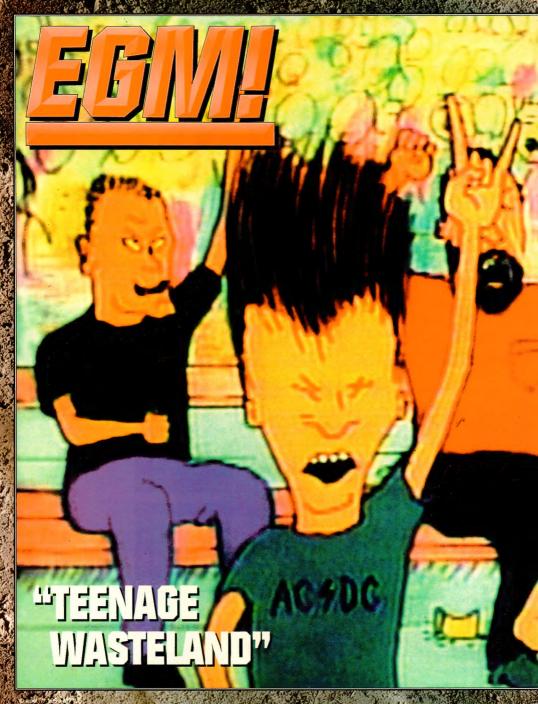
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a toy like this Cracker Jack box.







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December, 1993 Volume 6, Issue 12

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DISTRIBUTED BY WARNER PUBLISHING SERVICES, INC.

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Electronic Gaming Monthly (1858) n 105e-9 13V; bupulbised monthly by Sendal Publishing Group, Inc. 1920 Highland Ave., Salat 22L. Lorbatani, II. 60748. Second Class Postage Paid at U.S.: \$27.95, Canada and Mexico: \$39.95, and all others by air all only: \$100.00. Single issue rates: \$4.95, POSTMASTER-For subscription changes, change of address, or corresponsibility of the control of the con

Printed in the U.S.A.

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CONSUMER



SEGA VS. NINTENDO... THE BATTLE AT THE NEXT LEVEL BEGINS!

The battle lines are drawn, the swords are raised, and the two video game giants are already at war... a war of words, that is. The stakes are huge as the future of video games is on the line. The problem is whether the public will accept the next generation of high priced 32-/64-Bit video game machines. Everybody in the industry is very aware of the crash of 1984, and when Nintendo launched their Super NES a couple of years ago, the companies waited and worried. If the players decided that they wouldn't pay the couple of hundred bucks to move up from their NES to the Super NES, there would have been problems. Now the NES is just a part of video game history, but with the dawn of mega-buck CD game machines like the 3DO and LaserActive already here, the problem is back. This time the cost of a new machine is much greater, the software just isn't that spectacular, and the players aren't all that excited with what they see. Anyway, the CD machine image is already tarnished as the Sega CD hasn't really set the world on fire.

To make it worse, the big names are starting to play mind games with the players. 3DO started the ball rolling with a 32-Bit machine. Atari upped the ante with their 64-Bit Jaguar and Sega followed with their 32-Bit Saturn. Nintendo overturned the applecart with their 64-Bit Silicon Graphics Project Reality machine and Sega was suddenly stuck in the middle with only a 32-Bit machine. They countered with a new press release stating that they are adding a 64-Bit video chip to their machine. Sony now is stating that their new 32-Bit machine will "go beyond the 64-Bit class systems under development by Nintendo or Sega." All of a sudden Bits are all that matter and bigger is better.

Confusing? Very! Although there are a dozen different hardware companies in this new CD machine war, when you throw out the small players, it will still boil down to a Nintendo and Sega battle. Of these two companies, Sega has the larger problem. Nintendo is really hyping up their SG machine. Sega is doing nothing. Nintendo is sticking to a \$250 price, Sega of Japan can match that, but without a CD-ROM. With it, the price soars to about \$460. What's interesting is that even though Nintendo doesn't have a CD machine, they really haven't been hurt by letting Sega tinker with a couple of so-so CD games. Sega, on the other hand, has to promote and sell their existing CD-ROM system for two more Christmases. Then there are the rumors. Like the Saturn not being downwardly compatible with the Genesis or Sega CD. Or Sega of Japan ceasing all new CD work in favor of Saturn. Sure seems kind of tough to convince kids to buy a Sega CD. There's a simple solution Sega. Give us the lowdown on Saturn now, start promoting it by having it at Winter CES, bring it out next fall instead

of 1995, make sure that Sonic the Arcade Game (not Virtua Fighters) is the

pack-in, and sell it for \$279 (make the CD optional). That package will sell! **Ed Semrad** Editor

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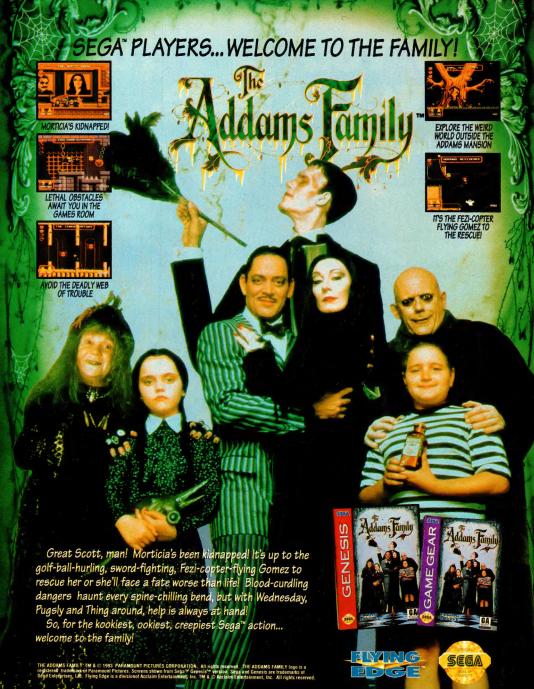
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DECEMBER / 1993 / VOLUME 6 / NUMBER 12 / ISSUE 53



THE BLOOD AND GORE ARE BACK AT THE ARCADES! MORTAL KOMBAT 2 HAS ARRIVED!

Exclusive preview of the hottest fighting sequel since Street Fighter 2. Everything from the graphics, sounds and characters have been pumped up. Choose from seven new characters and five originals, all having new abilities and strategies. The fatalities and blood are back but in more gory detail than ever. Look for this hot arcade title!





'TIS THE SEASON FOR WINNING BIG WITH EGM'S CONTESTS!



Try your luck at two great contests in this month's EGM. Don't wait for Christmas, enter now and you could win a Sega CD system, your choice of five Sega games, official Eternal Champions jacket, hat and pin, or an authentic Wayne's World guitar! Act fast before these chances are gone!



BEHOLD! NEVER-ENDING INFO. ON ETERNAL CHAMPIONS!

Inside this month's sizzling issue of EGM, we have devoted 12 action-packed pages of information on the latest fighting game, Eternal Champions. Gamers, make sure you are sitting down before you take a peak into what these pages have in store for you. You get character profiles, combos, strategy, movement guides, stats, figures...it's all here in this complete blowout of the hottest fighting cart to ever hit the Genesis. Truly amazing!





Cookie Chaos for Mario and Yoshi!

Mario and Yoshi are filling in at the Cookie Factory, and the snacks are piling high!

As fresh baked cookies roll out of the ovens, it's up to Mario to sort and stack 'em before they pile too high! Line up a row of the same kind of cookies either vertically or horizontally, and they vanish. Clear the screen to move on to a new level of munchie-madness! Yoshi appears from time to time to stir things up. Play for high score or go head-to-head against a friend or the computer. The mouth-watering madness doesn't let up!



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SUPER NES TIMES

EGM will stuff your gaming stockings with the latest and hottest Super NES carts. You'll be amazed at the in-

depth coverage of such games as Battletoads/Double Dragon, Star Trek: TNG and much more.

224-278



OUTPOST SEGA

Oh, the weather outside might be frightful, but the coverage of Genesis and Sega CD games in this issue is delightful! Stay warm with such carts as T2 Judgment Day and Lunar.

290-328



PLANET 300

Get a shot of Mad Dog McCree.

338



CLUB GAMEBOY

Curl up to the cuddly warmth of Tiny Toon Adventures 2, or if you're in the racing mood, try F-1 Pole Position.

Tired of Christmas shopping? Enter virtual reality with The Lawnmower Man! Not in the holiday mood? Join Scrooge McDuck on a treasure hunt.

334-340



SUPER GEAR Hit the road with F-1

Grand Prix!

344-350



PUT A NEW SPIN





and kick some Bot!



 p the Chaos Emeralds to bust Robotnik's family lewels!



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slurping Scorpii



the Lava Powerhouse THE RESERVE AND POST OF THE PERSON.



Waste the evil Doc, save the prisoners

THE PARTY OF THE P

ON YOUR GAME!





This is the section where you can open up your mind and let the rest of electronic garning know what you have to set it is the pages of this megazine and try to pell your name right. It we don't like it, chances are well wad it up and hur! (the paper, not us). Remember that anything you write and send to us can be used in the mag whether you like it or not. Remember that you have the right to remain sleint and that anything you say could be used against you in a court of law. If you understand these rights then write us at: Interface, Letters to the Editor, do Sendel Publishing Group, 1920 Highland Averue, Suite 222, Lombard, Illinois 61448. And if you think were going to answer every letter that comes to our melblox then you may be nuts...



Usiner OF THE MONTH

PROBLEMS IN 3DO-LAND!

I just bought a 3DO machine on October 2, 1993. I am not a happy camper.

First, without trying I was able to get the pack-in game to lock up the 3DO.

Second, no other software is available as of 10/18/93. I heard that there was to be about 10 games at launch? Where are they?

Is this a repeat of the Sega CD or worse? I like the machine. It's fantastic, but to spend \$760 and get a bad game and no others in sight is wrong!

I tried to call somebody but all I get are answers that more games are being made. Nobody says when they are coming though.



The 3DO was launched without any new games! System owners are not happy!

In closing, the 3DO has a long way to go before it lives up to its potential. If it doesn't happen soon, it could very quickly be the Titanic of game systems. It's already on the ice with me!!

> Alan Popper New York, NY

(Ed. It sure sounds like the same type of problem that players had with the launch of the Sega CD last year. In this case, the software companies can't be held completely to blame. Because 3DO kept changing the hardware, virtually up to launch date, software companies couldn't fully test out their software. Nice going Trip! We are as disappointed as you are Alan. When we heard that no additional software was available for purchase at launch time, everybody here shelved there plans for buying the system. Even now in early November, all that is available (here in Chicago) is It's a Bird's Life, two Putt Putt discs and Mad Dog McCree. Check our review of Mad Dog before you spring for this disc. Actually, now don't laugh, we recommend you buy Putt Putt Joins the Parade. It isn't a bad game. Perhaps on Madden Friday (November 19) we'll finally see what the 3DO can do!)

MORTAL KOMBAT BLOOD CODE!

I have heard from a friend at school that Acclaim hid a code in the Super NES version of Mortal Kombat that brings back the blood in the game. When questioned, he wouldn't tell me what it was but he did describe what the screens look like in a lot of detail. Have you been able to find this secret code?

John Sneles Denver, CO

There is a lot of talk that there is an Easter Egg hidden deep inside Acclaim's Mortal Kombat that lets you do the fatalities in the Super NES copy. It is only a rumor as I haven't actually seen it myself, but is it true? Could Nintendo have missed it in their game testing? Is Ermac in the home game also?

Pete Nathan Phoenix, AZ

(Ed. Rumors, rumors, rumors. One thing is for sure, Nintendo doesn't miss a trick when they test out other company's games! No blood, no fatalities, no Ermac. But, Nintendo can't control what the Game Genie can do. Check out our Tricks section for a Game Genie code that changes the white 'sweat' to red blood! Sorry Nintendo!)



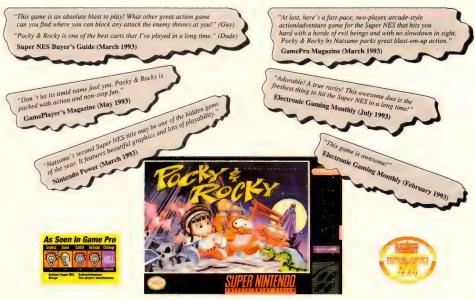
What Nintendo taketh away, the Game Genie bringeth back. Check our Tricks!

The

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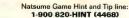






Thanks for the great review guys!

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MORE BLOODLESS GAMES!

I want to buy the awesome game Samurai Shodown for the Neo*Geo, but the companies that I call tell me that all of the blood has been changed to white perspiration. Is this true? Why would SNK do this as they certainly don't have to answer to Nintendo?

> Keil Lefinsky Fresno, CA

(Ed. What the stores are telling you is true Keil. The situation is a bit more complex than one would expect, though. Of course, the arcade game has the blood. If you own a Japanese Neo and plug in the American cart, you will get the blood. If you have the American Neo and plug in the American cart, you get the white 'sweat.' It must have been that after the bloody Mortal Kombat got all the bad press, SNK decided to quickly sanitize their game.)





The Americans get the white 'sweat' while the Japanese get the blood!

MORE JAPANESE TO U.S. PROBLEMSI

You ran pictures of characters in the Sega CD version of Final Fight that look slightly different from those in my copy of the same game. Why is this? I always thought that Sega was more liberal than Nintendo. Are the Sega censors starting to crack under the pressure of the recent press investigation of Mortal Kombat?

Tom Baken Seattle, WA





More examples of U.S. censorship. This time in the Sega CD version of Final Fight!





Some of the other questionable graphics in Final Fight CD were changed as well.

(Ed. In going back over the work that we did on Final Fight CD, we found out that the pictures we ran were from the Japanese version of the game. In order to be current with our Fact File we had to go to the Japanese version, because Sega U.S. was taking forever to get copies of the American version out to us. As you can see from the above pix, even liberal Sega decided to step in and change some of the graphics for the U.S. players.)

RANMA 1/2...NEW VOICES!

I am a great fan of Japanese anime. When I read your review and saw your Fact File on the DTMC version for the Super NES, I got quite excited as it seems that finally the game is going to be done right. The question that I have is how could the voices be so bad? I thought that Viz was one of the best in translating the Japanese language into English.

Phil Wiseman Miami, FL



The voices in the Super NES game Ranma 1/2 come from DTMC, not Viz.

(Ed. We wondered that exact same thing Phil, so we called the people at Viz to find out what was the real story on the voices. A spokesperson for Viz stated that while they are responsible for the Japanese to American language translation and the new American voices for the video tapes of the series, they, in no way, had any responsibility for the voices that appeared in the video game. They stated that the game voices were the sole responsibility of DTMC and not Viz.)



Few have faced Dracula and survived. Now it's your turn! Based on Columbia Pictures' blockbuster thriller, Bram Stoker's Dracula goes straight for the jugular Photo-realistic graphics, camera rotation, digitized scenes from the film and an awesome digital soundtrack on the CD version plunge you deep into cold, dark dungeons crawling with spiders and packs of bloodthirsty rats. On every platform

you'll experience thrilling game play and battle your way through the treacherous mountains and forests of Transylvania to Castle Dracula. And just like in the movie, the evil Prince of Darkness will rise and attack - as a bat. a wolf, even an old man. But whatever form Dracula takes...make no mistake, he must be stopped!

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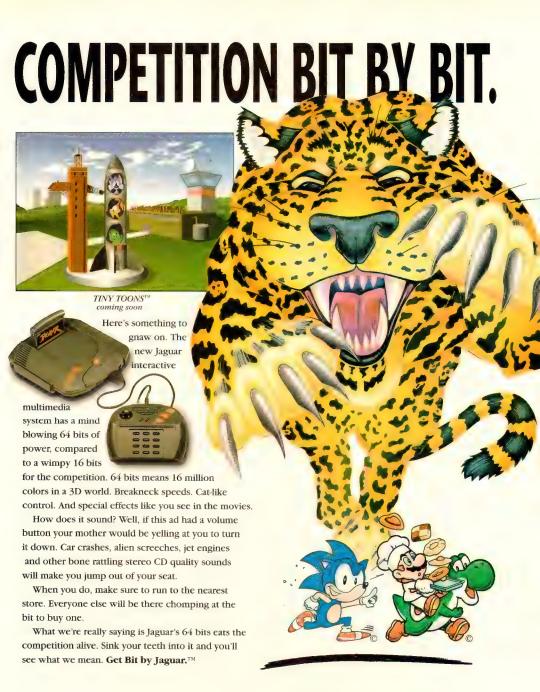


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SEBA AND NINTENDO MABS TOO WIMPYI

One of the things I like best about your mag is the Review Crew. Your editors, most of the time, are right on and some of the comments are downright brutal (but truthful). I had high hopes that 'honest' reviews would be catching on, as Nintendo's mag for a while was running their three person commentary about games, but they quickly cut that section out. The same for Sega's mag as they (for a couple of issues) were reviewing every Sega game that was coming out. They too, quickly dropped that section of their mag. What's up? Is the pressure from the advertisers (game companies) really that strong that nobody, other than EGM, can publish reviews that have a little bite to them?

> Tim Kenny Nashville, TN

(Ed. Yes Tim, there is a fair amount of pressure from some of the game companies. A couple have threatened to pull their ads, put us on 'probation', or not send us any games if we run critical reviews. Unfortunately, due to the tremendous amount of games coming out for the Christmas season, even if a game gets a 6 or a 7 (a rather decent rating) companies are still moaning because the major chains aren't placing reorders for games that don't get 8's or 9's. Fortunately though, because of your support, we haven't had to bend to the demands of those companies.

As to the other magazines, of course we can't answer for either the Nintendo or the Sega pub as to why they stopped reviewing games, but the answer seems to be quite obvious. Why upset the applecart, especially if you don't have to.

I, for one, really liked the reviews in the Nintendo mag. It was the one section where a person didn't have to wonder if it was written by the white shirts at the company. Their reviewers were quite knowledgeable and what they printed sounded like it came from real game players. But that's where the problem comes in. Players are quite open about what they think about games. If it sucks, they spare no words in saying so. One hour on the computer bulletin boards will verify that. Nintendo still has game ratings in their pub. Trying to decipher and interpret their



If you think you have what it takes to contribute to society, go write to Newsweek. If, however, you have a thought or opinion that fellow gamers would particularly find crazy, we'd love to immortalize you with a special edition EGM T-shirt proclaiming your fondness of and psychosis to video games!

I'm confused. I have a nifty little trick for your tricks section. I have sent tricks to you before, but they never get printed. I asked my omnipotent, all-knowing father why this is and he gave me several strange instructions. First, he told me to put my letter in a strange paper pocket called an envelope. I told him that this was a crazy idea. How can you read my letter if it's wrapped in a piece of paper? I couldn't read it. Then my father told me to write your address on the envelope. I thought this was rude. I know I certainly wouldn't want lots of strange people knowing where I lived. Next, my father told me to put a little sticky square called a stamp on the corner of the envelope, and he told me that's how you paid for a letter. This seemed strange to me. I'd never heard of anyone using sticky squares for money. Not even in Tangler. But then, my father said something that proved he'd lost his marbles. He told me to take my letter and put it in a big, blue box on the corner. That's ridiculous! It's dark in the blue box, so how can you read my letter? My father said that every day someone in a white truck comes to collect the mail in



all the boxes. Yeah, right. That box must weigh three hundred pounds. I'd like to see somebody collect all the blue boxes on one truck. Obviously, my father is crazy but they say you should humor people like that so I'm doing what he says. But don't blame me If you never get this letter. By the way, you can visit my father on Tuesdays and Thursdays between 5pm and 7pm in the mail-disorders wing of the state hospital.

Jon Schmidt

Well Jon, you'd better get used to those big blue boxes on the corner because that's where your prize is going to be. And by the way, say hi to dad for us.

current 1-5 scale game ratings is not an easy task, though.

Sega's latest issue (page 17, Oct./Nov.) perhaps sums everything up quite plainly. and we thank them for informing their readers where they stand: "Our job is to tell you about the killer titles while remaining mysteriously silent about the bogus ones."

Thanks, but no thanks. Sorry boys, any bozo can pick out the good games. There won't be too many players moaning because they wasted money on an Aladdin or Mortal Kombat. But how about all the mediocre titles which need reviewing because they don't live up to the reputation of the big name, attention getting license tacked on the game? These are the carts that players have to be warned about.

What's really a joke is just the sentence before the above quote, where they compare themselves to Consumer Reports.

Wrong again boys. First, the last time I saw CR, they didn't take any ads, yours is loaded with them. Second, CR reviews ALL products in a category, good or bad. They never are 'mysteriously silent.' And fortunately neither are we. But then again, we don't have to give away our mag for free to get people to read it.)



Send \$9.95 to Sendai, c/o EGM T-Shirt Offer, 1920 Highland Ave., #222, Lombard, IL 60148

WATCH THE VIDEO READ THE COMIC PLAY THE GAME

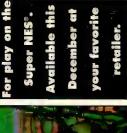














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MORTAL KOMBAT 2...NOW!

I have heard that Mortal Kombat 2 is going to be coming to the arcades later this year. Supposedly there are 14 characters and tons of secret stuff buried in the game. The fatalities are said to be even more violent and bloody than before. Is this true and when will it come to the

> Theo Bixler Tulsa, OK





Each of the characters in Mortal Kombat 2 will have up to five hidden fatalities!

(Ed. Good information Theo. Yep, as you read this, Mortal Kombat 2 should just be arriving in your local arcade. There are 12 characters you can initially choose from. Some of the old favorites are back and of course, there are new ones to choose from also. Expect this game to be LOADED with secret moves, characters and tricks. From our conversation with Midway people, even the plot has lots of mystery to it. Why aren't Sonya and Kano in the game? You will be able to find out. but you also will have to beat the game with each character. When you do, a different piece of the mystery is explained. As to new characters, if you thought Reptile and Ermac were hard to find, wait

till you get into MK2! And, the home version? Acclaim has the first right of refusal to all Midway games. Will they do it? You bet. But how they will remove the tremendous amount of blood and gore still has to be seen.

We have to really hand it to Ed Boon. John Tobias and the whole MK2 crew for really making the ultimate seguel. Unlike Super Street Fighter 2, which is just a rehash of the old original game with a few new moves and characters, MK2 starts off with a clean slate and has all new features built in. The aura of mystery with all the secret moves only adds to the ultimate fighting game!

It's no wonder Midway walked away with all of the major arcade awards (Most Played Video Game (NBA Jam): Most Played Pinball Game (Addams Family): Most Played Conversion Kit (Mortal Kombat); and New Equipment Award (Mortal Kombat 2). Good job Midway!

ORGANIZATION FOR GAMING **ENTHUSIASTS**

Is there an organization where us game players can write in to talk about video games and the industry in general? I have subscribed to several fanzines, but they are only good for a couple of issues and then they stop printing their publication. Is there something more stable? Like an official organization? I heard of something called NAGE but it doesn't seem to be in existence anymore either?

> Frank Wong St. Paul. MN

(Ed. Sounds like you ought to join GEA (Game Enthusiasts of America). We recently got info from them. They are charging \$10 for a one year membership and you'll get a copy of their publication GEA News which comes out six times per vear (although we have vet to see an issue). The address on their letterhead is GEA Publications, 3216 Colebrook Court, Mississauga, Ontario Canada L5N3E2.)

ATARI ADDRESSES LYNX PROBLEM...AGAIN

"I was surprised to read your response to two of your readers in the Interface, Letters to the Editor section of the September '93 issue of Electronic Gaming Monthly. They wrote in asking for more coverage on the Atari Lynx.

We're concerned that your response gives the unwarranted impression that Atari does nothing to help EGM cover the Lynx. You stated that "...until Atari gets around to returning the 'Black Box', the chances of seeing another Lynx Fact File seem pretty slim."

Contrary to the impression you have given your readers. Atari is providing EGM with everything they need to produce articles on the Atari Lynx. Atari provides two sets of pre-release EPROMs of games to EGM, in advance of the final production copies being available to the public. Upon release of the games, Atari also provides professionally created slides of screen shots of the games to EGM. This is of course, the same service that Atari provides to other publications.

The primary purpose of the "Black Box" is for internal game testing, not for publications to produce their own screen shots. It is true that the "Black Box" allows you to take screen shots of the Lynx, but it is not an essential tool for your coverage of the Lynx. I admire your creative zeal that drives you to seek exclusive pictures for your publication, but your response inaccurately paints Atari as non-supportive of EGM. I hope that EGM will correct this perception."

Sincerely, Robert G. Brodie **Director of Communications**

(We appreciate Mr. Brodie's comments and forwarded his letter to Ed Semrad for his statements.

Our Sept. reply was quite self explanatory. While Atari does send us some slides, we need to take our own pictures to create our Fact Files. We said that in out Sept. reply. We are not going to be locked in to designing a FF from a dozen slides (made from a 'Black Box') that Atari sends us.

The other portable game companies have bent over backward to help us. Sega sent a specially prepared Game Gear, and Nintendo got us a Wide Boy. We are very sorry that Atari would rather give the BB to a game tester than to a magazine. And then complain about not getting coverage.

Sorry Mr. Brodie, we didn't give our readers a wrong impression. And despite what you think, you are not giving us everything we need to do articles on the Lynx. Until you provide us a way to take our own pictures (we will buy the BB, if need be) we will not be able to do a FF

Oh yes, if you really thought that anybody here believed Juli's memo that the BB's were going to be 'updated' for Jaguar use (as if a 64-Bit home console wouldn't have a TV or video out jack) and then returned, think again. Really, sometimes honesty is a good policy, all you had to do was to ask for the 'Black Box' back.)



Atari promises to return BB after it is 'updated' to work with Jaquar! Yea right!

A new feature to EGM is the official Bad Photocopy Contest. You'll find this contest in every Interface issue. What we did was photocopy a part of the magazine, blew it up, oh, 800 percent and it's up to you to find it somewhere in the magazine. You don't win anything, but you can congratulate yourself if you find it!



Here it is! Attempt to find this picture in the magazine, if you can!

YOU BRING THE LIGHTNING

THUNDERSTRIKE



Bring terror to the terrorists, Cruise into town and rain on a guerrilla parade with your dead whistler rockets. Send a mess to drug lords, dictators, and buys named Saddam!



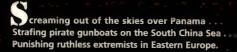
This ain't "Treasure Island."
We're not talking eye patches an Jolly Rogers here! These pirates pack enough firepower to blast you into the stratosphere.



Don't play too soon after eating. With a dynamic 360degree rotational universe, you'll feel like you're flying. And you'll view the destruction in grizzly detail.



Hellacious weaponry. Locking on to enemy targets is a blast when you're loaded to the blades with Vulcan cannons, air-to-sea missiles, and AFG autocannons.



As you take her into 10 battle missions around the world, your top-secret AH-3 ThunderStrike attack chopper won't be a secret much longer.

With full-function radar and tracking systems, and intuitive flight and weapons controls, you'd fly this chopper down the throat of the devil himself. If that's what it takes. And it will.



SEGA CD



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1994 BUYER'S BUIDE?

I remember about this time last year you brought out your 1993 Video Game Buyer's Guide. In it, I think you reviewed all the game systems, carts, gave out awards and ran lots of Fact-Files. Will you be doing it again this year? Also, now that I have a subscription, will I be getting it free?

Paul Hays Madison, WI



EGM's 1994 Video Game Buyer's Guide is out in the stores now!

(Ed. You bet we did another one! All our editors really get into this special issue as each gets to vote for his favorite cart! Yep, the awards are back and you are going to be very, very surprised as to what got game of the year! Here's a hint, even though you would expect Street Fighter 2 Turbo to get it (it did have the most EGM covers) neither that nor Mortal Kombat nor Aladdin won that award! In fact the game isn't for the Genesis nor the Super Nintendo!! Could it be a GameBoy or Game Gear cart? Got you thinking now.

All of the other popular Buyer's Guide columns are back and we even rate the new Jaguar, 3DO, LaserActive, Amiga CD™ and CD-I. We think it is our best Buyer's Guide ever, so don't miss out on this one!

Unfortunately, even though everybody on staff was all for your idea of making it a free 13th issue of EGM, our scrooge-like financial department killed that idea. It should be on the newsstands as you read this!)

LASERACTIVE TOO EXPENSIVE!

I was quite impressed with your Press Start article on Pioneer's new 'game system', the LaserActive so I started calling around to some of my local dealers to see when it would be coming to my area. While I can go in to any store and walk out with the system, I just don't have that kind of money. I was first interested because I always wanted to get into laser discs. The audio and video quality is way beyond anything that VHS tapes can do. but when the dealer said the unit with the Sega pack would cost about \$1400 I laughed and walked out. Not only don't I care about the Sega compatibility, but the laser disc player that I would get is hardly one in the \$1400 class as there isn't any freeze frame in the CLV mode and the machine won't play both sides of the disc. Why the high cost?

> James Vincent New York, NY



The video footage in the LaserActive games are the best ever done in a game!

(Ed. You're right on the price James, We have seen the LaserActive going for about \$800 and the optional, but needed, Sega or TTI module selling for approximately \$500. That still makes for a \$1300 system which is way beyond even the overpriced 3DO system. The I Will game is one of the best (and hardest) video mysteries ever made but we agree with you that the system has to come down in price before it becomes a household word. It is too bad that Pioneer couldn't have made the games work on only their player. Having to buy the Sega or TTI module really puts the system out of the reach of most families. What's really frustrating is the fact that the Sega (or TTI) module costs a whole lot more than if you went out and bought a Genesis (\$89) and a Sega CD (\$229). The number of games available for the LaserActive is also limited. We have only been able to find one for the TTI module and three for the Sega module. Fortunately more are in the stores in Japan, so if Pioneer brings these over, the LA will look more attractive this Christmas.)

WARAT IS

Ever had a revelation? Okay, how about something really strange about the video game industry? If you've got some strange combination you feel everyone should know about, send it in!

WHAT IF...

- ...Beavis and Butt-Head came out on the Super NES? Fire! Fire! Stephan Swan, Oceanside, NY
- ...There was a Barbie Wrestlemania game? Alpha Bustilios, Clint, TX
- ...E. Honda went to the Jenny Craig Weight Loss Centers? Cesar Jazmin III, El Paso, TX
- ...There was a video game starring Sushi-X? Steven Schmid, Kilmer, NJ
- ...The Joy of Sex come out for the Sega CD and was compatible with the Activator? James Tseng, Brighton, Mi
- ...Vega had to scratch his butt? Kevin Crendall, Marietta, GA
- ...Sonic the Hedgehog had athlete's foot?

 Jimmy Henderson, Milipitas, CA
- ...What if there was a game called Mortal Wombat that starred little furry fighters. Sarah Patten, Springfield, IL
- ...Dhalsim performed a Yoga Flame move on Bad Mr. Frosty? Erik Vanders, Williamsburg, VA
- ...Blanka took a shower?
- ...Capcom learned how to count to three?
- ...Cyber Boy never said anything stupid?

...There was a Maki and Rocky video game?



Send your 'What If's' to: EGM What If's 1920 Highland Ave. Suite 222 Lombard, Il 60148 Or include your 'What If's' as a P.S. on a letter or postcard you're sending in. The Cark Knight fights to save Gotham City from its deadliest enemal

MASK OF THE PHROTASM BASK OF THE PHROTASM

COMING THIS HOLIDAY SEASON TO THEATRES EVERYWHERE



VIDEO GAME SOUNDTRACKS?

A few EGM issues back you talked about the soundtracks for arcade games. I, too, love to hear the background music from Fatal Fury II, which is also one of my favorite games. Since then, I have been trying in vain to acquire a catalog of video game soundtracks. No one ever answers my letters! Why? How did you get the Fatal Fury II soundtrack? Would you please send me the addresses of the company or companies from which you have gotten your soundtracks?

Nathan James Jackson, MO

(Ed. We here at EGM are very fortunate to have a great foreign correspondent

EDIVESPECIAL ASSIGNMENTA

Draw your favorite character from Squaresoft's game, The Secret of Mana.

For an added incentive, the best 40 drawings will receive a copy of the audio CD of the soundtracks in The Secret of Mana, courtesy of Squaresoft.

Here are the results of the Special Assignment from EGM 52. Ryan Bresnahan and Todd Scott accepted the challenge to draw Sushi-X the way he really looks. Although Sushi won't reveal a picture of himself, one of you is on the right track.



Ryan Bresnahan Hinsdale, IL



Todd Scott Jobstown, NJ over in Japan. He shops around for all of the new carts and other cool stuff for us in his local stores. We did pass on your request to Terry Aki and he gives you this reply:

Dear Nathan.

Yo dude, checked out your letter about the Fatal Fury 2 soundtrack. I live in Japan so it was no problem for me to trip down to my local CD shop to scoop it up. I think it was about ¥2500 which is a bit over \$20. Unfortunately I don't know where you might look for something like that where you live. I'm sorry I can't really help you out with addresses of places in Japan because the stores normally don't do overseas mail orders--vou know, the language problems. Also, the shipping charges would be rather high and the package would have to go through U.S. customs where they would add on an import duty charge. It would be quite expensive when it finally would get to your house. Perhaps there will be a Sound Test Mode in the game. -Terry Aki [Ed. For a rare chance to get some of the best game music ever made, don't miss the Secret of Mana art contest on this page. You could win a CD of their tunes!]

THE POG CRAZE!

I recently went out to my favorite game store and bought NHL '94 for the Genesis. The game is great and lots of fun to play, but when I opened the box, I found something really weird inside. It was a small cardboard coin with the EA Sports logo written on it. I haven't found any real use for it. What's this thing for anyway?

Brian Sandusky Oakland, CA



It seems that Electronic Arts has started introducing Pogs with NHL '94.

(Ed. The coin that you found has many different names depending on where you live, but the most common name is Pog. It's a game that originated in Hawaii using tops from drinks. Comic companies and now it seems that game companies are starting to jump into this strange game craze.)

POSTCARD PARANOIA

The next time your parents drag you to some lame roadside attraction, be sure to pick up some of the tackiest postcards and send 'em in.

To take the sting out of springing reamoney for an ugly postcard, Sega has volunteered to give the winners one of their new 6 button controllers and a Game Gear Carry-fall case! Keep your eyes open as ugly can now pay of!





This month's winners are some real dogs. If you think you've got what it takes to top these winners, then break a pen and send your postcards addressed to Interface: Letters to the Editor.



Schuyler Schultz of Charlottsville, VA wins Sega's Arcade Power Stick for his 'dog' of an entry.



Mike Wood from Toronto, Ontario, Canada nabs Sega Game Gear Carry-All for his lovely postcard. GAMETEK

World Championship

RACING

"One of the hottest, and most realistic racing games available for the super NES... eye popping graphics, incredible game play, responsive controls, loads of options, ... FIVE THUMBS UP!"

- GAMEPRO

"Nigel Mansell's World Championship Racing is a first-rate racing video game, with lots of detail, great graphics, and compelling play mechanics..."

- ELECTRONIC GAMES

"This is the best racing game on the market..."

- THE MIAMI HERALD

"Nigel-Mansell includes just about every option you can think of in a racing game... Gametek is challenging for pole position of Super NES racing games..."

- NINTENDO POWER



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HERO MATCH-AND-WIN

WIN A FULL-SIZE ARCADE GAME







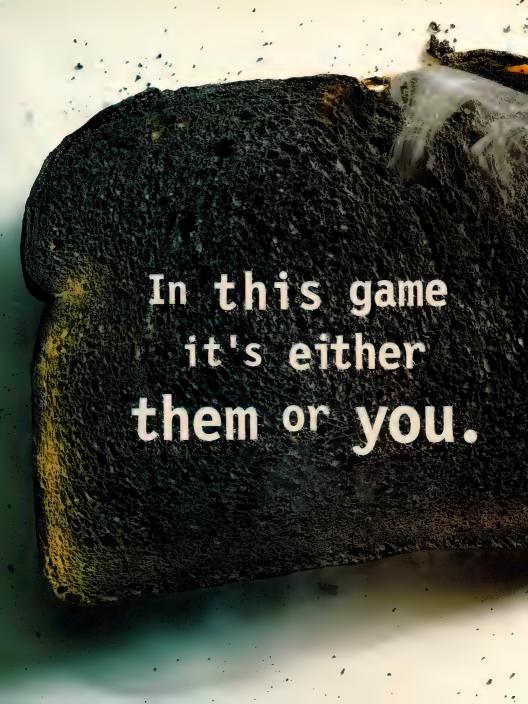


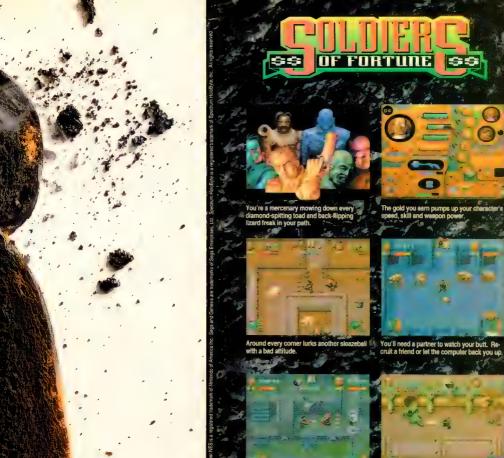


To see if you are a winner, locate the special HERO Match-and-Win Contest Card located in this issue and take it to your local comic store and ask to see the special HERO Match-and-Win poster. This could be your chance to win a Super Street Fighter II Arcade Machine, a copy of SFII Turbo for the SNES or one of dozens of other great prizes!

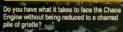
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Set up crossfires and ambushes, because teamwork is the only way to survive.



Available on SEGA™ Genesis™ and Super NES®



For Visa/MasterCard orders call anytime: 800-695-GAME.

EDM ENVELOPE ARTI

What do you get when you cross a Michealangelo with a Mario? You get EGM's envelope art! Send us your best scenes and if you get first placeyou could win a FREE Fire Stick donated by G & C Joystick Mfg. Only in the Biggest and Best Video Game Mag! Intensity 101!



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Paul G. Herbert Quincy, MA



Varu Jan Los Angeles, CA



Bryson Hughes Santa Cruz, CA



Elden Urada Wai'anae, HI



Mike Hackett Carterville, IL



Stephan Cloer Casselberry, FL



WIN A BIG STICK! FIRST PRIZE - FIRE STICK

The first place prize is a Fire Stick from G & C Joystick Manufacturing. For product info write P.O. Box 848, Paramount, CA 90723 or call (800-JOYSTICK).



OUARTERMANN'S

Q-LETTER GOSSIP FOR EGM SUBSCRIBERS ONLY!

Coming at you from Earth, Saturn, and all points in between, the Q-Mann is here once again to dish up a special selection of gaming gossip for your eyes only! No where else will you find info this hot - that's Quartermann guarantee! I've pulled out all stops for this special edition, Q-fans, so without further delay let's jump into the best that video gaming has to offer...

...The Q has a bag full of new Saturn rumors straight from the land of the Rising Sun. For all the uninitiated, the Saturn is Sega's upcoming stab at the super system market, with 32-Bit firepower, a CD mech up top, and Sega's long-term software commitment. The big boys at the big 'S' want to take out 3DO and this is their dream machine! The latest rumblings on the street have the Saturn decked out with a high-speed disc drive that moves at four times pace of your average machine. This mean machine is also said to be equipped with seven (you heard right, that's SEVEN) processors. The brains of the console will handle everything from graphics to sounds independently. Also, sources close to yours truly have disclosed that Sega will be packing their fifth generation 32-Bit arcade hardware into the Saturn with the ultimate goal of giving gamers the chance to play their favorite quarter-munchers at home. Finally, the group leader responsible for Sega's upcoming polygon fighting game called Virtua Fighter, let slip that this new arcade bash-em-up will likely be the pack-in game when the Saturn debuts in the States next year...

...Looks like Sega finally got wise and plans to follow Nintendo's lead with a port of the Neo-Geo classic Art of Fighting onto the Genesis...With the demise of the Lynx and Gameboy on a decline, it looks like the Game Gear may soon be the portable king of the hill. Sega is unleashing a number of new titles that expand upon the 16-Bit originals (like X-Men, which will feature additional characters on the GG). Also hold on tight for a special GG translation of the upcoming Sega epic, Eternal Champions...

...Just what is the mega-buck Sega Multimedia Studio really doing? Sure there are some CD-ROM titles finally hitting the shelves, but they're all coming from sources other than the big 'S'. The Q-Mann hears that things are getting tense inside the house of Sonic and that the white shirts of Sega are banking on the Jurassic Park CD to save their skins...Acclaim is committing to 3DO in a major league way, with several titles in the pipe. The Q Rumor Mill sez that the first release will be NBA Jam, hitting the court the first quarter of 1994...SNK is looking to be the big boy on the fighting game block and they're putting their money where their cart slot is! The newest fighting game for the Neo-Geo is rumored to be a 200 Meg monster cart called The Survivor and feature characters from both World Heroes and Fatal Fury. Although the bash-em-up scene is getting crowded, the Q-Minator can't wait...

...With the Sega CD approaching the magic million mark, more companies are starting to give the CD-ROM platform a closer look. Data East has thrown their support behind the disc machine, with an enhanced version of their popular Side Pocket pool simulation. Look for mouse compatibility on this pup...The last holdouts waiting to bring out hit games for Nintendo and Sega simultaneously will dwindle by one shortly. Hudson Soft has gotten the nod from Sega of America behind closed doors and may start producing their super softs just in time for the holidays. Other big guns like Interplay and the leading Brit firm, the Sales Curve, will also sign on to Sega before the end of the year. In fact, the Q-Mann got an advance screening of an absolutely incredible version of the The Lawnmower Man on Sega CD that will blow you minds!...

...Now that Sunsoft has captured virtually every Loony Tunes character you can think of, the Q-Mann has it from the inside that a whole slew of comical games are on the way. In addition to their current crop of hits, Siller and Co. plan to produce carts based on Sylvester and Tweety, Porky Pig, and Speedy Gonzales! Also keep your eyes peeled for a Scooby Doo game for next year...Hold onto your wallets! If you thought the 3DO put a dent in your bank account, wait until you see what Pioneer has in store for the die hard gamer. The base LaserActive system will list at over \$900 and the Sega CD and Duo CD add-on modules will lift the package another \$600 bucks! With games that are retailing for 120 clams, the LaserActive is threatening to take the claim of "Most Expensive Game System" away form SNK without a second look...

... That's it for this inside trek around the gaming industry!

- QUARTERMANN

The Q-Mann Top Ten will be back again next month, kiddies, so that EGM can bring you this important announcement...

IT'S NOT A TEST!

THIS IS AN EMERGENCY!

and EGM IS
THE PLACE TO BE!

THIS IS YOUR CHANCE TO WIN YOUR VERY OWN MORTAL KOMBAT 2 ARCADE MACHINE!

...'Tis true, Quarter-Fanns, the one and only guru of gaming info has twisted the Boss' arm to give you the ultimate contest for the readers of the ultimate game mag! This is your chance to connect with EGM and get the go

...Simple fill out your name, address, phone number, age, and favorite Mortal character to Sendai H.Q. for automatic entry into this killer contest! The rules are the same as all the other Sendai contests, and the decision of the judges (that's me) is final...

...So show your stuff and get the card in today, bucko, because the Q-Mann's only gonna wait until January 1st for the cards to get here - after that and you're dropping quarters at the arcade! Act today and remember, void where prohibited by law, taxes are the responsibility of the winner, the decision of the judges is final (you already said that stupid), and the random drawing will be made from all entries received before January 1, 1994. Got it? Good!...

THE Q-MANN DIGS INTO THE GUTS OF MIDWAY'S MK2...

Midway denied that it existed, but the Q-Mann fought his way behind enemy lines to get a sneak peek at a sequel even more incredible than Super Street Fighter, a perfect game that has now met its match

...When yours truly took a bite out of Super Street Fighter last month, I couldn't think of a way that fighting games could be pushed any further - until I fell into the AMOA and into the ultimate feast for fighting fans - the long-awaited Mortal Kombat 2! Mortal K. 2 is packed with new characters, new storylines, new moves, and more hidden goodies than you can shake a stick at! If you're looking for a truly complete game (fighting or otherwise), then this is the coin-op your quarters have been waiting for!...

...Mortal Kombat 2 not only features new faces with new moves, but also most of the original MK crowd, back to their old antics as you fight your way to the top of the pack! In addition to the required selection of unique attacks designed to keep fans of the original all woody, the gurus of gaming at Midway have selected a number of new characters - decked out with new techniques - to keep the fight as fresh as ever. The game also enhances overall play by wrapping the mayhem together with an everchanging storyline (including the mystery surrounding the disappearance of my girl Sonya) and power moves that actually change as your character progresses through the game! In MK2 your abilities are ever-changing, becoming more powerful as you learn new skills and hone your talents...

...The biggest draw for Mortal K. 2, however, is the incredible number of hidden characters, enhancements, moves and other secrets that are guaranteed to keep player salivating for months to come (we're talking literally a dozen additional baddies - many of whom make Goro look like the Kool-Aid Man). All in all, this game burns...

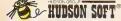
Q-MANN RATING: A MORE PERFECT 10!

...Sorry for the change in contests, o'blessed Q-Fanns, but when yours truly went one-on-one with Mortal K. 2 I knew that the real champ of the fighting genre had been found. Send in your entry and see if you can't cash in on the good stuff...







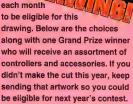


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A new feature to the pages of EGM will be a Second Chance drawing every December. This contest is an added bonus for all those great artists that didn't make the first prize drawing over the past months. Now you get the opportunity to score some holiday loot! The editors chose one letter from



Sean O' Kelley Pt. Hueneme, CA





Michael Perkins Davis, CA



Nick Clancibelli Kalama, WA



Michael Cappiello Stamford, CT



Jeff Waynick Citrus Heights, CA



Michael Edilson Los Angeles, CA



Matt Oreto Worcester, MA



Derek Snock Pomona, NJ



Tim Wann Baltimore, MD



Paul Harmon Sacramento, CA



Tracy Lesch Lake Geneva, WI



Welland Lau San Fransisco, CA

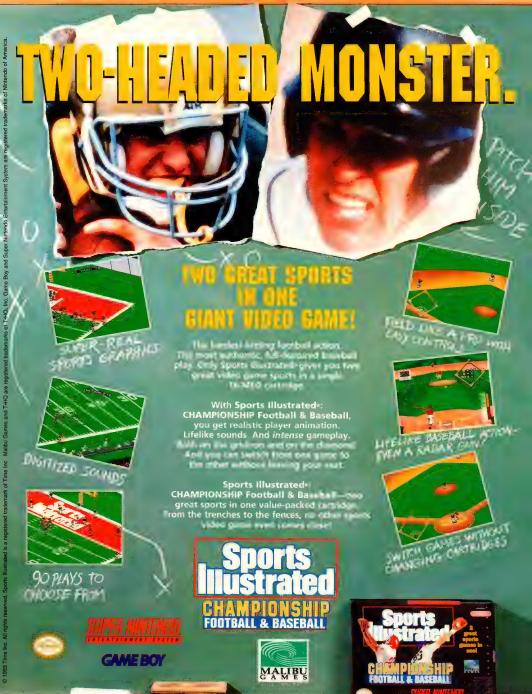


Bryan Antonisse Calgary, Alberta, CAN

WIN AN ASSORTMENT OF ACCESSORIES! FIRST PRIZE - VARIOUS CONTROLLERS AND PERIPHERALS!

The EGM editors have opened their holiday gift bag and are offering one lucky person the chance to win a wide assortment of controller and accessories for the holdiay season. Now you

can play all those cool games you got for the holidays with our gift to you. Don't worry if you didn't win this year, our drawing will take place again next year so keep sending that artwork!



LYNS



小ATARI

LYNX KICKS

Checkered Flag

Jimmy Connors: Tennis™ 1-2 players

Dracula

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Lynx has a 3.5" screen.

BUT

Game Gear has a 3.2" screen.

Lynx has over 4000 colors.

BUT

Game Boy has two.

Lynx has a 16 bit graphics engine.

BUT

Game Gear has an 8.

Lynx has molded rubber hand grips,

BUT

Game Boy has plastic.

Lynx allows up to eight players.

BUT

Game Boy allows up to four.

Lynx has right or left hand play.

BUT

Game Boy and Game Gear do not.



THEIR BUTS.

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41 GAMES REVIEWED

Secret of Mane, Super Trollend, The 7th Supa, Sunset Riders, Arrius Edyssey, Buffly Buch: The Marvin Missions, Wicked 18, Super Empire Strikes Rack, Aere the Acre-Bat, Luffa, Tecrno Super Bowl SNES, Cestnic Spacehead, Blades of Homenance, Senable Vina 2 Super Chase NJ Widefeldid. Vergenne, Genghis Khan 2, Super Chase N.D. Wolfel Puggsy, TWNT: Tournament Fighters, Ralling Thunder S Br. Robotnik's Mean Bean Machine, Treasureland Adv Super NBA Basketball, Ren & Stimpy: Stimpy's Inventi Super VAA Baskettooli, Neen a Stringe; soulings; inventions, Sanic Spiniali, Tecono Super Bowl EBA, Time (Miss., Mazie; Saga, Luner, Crasis 'N Burn, Pugsley's Scavenger Buet, Lethni Enfacters, Beyand Shadowyate, Mad Bog McCrex, Tiny Tona Adventures 2, Frantastic Eurz, Beart Strine, Dezert Spanid Trap, Cool Synt, Tetris 2, Mega Man 4, Battletands

MEET THE REVIEW CREW!



ED SEMRAD

Our Head Ed recently visited the AMOA. show and flipped for Midway's Mortal Kombat II. At least it was enough to keep. his mind off of dancing broccoli.

Current Favorite Sames; MK2; I Will (LaserActive); X-Men 66



DANYON CARPENTER

Ol Dano's got the blues now that jet ski season is over. Oh well, he's got plenty of games to keep him busy during the longwinter months.

Current Favorite Bames: Sonic CB; Flashback SNES; Ron & Stimpy



AL MANUEL

Al is the latest addition to the Review Crew. He's a determined game player who is very selective of the games he enjoys. Anime role-playing games are his favorite.

Gurrent Favorite Games: Mana: Super SF2: Gunstar Nerges



SUSHI-X

Sushi went away on a retreat to hone his ninia skills and came back better than ever. With all the fight games out, he's sure to have his hands and feet full.

Current Favorite Sames: Mortal Kambat II; Super Street Fighter



MIKE WEIGAND

Major Mike recently took a trip to fine-tune his fly-grabbing skills, but with the oriset of winter there may be no food to be found! He can't wait for ActRaiser 2, though!

Current Favorite Cames: Samurai Shedown: Putt-Putt Joins the Parade

GAME OF THE MONTH

Secret of Mana

RPS Release: Now Levels: N/A 16 Mea





EO SEMRAD

Mana's a good RPG from beginning to end. Though the story was just OK, I really loved the dragon scen cially when the fortres The added ds along is ability to ha one of the best ide I wish more companies the same. buter allies When alon seem a bit tend to get killed easily. Overall, one of the most impressive RPGs I've seen in quite some time

JANYON CARPENTER

There has never been enough RPGs for the Super NES, but Mana fills that void nicely. Containing the best music I've yer hear from a cartridge and story that will keep Secret of vou alued Mana really deliver a powerful punch. The pare of all is that you can have well trends along for the journey with a Multitan! Warning-this game is highly addictive

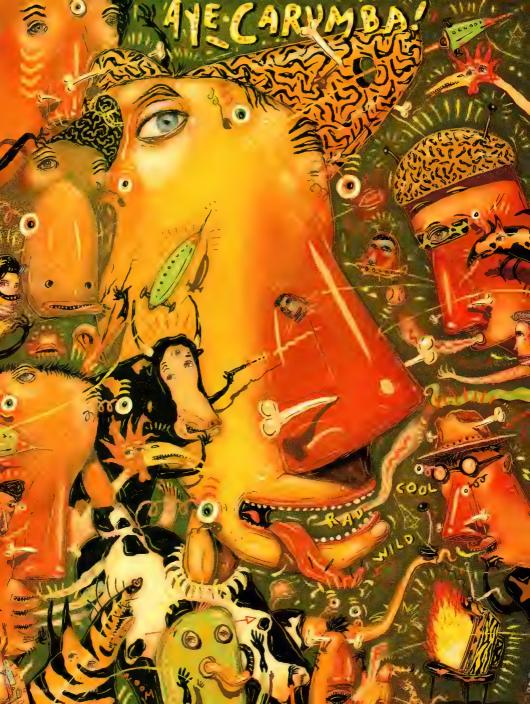
AL MANUEL

SOM is one of the best adventure/RPGs to come out since Zelda: ALTTP. The game play is similar to Z be graphics are as goo come. The music is we atching the mood of t side from these, the standor ature is the ability to pl vers simultaneously big plus. Squaresoft may take forever to come out with their games, but they're usually worth the wait!

SUSHIEX

RPGs were never my favorite type of game. But after some serious mediation on all the cool RPG titles. n into them Secret of excellent example of d RPG can be. The qu y are intricate and take plenty discovery. s cute with good colo etail. The sounds are great as well and add to the game. The real clincher is the Multiplayer Option.









MAJOR MIKE'S GAME ROUNDUP

Super Trolland

Woa! Wait a minute. This is an interesting concept (turning black and white lands into color), but the incredibly fast speed at which you travel leads to many unintentional errors-like running into enemies!



The 7th Saga Enix / Super N

The best thing about this RPG is you can play it repeatedly and never get the same game twice! The non-linear game play and excellent Mode 7 sequences make this the RPG to get. Soul Blazer fans should take a look.



Sunset Riders Konami / Suner NES

This version is almost identical to the arcade version, so longtime fans should definitely check this one out! Being a one-hit wonder does get a bit frustrating, but the Two-Player Simultaneous Mode is a blast. A Konami winner!

Arcus Odusseu Renovation / Su

Previously a Genesis game, this has an interesting perspective and enough characters to keep things interesting. It is basically like Gauntlet with its arcade-style action, so tans of that game may want to check this one out.

Batta Buck: The Marvin Mis

Sunsoft / Super NES , First Death Valley Rally and Taz-Mania, now Looney Toon Daffy Duck! The animations (just stand Daffy still) and voices are excellent, yet the control needs a bit of work-the jumps being particular ly troublesome

Super NES Wicked 18 Sports Release: Now Levels: N/A 12 Mea



I will start off by saying that I'm not really fond of these types of games. Yet. Wicked 18 kept me entertaines. The graphics are very well tone in responding on plus there was a lot of strategy involved cince you get to learn the contrast it s a ... of fun, but it takes time to get to the game. Wicked 18 and for golf fans. but most people will probably pass it up. I like Wicked 18. This should be tried at least once.

Although there aren't too many golf simulations out there. I find Wicked 18 to be the best of the bunch for many masons. There are man Play Options to keep you busy the numerial variety in the course layout is cool with its large lake and flowing pillars in the course. What ther golf sim has the green on top of a huge mountain? Not many, Multiple players can even join in for a competitive match.

Somebody's got to wake me up on this one. This is a major snore! It takes too long to get going on a game just sold adjust the view angle blck my club, set my feet, adjust swin power and choose w at part of the ball to hit. This is vivy too slow and tedious for me. polygon graphics make it tough ge the levels of the landscape. The game's difficulty was as hard as it was for me to keep my interest.

Golf isn't exactly my favorite sport, but this cart does have some game play to offer fans of this sport free manics aren't as great as some of the famous computer versions, but the options and makegy are all present to make than for golf enthusiasts. The time may not win you over fight, but if you're into this type of sport, this is a good cart to give you some at-home practice on this expensive sport.

Super Empire Strikes Back Action Release: Now Levels: N/A 12 Meg



Super Empire Strikes Back has all the elements to make a good game: a great plot, familiar characters and page However, the game play leave much to be desired. There a lot of 'instant' hits. Fortugately, there is a passwed feature that lets you continue where you left off. The graphics are nimemal especially when flying to Bespin. This is great for fans of the movie. Yet. poor control hurts it.

While I really enjoyed the movie, I just couldn't find myself enjoying this game very much. The control needs rule wall and seems sloppy (even when not standing on ice) and the game is just plain HARD! You me er really get a fend yourself chance to because eaching is attacking the music is very good and follows the theme of the movie correctly. Now, about that difficulty...

I think my problem was my hopes were too high. Yes, the game follows the film's story with excellent cinematic applay and the music is well or hestrated but the game play totally blowe! Moving Luke and the other am characters turned to be a struggle What's wase is you are totally bombard enemies that seem to take an infinite number of hits before they finally die. It's a disappointing cart.

From the looks alone, this cart is great! The game play is a bit too rough for my liking and can detract free traction ay. It takes a while to get used the control which is frustrating. However, the graphics and unds are good and the le are well done adaptation the movie. If you liked the one, you should give this a try, but only if you think you can handle the slightly tough playability

Aero the Acro · Bat

Action Release: Now Levels: 5+ 8 Meg



Aero is one of the most creative games I've seen. The circus-type levels are colorful and the game is fun to play what is how things should the There something new on every level and the concas. These are a lot of trols are icons to find and places to explore the gate gets very tough ears in the it takes practice and memorization to advance. If you're looking for a good action cart, you'll like Aero.

Aero joins the ranks of the mascot titles and comes through as a winner. This game isn't a mindless ripoff some sames, it actually has echnique Each level has you scomplying different tasks for even more variety. The music is also worm mentioning. It's a consillation of popular circus tunes was ready add to the humor and fun of the game. Aero the Acro•Bat is definitely above the normal action games.

It's very difficult to come into the market with a great platform game, but Sunsoft's Aero is a rare gem Ima some of the most im ressive graphics I've seen. The near-perfect callione music really sets the tone of the game and gets you nto it as well. There are tons of ut-of-the-way areas to and find. The game play is very good and responsive with his double-jumpspin attack I dig this game!

Aero has got a lot to offer. There is plenty of technique and the controls meet the task at hand. Cute cartains and rcus graphics add a freet touch. The levels are big with line of journs and extra areas to explore. The backgrounds have nice scrolling and the sounds are also right up there. An game on the oder of Sonic The new cuddly character of the '90s is Aero the Acro-Bat



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robot masters and their hundreds of armed androids. Run, jump and blast your way through them. But even if you make it to the inner sanctum, you'll still have to show Dr. Wily who's boss.

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Wily and bis most fearsome robot masters are prepared for action



Proto Man's back to belp Mega Man do away with Wily once and for all.



MAJOR MIKE'S GAME ROUNDUP

Lufia Taito / Super NES

This is a slow-paced RPG with an overhead perspective, an interesting story and plenty of weapons. The enemies are plentiful and fearsome, but the music is a bit on the goofy side which doesn't really fit the therme.

8 8 8 8 7

Tecmo Super Bowl Tecmo / Super NES

For a video football game, Tecmo Super Bowl gives the competition a good run for its money. It has plenty of teams and options to choose from, with realistic cinemas to give players a break from the action. Good sound effects.

8 7 6 7 6 III BANO AL SUSHI MIKE

Cosmic Spacehead Codemasters / Genesis

This plays like the Putt-Putt games for the 3DO. You use a pointer on a screen to move your character. This is slower paced and will probably be enjoyed more by younger players. The control is sluggish, as well.

S 7 S 7 S

Blades of Vengeance Electronic Arts / Genesis

Take away the cheap hits and Blades of Vengeance could have really been something. But as it is, fans of Golden. Axe and the like will probably be right at home with this one. The two-player simultaneous is a big plus.

Benghis Khan 2 Koei / Benesis

Genghis Khan 2 is one of the most comprehensive military strategy games (like the earlier game P.T.O.) out there! You control everything, from generals to proop deployment. Fans of military strategy will love this.

8 6 5 7 8

Super NES Taito
Super Chase H.Q.

Driving Release: December Levels: 7+ 8 Meg



I like this cart because it goes beyond your average racing game. The action gets really intense, be as at frustrating. The scaling and traphics are really genetable perhaps because if the perspective, it doesn't sam like chase H.Q. It also neets more at a time limit. The Boss will manage to speed up and run down the time. Its effects wear off after a while, but it's still good.

Hey, this is kinda fun! I remember playing the original Chase H.Q. in the arcades and really had a ball with it. This game a cool because you not city get to dive a cop car outraged raily fast but you also get to bash the neck out of the criminals cars. A noring driving game this is not bould see how the game according to did after a couple times playing it, but it's still a blast to go back to and play. It's definitely fun and original.

I never thought a driving game (outside of racing games) could be made with much originality and garra-piay. The graphics aren't Virtue Racing, but who cares? Being ably to crash into the cars you're a sing till they're disabled is a trail riot, since I can't do it liday on the road. The sounds and the digitized voices probably could have been a little better, but the intensity makes up for it. Mark this up for one to buy.

This is a pretty cool driving game with a lot more action than your standard racing game. The graphic are despited in and the scenery to done will. The thing that sets this actif from other racing games is the intense confrontation with the Bosses and the high prices is due to the limited time to death them. The game gets harder as you go along and the action gets equally intense as the time dwindles.

Wolfehild Action Release: Now

8 Mea

Levels: N/A



This game is your average action cart with pretty good graphics. It plays well, but it needs more. The whole gapters very long, and the difficulty is a tad to der than what you'd expeat. Wolfchild needs more power-ups and more of an incentive to keep roing. I found myself gatting born of the repetitious gats play Wolfchild will only please hard-core action fans. Other players should stay away from this cart.

What do you get when you have a CD-ROM game and take away the CD-ROM? You get a game that's ide soil to a predecessor without the CD tunes. Wolfchild isn't necessarily a bad game, but the game stream alk 'n punch' theme has been seen many times over and the game jets repetitive quite quite to mutate into the wolf is neat, but it doesn't help an average game get a higher score.

It was very hard for me to keep playing this one. Playing this became more of a chore as I got into it. From the surft, the graphics weren't very expiting with its duil, draft colors. The sound effects were nonexisent at times when you nit the bid guys. The game play isn't even average. The only redeel and quality of the game is the smooth animation of your character. I think I may be a little generous with my rating.

There are some nice sequences in this game, but overall there isn't anything special to keep you playing. It's similar to the CD version, but it needs a few more power-ups to keep the action going. The transfunction to the wolf could have been done more drastically with more power-ups. The game power-gage but the levels aren't complex and there isn't enough challenging technique to give it any replay value.

Genesis	Psygnosis
Pug	gsy
Action	Release: Now
Levels: 51	8 Meg



Puggsy looks like it was originally a computer game for some reason. It's a sort of action/puzzle cart in a sort of action of a sort of a so

Just what is Puggsy? It could be the greatest mystery of our time. Anyway, this game is cute. It has extreme it soform irraphics (on the Genesis no let s) with music that seems like it's right from the Amiga competer. Basically, you must wander mough all the levels and collect vieces of Puggsy's spaceship original? Maybe. Fun? Yes! Puggsy's animations and features make this a good game for kids and adults.

I'm not much of a puzzle game fan, but this is actually pretty good. While the game's graphics and source at noting special, it still stands on its own as a decent mind-bender. There are a lot of levels with meat title tasks you can get Puggey to do. The problem is it could get monotonous which end if you making you not wanting to play the rest of the other levels. A good game to play on a boring, snowy day.

A cute little character, but he's kind of sluggish. This looks like an Amiga game, which isn't bad, but it do not have great control or playability to go along with its good looks. There is a lot of strategy and its to be nature may appeal to kild but it gets a bit redundant after a while. Overall, it's a puzz ame and it takes a bit of patience to make it through some levels. Still, its cute graphics will keep you coming back.



(Fill in the fighting word of your choice.)

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MAJOR MIKE'S GAME ROUNDUP

TMNT: Tournament Fighters Konami / Benesis

Oh not What happened to this one? The Super NES version was excellent, but this one isn't even close. There aren't many moves and the fighters are unappealing. The game also has a darker look and feel.



Rolling Thunder 3 Nameo / Genesis

This is a great looking game with an interesting theme, but the game fails in the control and game play department. There isn't much technique involved, but the multitude of weapons you can plok add some interest.

8 7 5 7 5 E3 MANO # SHEEL HOUSE

Ir, febutalit's Hean Bean Hackin Sega / Genesis

Like Pac Attack, once you start playing, good Juck trying to put the controller down! The one-player game is a blast and the Versus Mode for two will keep, you at it all night! The cinemas and graphics are also well done.

8 8 7 8 7

Treasureland Adventure Sega / Genesis

Yes, it's Ronald McDonald in his own video game, but guess what? It's prefug good, too. The levels are big with plenty of items to find, and the various appearances by Ronald's crusty, yet benign, friends are a nice touch.

8 8 7 7 7 St 1880 A. Sales Mic

Super NBA Baskethall Tecms / Genesis

Super NBA has excellent control, and there are plenty of options to whoose from! The real difference with this game is probably if you are a sports fan. It probably won't convert anyone to this genre, but fans will love it!

8 7 8 7 6 IN DANS AL SUSIN MIKE Ren 5 Stimpy
Action Release: Now
Levels: 6 8 Meg



Ren & Stimpy is terrific for the Genesis. It's faithful to the show, and the animations are enough to make ar (especially the Gira zoo and the Beaver Pow its only real Two-Player downside i Mode, which nore aggravating than fun. U another player as a tool car fun, but its control lags. Ren & Stimpy can be a lot of fun, but word of advice-vou should play alone.

Ren & Stimpy is an absolute riot! Sega conjured up another winner by giving us all their hilarious antics ap completely intact, Ti e pretty long and give of things to do in the game is also two-play eous, but it's hard to with another player to done. Even if you're not a fan of the show. Ren & Stimpy is a solid action game that shouldn't be overlooked.

This is the best version of the cat and dog duo. Fans will be literally rolling when they see the crazy antics of in action. All the funn meracians are here like Powdere astman. The graphics capitally their hilarious ons while the facial exp sound will vou cracking up. s that it's two-play-The best er simultaneous and you can switch them off, even in One-Player Mode.

Being a fan of the show, I thought this game was a blast. A lot of cameos from other Ren & Stimpy t fun to play character througho hics and animation a h and come right out of the cartoon. Sounds aren't the best. still support the hilari ts only drawback is the layer game is twice as hard as a one-player Anyone can enjoy it, but fans of the show will love it.

Sonic Spinball
Action Release: Now
Levels: N/A 8 Meg



Sonic returns! Yeah! I like his new adventure. The thought of being in a pinball machine is a real nover laves the graphics, music a d sount are all top-notch. As a stands by itself, it's a good game, but it pales when compares to the other Sonic games. rei i real pinball wizard, y ably love this game, but Sonic fans might be disappointed. Hooray for Sonic, let's see another!

Well, it looks as if Sonic is taking up a new career as a pinball. Sonic Spinball is definitely a new setting the gehog and there are prints for priginality, but the overall execution of the game seems like a erthought. The scrolling of pinball boards is hard to control choppy and what you to do. As a plus, the boards are huge with lots of nooks and crannies with items to seek out. It's worth a look.

Video pinball games aren't the most exciting; but in this case, I can make an exception. This plays as you other game in its cate cory New Sonic animations have been included which were no fourie n his other adventure games. On the down side, the graphics don't appear sharp and d was unimpressive. At times, it's hard to get into other areas of the pinball and you'd end up going in circles.

This is a really fresh idea for Sonic. There is a lot of pinball action and great animations of Sonic rolling and teetering. Each level is hage with multiple play areas are all interconnected. are plenty of passageway ut it could have more power-up used a f options like ra speed ball. The game gives you plenty of chances, but it is still quite hard to complete each level.

Cenesis Teamo Tecmo Super Bowl

Sports Release: Now
Levels: N/A N/A Meg



I loved Tecmo Bowl for NES, and this cart retains all that I enjoyed in the first one and has enhanced the idea. the upgrade to a 16-F machine the players could have been a lit larger. The plays are wasy to get off and the control is op-note You get the sense of peing there with your team. An thletes must play this one. One of the better football carts to come to the system in a while

Tecmo is developing quite a reputation for their sports games and this one is pretty good-even though I dislike many sports games. There are lots of cool plays and von can develop a nst your opponice strategy nent, Playing amonst another person equa aximum fun. If for another sports vou're loa game to add to your library, you can't go wrong with Tecmo Super Bowl

I like sports games a lot, even though I basically stink at them. But, this one just didn't do it for me. The ecmo cinemas HOUSE T that pop les during a plav are a nice touc and the digitized voices are ve cool the graphics are just ght y beener than 8-Bit erent el ugh plays to and there make it n Managic. Another flaw is it sometimes takes the entire defense to bring down a ball carrier. It's not for me.

Tecmo always delivers good sports products and this game is no exception. The plays come off rather we name ntrol is good for a sports gene Visually, the players need e a bit larger and more garage detail could have help out. Still, this upgrade f Ule 8-Bit version plays well s sure to give football fans something to keep them busy during the upcoming football season





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SHPER NII

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MAJOR MIKE'S GAME ROUNDUP

Time Killers THO / Benesis

Un. no. The only remotely redeeming factor of this flighting game is the "super death moves" where you dismember an opponent with one fell swoop. Otherwise, the game play, sound and technique aren't here.



Mazin' Saga Vic Tokai / Genesis

The Bosses in this game have to be seen to be believed—they are tartastic As a side-scrolling hack-and-slash, Mazin Saga is a winner with very solid game play and killer music! One problem—me game is a little short.



Lunio

Working Designs / Sega Cli Just love that title song! RPG fans will definitely want to check

Just tove that title song! HPG fans will definitely want to check but this adventure game that has some absolutely beautiful music (courtesy of the CD) absent in some RPGs. The fighting sequences are a bit duli, though.



Grash 'N Burn

Erustal Dunamics / 309
A system this high priced better be astounding, but Crash: 'N Burn' for the 3DO is not enough to sall he system. The actor digitization a very well done, but the access time is too long! A complex and exciting garberonce you get into



Pugsley's Scavenger Hunt Ocean / GameBoy

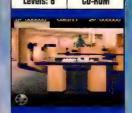
Making the rounds to most platforms, here comes the GameBoy version of Pugsley's Scavenger Hunt in the ongoing Addams Family sagat The control is a bit stiff, but overall the game is entertaining:



Sega CD Konami

Lethal Enforcers

Shooter Release: Now Levels: 6 CD-ROM



This is a close recreation of the arcade hit. The colors may seem washed out a bit, but you won't notice it When you have no ad, the game gets a bit ch at times and there's a who ead of missiles fired at you two players, it's a bit easid he voice is good at times. Playing and even with a controller isn't much fun: but when you're using the gun. it's a little better.

Having played the arcade version of Lethal Enforcers, I expected the home version to be just like it and that hat it is— a mediocre s only fun to play after a day's work because you, shoot people. The differ guns, like the Magnum a ne machine gun. to mow down the are great criminals. The light gun that comes with the game is very accurate. It's just a fun game.

Not a bad arcade translation for the Sega CD. Most everything seems to be intact with the digitized nd voices. Although point of the game is villains, I got caught int the innocent victims after That turned out to be ne levels are very lon nere wasn't enough variety in them and I wished it would just end. It's only for light gun fans

It's just like the arcade game, which isn't really saying much but you have to give it credit for coming out gun. If you don't lil allery-type shoot-outs, to on't be much fun. But for e who love to handle a gu ou'll feel right at home. The washics are digitized pretty we at it's the precise shooting action that will appeal to most people. It's a new kind of cart for future gunslingers

Beyond Shadowgate RP6 Release: Now Levels: N/A CD-ROM



Beyond Shadowgate does an excellent job of creating an eerie mood. The puzzle elements are intelliger out and the graphics ent. On the e plays rather downside, the slow and it to to lose speed the farther v Still, if you still have a Dug you're looking for RPG plus n combined, this is a good game to choose. It's definitely better than the first Shadowgate.

And now for something completely different. Beyond Shadowgate is a terrific blend of action and role-playi unlike anything bef only can you interact every item you see. can also use these ite out of some tricky tra rtunate that good ke Beyond Shadowgate don't come out very often. I know I'll be playing this one for a long time.

This is one of the best Duo games to come out in a long time. While the graphics won't grab you by the se pants, they are draw eerie theme. Everythir ut the game is done very ике the graphics, the some chills down my ısn't just an RPG, but as well, which makes it very fun to find your way out of situations This is a great RPG with an odd twist.

There is plenty to do in this adventure-type CD for the Duo. Your character can look, use items, tal interact with is basically his envir game where a strategy-typ you have to t your way out of a jam, but t is some fighting to break e brain teasers Graphics ood and the story is cool. The only drawback is all the walking around at a slow pace that you have to do.





didn't really care for Mad Dog McCreee. The video was choppy. but even worse was the game play, I d not call how bad the re if it prays well, but graphics well at all. The this didn' machine v eap and the cursor moved to ky This isn't what I ex the 3DO, It can do so ore. I have a feeling this game was rushed. I don't recommend it, unless you like the arcade game.

Yeesh, what happened here? The 3DO boasts superior video skills, but all I see are blocky graphics to spoil what the arcade h Thank goodness the going to be a gun available to cause using the pad s Granted. Mad Dog ust first genm an all-new eration s system; but if you're looking for a perfect arcade translation, look elsewhere.

This is the closest thing to a laserdisc arcade translation. Mad Dog McCree captures all the video anig voices of the arcade. s, although very goo ill get a little blocky. But, that nor setback The bigg ave with the game is ou have the upcoming , it's next to impossible to play with the controller pad. Other than that, this belongs in a 3DO collection.

Yuk! The control just doesn't work for this type of game. Maybe a mouse or gun would help out, but this t's almost unplayar ursor is very hard to m and accurately. The game the arcade. but it sure de y like it. The digitization it choppy at s time could times and be improved. For the kind of hardware the system boasts, I'm just not impressed with the game.



AAAHHHH.



(sure, it's just a game.)

"Cliffhanger could send gamers over the edge." – Gamepro, October 1998
"Non-stop, pulse-pounding adventure that won't give you a break." – Electronic Gaming Monthly, October 1998



AAAHHHHH

MAHHHHH

Climb fight, and shool your way through 7 ice-kicking laves, with unbelievable dightzed film clips. The 3-D action sequences and incredible CD sound on the Sega CD version will blow you out of your chair.



Talk about rugged terain-the mountain is a boss you'll have to defeat as you master wicked rocksides, decaying bridges, and a deadly avalanche. Learn the ay of the land, or you'll be laying under if

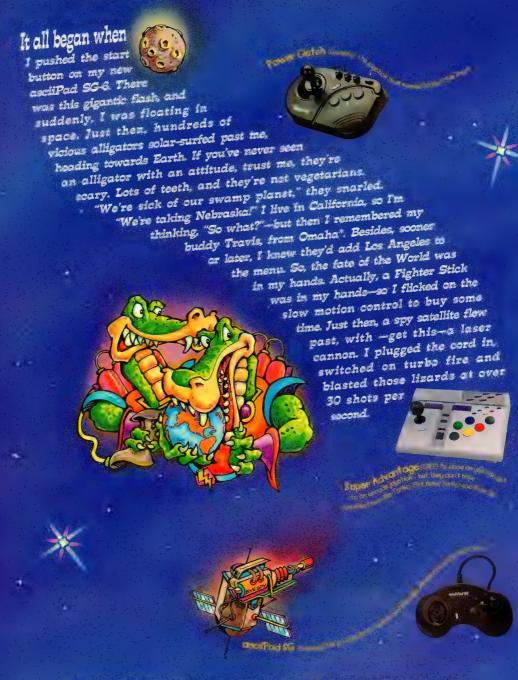


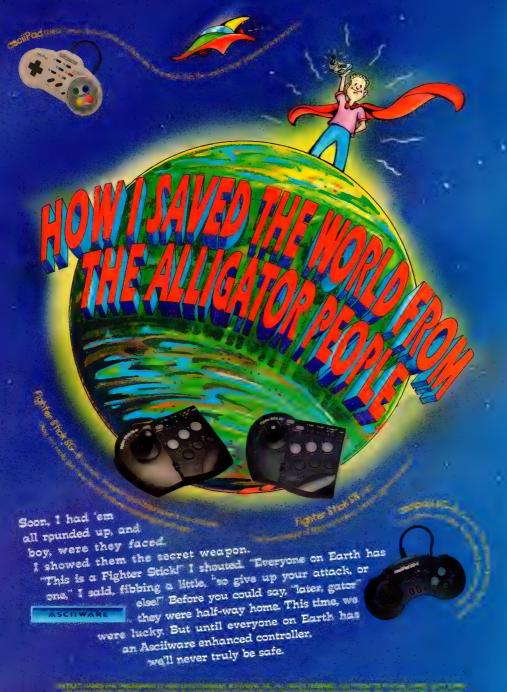
Battle the heavily armed attack hexcopter, rescue the hostages and hish off the sadistic terrorst kingpin... before he turns you will a blood-flavored stushee



riang on: For the first time ever on any wideo game, test your survival stells on a high-speed snowboarding lever that Electronic Gaming Monthly says "has to be seen to be believed"

Available for all Nintendo® and Sega" systems.







MAJOR MIKE'S GAME ROUNDUP

Tiny Toon Adventures 2 Konami / GameBou

For a portable game system, Finy Toon's packs quite a punch with excellent graphics, good control and most of the Tiny Toon cast! As Buster, you must pass several levels of enemies, with your running and jumping skills.



Fantastic Dizzy Codemasters / Genesis

Huge levels are the highlight of this actioneer starring an egg-like hero, with plenty of items to find on your quest. Graphically, things are okay, but the involving game play is the real star here—things get somewhat addictive!

6 6 7 7 7 10 MARS 24 SECON 1888

Desert Strike Domark / Genesis

Try as they might, these gunship military games really need a big screen and a large platform. Unforfunately, Desert Strike just doesn't cut it on the small screen, despite pretty good graphics. The effect just isn't there.

7 8 6 7 6

Desert Speedtrap Sega / Game Gear

this is another of those games for a portable system that almost looks like 16-Bit! The plot is essentially the same as Death Valley Rally for Super NES in that you must speed through huge levels while avoiding traps.



irgin / Came Gear

Spot, the cool dot, moves to the Game Gear with excellent graph-les and very good control. The story is the same as the other versions (rescue Spot's cool buddles before the time runs out), as are Spot's attacks and jumps.

8 8 8 8 7 EN BAND AL SUSIN DINKS NES Minter

Tetris 2

Puzzle Release: Now Levels: N/A 2 Meg



I liked Tetris a lot, and this cart tries hard to improve upon the theme. But, it doesn't have the addictive for the tirst one had. The new Two-Furger Mode is nice, but something seems missing. The colors do meem all that good. What Tetris 2 does have going to this that it is a nice change on the tirst that it is a nice change on the tirst that it is a nice change on the tirst that it is a nice change on the tirst that it is a nice than the first Tetris.

Nintendo drags up the now tired genre of puzzle games once again, and shows everyone how to make the region of the process. The colors and graphics are an emely dull and boring, making you not want to watch the core of or very long. However, an game does have more features like Two-Player Competitions and bombs which add to the overall fun.

For a sequel, Tetris 2 is pretty good, but the first one still rules. The new game play, Two-Player Simultaness and the bombs thrown i yfield are a nice to but something g. Unlike the seemed to be made first, I did it find my elf wanting to keep planng. raphics and sound we out obviously could have been better on the Super NES, Tetris freaks should welcome this game

The original puzzle game makes an appearance as a sequel on NES...oh boy! Tetris has been done ove Mfferent ways persion pesn't really and this add to it There are extra block combina ions, in the actual blocks themselves on't look that great. Overall, T el is a fun and addicting me, yet for a second release, it should have a better look or a lot more play to go beyond the original.

Samelog

Capcor

Mega Man IV

Action Release: Now Levels: 12 4 Meg



Game Gear

Action

Battletoads

Release: Now

This is one of the better GameBoy games out there. It pushes the GameBoy to its limits and then a me. The action is just like on the NES, put the music is very well one. My only real problem is that the screen blurs too much. It makes contain enemies and shot chard to see. Overall, it's a green and op play Mega Man. If you have a GameBoy, Mega Man IV should interest you. It's an above average game.

Mega Man... again, Oh well. Capcom has a way of creating the Mega Man series over and over again being fun to play. New Bosses and weapons spice up game while the levels are still challenging with their confusing twists and turns. The blurring is still a recurring problem when Wan is on the move but it doesn't detract from the absolute fun Mega Man always delivers.

Incredible! Not the game—the fact that I like a GameBoy game.
Anyway, I could say the same thing at the same thing at the same thing at the same as well, because its prair darn good.
This has eventhing a great MM game is: fant say grood music that gets you mit the game, and inventive the same servicedibly long which adds a bit to the difficulty. A great title from the boys at Capcom

GameBoy and I have a bad history, but Mega Man on any format is a great game. The technique and weap is mile it a timeless classic. Sure it arreams for a higher platem but even in great it has the ziming and technique that make it in orderall sounds and graptics are in cent put the playability. The surface of passwords and acquiring the Boss's weapons make it a fun game to take along on trips.

Battletoads is great. The colors and graphics are nearly identical to the Genesis version. The music isn't see but it's bearable. If you compian that games are too easy, this air will make you eat your words. The difficulty gets a little too he'd) sometimes, but it just scheding the life of the cart. The young tay is well done and there is a lot of technique involved. A very good action title for the Game Gear

Hey, I think I remember this game from a couple of years ago. Will the trend of bringing older games to the portable systems ever end? Anyway, for those who thoroughly entoyer the old Battletoads games, you know what to expect here. This is a solid game that offers plenty of action with the soft enemies and a difficulty level sure to challenge any avid player. Now, about that age thing...

Games for the Game Gear keep getting better. Tradewest follows the trend with Battletoads. The game is way close in almost esis version every way to the Un The sourd is the only downside. but who ares? You can finally take the Toads on the road plus the game plays great. You better bring a lot ries, because this is also one of the toughest GG games. A solid game on any format game review.

This is a great reproduction of the Genesis version. It has all the cool "Toad moves. The levels follow the Genesis reselved and the graphics are quite good for the Game Game. Sour is aren't the best, but he game is fun to play and isn't proposible to finish. The game play takes a little while to get into, but he sould be open the cool of t

TO BE A ROOTIN' TOOTIN'COWBOY.







All 7 shoot 'em up arcade levels.

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double your firepower. Bounty Hunters everywhere agree, Konami's Sunset Riders stages where you can quicken your draw and for Super NES: is just about all you need to blow your fellow cowboys away







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SONIC

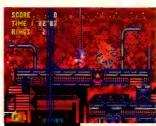
CD GOES SONIC



Over 60 levels Seven zones, three levels each, each level in past, present and future time warps (that's 63, but who's counting?). Heck, we invented Sonic, but it's even hard for us to keep up with him.



New moves, rezor sharp graphics See Sonic in a vertical spin. See Sonic rev his red high tops. See Sonic grab a pole and fling his way forward. There sure is plenty to see here.



New nasty, Metal Sonic The little cretin? No, it's not Sonic on a bad hair day, it's the evil Metal Sonic. See Sonic race Metal Sonic to rescue Princess Sally.

So what happens when a Hedgehog goes CD? You get totally new adventures. Totally sharper graphics. Totally new moves. Totally Sonic CD Sound Track with QSound." Totally incredible levels — 63 of them. Plus a totally special Special Stage. So is this all the reason you need to get into the Sega CD game system? Totally, yes.





Who says women in video games only sit around waiting for the hero to rescue them? Not the tough ladies listed here! Women are becoming more prevalent in video games-and not only in hand-tohand fighting games! Usually the women characters are the fastest and most agile and even the best overall character in some games!



MAKI WENDY PINAL FRONT 2 (SMES)





ASKA TMNT: TF (SNES)





FEMALE SABER SARER (SMES)



KOTONO TOPF E NUFF (SNES)



PER STREET FI









Mega Man X is the "No Contest" game of the month for the editors! Capcom has another winner here!



CAPCOM / MEGA MAN X SNES 2 Months

ENIX / ACTRAISER 2 SNES 3 Months

SNK / SAMURAI SHADOV NEO 4 Months

SUNSOFT / AFRO THE ACRO*BAT SNES 1 Month

VEST / RATTLETBARS & DOUBLE BRAC SNES 1 Month

KONAMO / TMOST TUURNAMENT FIGHTER SNES 4 Months

KONAMI / ORACHIA X DUO 2 Months 1 TAITO / NINJA WARRIERS

SF

2 Months GA / GUNSTAR HERDES GEN 2 Months

#18 KONAMI / ZOMINES ATE MY NEISI GEN 2 Months

Once again, Dr. Mario for GameBoy is number one... just kidding! Seriously, Mortal Kombat is holding the top slot, but this time it is the bloodless Super NES version that was our readers' favorite! Can it hang on?

RTAL KONRAT / SNEE



The MK gang is still at the top with the bloodless one!

STREET FIGHTER II / SNES



The old favorite is moving back to the top of the charts!

STREET FIGHTER II DE TIMOS / SNES



More Megs and speed for this fighting cart!

MORTAL KOMBAT / DENESI



The bloody version of the arcade version falls to #4!

HE STRIKES MACE / SI



Luke, Han and Chewie return to the home scene!

STREET FIGHTER II GE / GENESIS



The fighting gang breaks out—to the Genesis system!

IRASSIC PARK / BENESIS



Dinosaurs, oh no! Make your way across the island

AMENT FORMUS / SMES The Turtles enter

the fighting video game scene!



The comic book heroes on the video game scene!

SPINBALL / BENESIS



Bumpers, flippers and a blue hedgehog as the ball!

PUT THIS GUY

YOU control the most devastating creatures in history! Backed by a high-power arsenal of weapons provided by the U.S. government, you and four Dinos with bad attitudes accept the ultimate assignment: SAVE THE WORLD

UNDER YOUR

from a menacing mob of bio-genetic freaks. **HOW?** By blasting hordes of ninjas and prehistoric beasts into extinction-even if it means

DESTROYING EVERYTHING IN SIGHT!

THUMASS



Babbage's

America's Software Headquarters

The Top Ten information below is provided by Babbage's and is current as of October 25, 1993

NINTENDO 1 Month #2 3 Months #3 5 Months #4 CAESAR'S PALACE / VIR 1 Month #6 1 Month 1 Month #8 #9 15 Months #10 2 Months

SUPER NES
#1 MORTAL KOMBAT / ACCLAIM
2 Manths -
#2 SECRET OF MANA / SQUARE SOFT
1 Month
#3 TOP GEAR 2 / KEMCO
1 Month -
#4 SUPER MARIO ALL-STARS / NINTENDO
2 Months T
#5 STREET FIGHTER II TURBO / CAPCOM
3 Months V
#6 THE 7TH SAGA / ENIX
1 Month -
#7 BOXING LEGENDS OF THE RING / ELECTROBRAIN
1 Month -
#8 SUPER CAESAR'S PALACE / VIRGIN
1 Month -
#9 THE REN & STIMPY SHOW / T*HQ
1 Month -
#10 SUPER STAR WARS / JVC
5 Months -

	GENESIS	5
#1	DISNEY'S ALABOIN / SEGA	<u> </u>
#2	NML '94 / ELECTRONIC ARTS	
#3	MORTAL KOMBAT / ACCLAIR 2 Months	7
#4	BILL WALSH COLLEGE FOOTBALL / ELECTRON 2 Months	C ARTS
#5	STREET FIGHTER II SPECIAL CE / CA 3 Months	PCOM T
#6	MS. PAC MAN / TENGEN 2 Months	-
#7	SHINING FORCE / SEGA 3 Months	7
#8	SPLATTERNOUSE 3 / NAME(T Month PGA TOUR GOLF II / ELECTRONIC	
#10	3 Months JURASSIC PARK / SEGA	Ants
77.10	3 Months	٢

	SEGA	CD
#1	JOE MONTANA'S NFL FOOT	BALL / SEGA
	1 Month	
#2	SILPHEED / SEE	iA
	1 Month	•
#3	SPIDER-MAN VS. THE KING	EPIN / SEGA
	1 Month	
#4	ECCO THE DOLPHIN	SEGA
	4 Months	7
#5	NIGHT TRAP / SE	GA
	9 Months	7
#6	BATMAN RETURNS /	SEGA
	5 Months	7
#7	ROAD AVENGER / REN	OVATION
11. 2	9 Months	7
#8	FINAL FIGHT CD / S	
#6	4 Months	Nosic V
#9	JAGUAR XJ220 / 6 Months	JVL
#10	TIME GAL / RENOV	
	4 Months	7







Let the whole world know what your favorite games are and voice your video game vote! Call the special EGM Top Tens Hotline and register your own awards! Simply call the number below, select your favorite games from the listing, and power on! Then turn to next month's EGM's Top Tens to get the results! It's that easy! CALL TODAY!

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- 1. SNES / SUPER EMPIRE STRIKES BACK
- 2. SNES / STREET FIGHTER 2 CE TURBO
- 3. SNES / SUPER MARIO ALL-STARS
- 4. SNES / STREET FIGHTER 2
- 5. SNES / SUPER STAR WARS
- 6. SNES / FX TRAX
- 7. SNES / OUT OF THIS WORLD
- 9. SNES / YOSHI'S SAFARI
- 10. SNES / FINAL FIGHT 2
- 11. SNES / MORTAL KOMBAT
- 12. SNES / STARFOX
- 13. SNES / SUPER TECMO NBA B-BALL

Top Ten nominations change each month with all-new favorites!

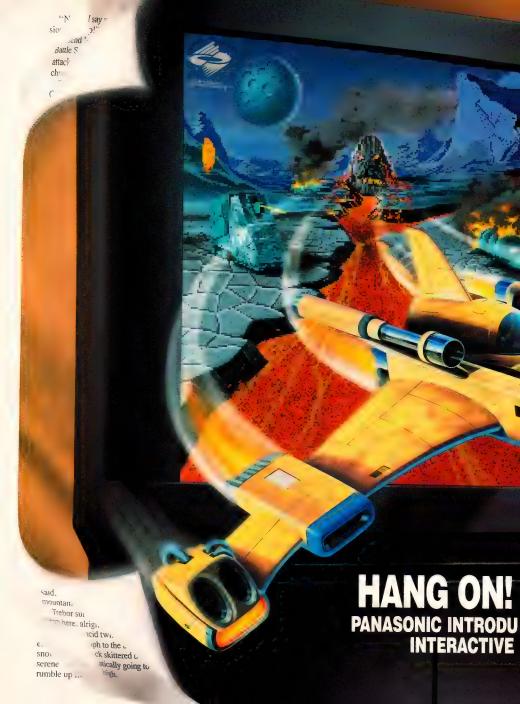
- 14. SNES / SUPER TECMO BOWL
- 15. SNES / BUBSY
- 16. SNES / CLAY FIGHTER

- 17. SNES / TMNT: TOURNAMENT FIGHTERS
- 18. GENESIS / SONIC THE HEDGEHOG 2
- 19. GENESIS / ETERNAL CHAMPIONS
- 20. GENESIS / STREET FIGHTER 2 CE
- 21. GENESIS / JURASSIC PARK
- 22. GENESIS / MORTAL KOMBAT
- 23. GENESIS / SONIC SPINBALL
- 24. GENESIS / FLASHBACK
- 25. GENESIS / BLOODLINES
- 26. GENESIS / ALADDIN
- 27. GENESIS / ZOMBIES ATE MY NEIGHBORS
- 28. GENESIS / STREETS OF RAGE 2
- 29, SEGA CD / CD SONIC
- 30, SEGA CD / SILPHEED

32. SEGA CD / MORTAL KOMBAT

- 33. SEGA CD / MONTANA FOOTBALL CD
- 34. DUO / GATE OF THUNDER
- 35. DUO / STREET FIGHTER 2 CE
- 36, 3DO / CRASH N' BURN
- 37, NEO•GEO / SAMURAI SHODOWN
- 38, NEO•GEO / WORLD HERGES 2
- 39. NEO-GEO / FATAL FURY SPECIAL
- 41. NES / SUPER MARIO 3
- 42. NES / YOSHI
- 43, NES / MEGA MAN 6
- 45. GAMEBOY / ZELDA
- 46. GAME GEAR / JURASSIC PARK
- 47. GAME GEAR / SONIC CHAOS
- 48. ARCADE / SUPER STREET FIGHTER 2

These nominations are good through December 30.





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Sega of Japan Kills the CD.
Saturn Pops Up to 64-Bit.
Super Metroid Hits 32-Meg.
Project Reality Set For '94.
Capcom Football Boes Rental.
Toys 'R' Us Disses MA-17 Soft.
Phantasy Star 1 Hits 16-Bit.
Bubsy 2 Release On the Way.

...Say, kiddies, the master of gaming mayhem, the colonel of cool, the ensign of info is back again for another dose of the good stuff in the only column that tastes great and is less filling! We've got plenty of dirt on our plate this month my Q-Friends, with more info on Sega's latest system, game ratings and 32-Meg carts! Toss in a few babes and add some fresh pine and you've got a page of pure gossip so good it's guaranteed to scare even the worst white shirts in the biz...File this one in the 'Foot in the Mouth' file right next to Sega: Seems that the Japanese HQ has not only given the green light to their next generation mega system, but also killed most of the Mega-CD game soft development in the process! Although execs at Sega are confident in the success of the CD unit here in the States, highly reliable sources within the company have told the Q that SOJ is no longer accepting in-house development proposals for the Mega-CD! After the next 10 titles find their way onto store shelves, the Japanese office is rumored to be pulling the plug on CD games altogether...

...If their current lineup of goods isn't causing enough headaches, Sega is equally miffed at the Japanese press who are alternately calling their upcoming Saturn machine a 32-Bit or a 64-Bit system. Sega is trying to take the high road by labeling the unit a "Multi-Processor Machine," but that sounds like a white-shirt cop-out to the big Q. What will it be, you ask? Well the one and only has dug deep into the specs to uncover the brains behind the ringed machine! The guts will be made up of a 32-Bit architecture coupled with a 64-Bit RISC graphics chip. They wouldn't call it a 64-Bit machine though, would they? That would be like calling the PC Engine a 16-Bit system...The rumored price of Sega's Saturn system? The cart-only console will put gamers back about \$275, while the CD/cart all-in-one will run around \$460...

...Accolade has dropped the ball! Their Barkley Basketball won't be hitting the net until just after basketball season ends! Bubsy 2, on the other hand, should be punching its way into stores by fall! The big stick promises pictures next issue...Here's a hot scoop straight from Nintendo of Japan— FX Trax is now scheduled to be released in February ,1994, in the Land of the Rising Sun! This is definitely set to be one of the first 32-Meg Super NES entries, so look for lots of great looks to fill the CES to counter 3DO, Sega CD and just about everyone else with a game system...The second in the big N's first batch of 32-Meg monsters will be a graphically intense (and incredibly long) Super Metroid, also due around February...Meanwhile, on the Sega front, look for Streets of Rage 3 to beat the streets as early as March in Japan...

...Back on the subject of memory, word of Nintendo's recent moves into big brain territory has gotten most of the company's licensees sweating. Why? Because Nintendo plans to keep the prices on these super carts comparatively low (around 80 to 90 bucks), a point that most of the third-party folk aren't going to be able to match. How much coin is your typical Meg worth anyhow?...While Sony tips their cards once again to show that a console is in their future, Nintendo is telling a source close to the Q-Mann that Project Reality will be moved up a couple of months for a REAL release date of September, 1995. The company also says that they'll have 'playable prototypes' in the field by November of '94! Look for the first Project to become a Reality in arcade form at this time next year...

...Sega of Japan is getting ready to wow the world with a new 16-Bit version of Phantasy Star! No, it won't be a follow-up, it will be the original, reprogrammed with new graphics and some slick sounds! This cart will be part of a big contest the company is having but may go on sale in a limited fashion if interest warrants it...What's up Capcom? No confidence in your new football game? Competition too tough? The company has cut a deal with the rental chains to keep their pigskin port off of store shelves so they can have the Xclusive on what will now be a rental-only item. While the big B see a slew of carts not returned by avid football fans like they did last year with the Madden Champion Edition? Not a chance in the Q's book...Here's a new one! Sega's ratings actually mean something to...Toys 'R' Us? From what the Quartermann's heard, Toys and a slew of other retailers won't touch a game with an MA-17 rating and plenty of companies are hiding the violent versions of their games behind more tame (and lame) renditions. For shame, say the Q-Mann, for shame...

...Well, that about sums it up for this issue of the Q, but tune in again next month for another dose of insider info so hot it could only come from EGM! With no more space to fill, yours truly signs off for another 30 of R&R...





After getting slammed by the Dream Team in hoops,
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Name	
Address	
City, State_	
Zip Code	
)
Age	Favorite Character



SEGA TO ADD 64-BIT PROCESSOR TO NEW SATURN SYSTEM!

Sega of Japan has recently announced that they will be bringing out their new Saturn game system during the fourth quarter of 1994. While SOJ initially stated that the Saturn will be a 32-Bit system, they later added that there will be a 64-Bit chip in the machine to process the video information. After hearing this, the Japanese press quickly started calling the Saturn a 64-Bit system. This led to nothing but



Sega's new Saturn will have a 32-Bit main CPU and a 64-Bit video processor!

confusion. Finally, SOJ stepped in again and stated for the record; that the Saturn will be a "multi-processor system." And that it will be, as there are reportedly seven different processors in the Saturn.

The main processor will be a custom 32-Bit RISC chip under joint development by Sega and Hitachi.

The video processor, on the other hand, will be a new chip which Sega determined has to be at least 64-Bits so that the system doesn't bog down

while processing the massive amounts of data.

Because of the multi-processor design, Sega is reportedly unhappy that the Saturn would be called either a 32-Bit machine or a 64-Bit machine.

Other facts about the Saturn that Sega announced include: high performance CG processing, texture mapping, glow shading, 60 minutes of fullmotion video, optional wide screen display mode, and a 16 million color palette.

The machine will be fitted with 24 megabits of RAM with an additional 32 megabits of memory for the CD-ROM drive.

Beyond these facts, the rest are stories circulating in the Japanese press. Like having a rewriteable CD system for saving data directly on the CD (highly unlikely); a quadruple speed drive to further reduce access time (very expensive); directly compatible with Sega's fifth generation of arcade machines (quite possible); not downward compatible with Sega CD or Genesis (probable); and that the cartridge only system will cost about ¥30,000 (about \$275) and the second machine equipped with a CD drive ¥50,000 (about \$460).

Ten games are reportedly already in development at SOJ including Virtua Fighters and Sonic the Arcade Game. All should be ready in time for the launch of the system.

That's the latest news from Japan. In the U.S., Sega is keeping very quiet as they still want the Sega CD market to continue into 1995. More next issue.

SONY TO INTRO 32-BIT SYSTEM!

Sony of Japan has just made an announcement that they are planning to get into the video game hardware market.

In a recent press release, Sony and its subsidiary, Sony Music Entertainment Japan (SEMJ), will jointly establish Sony Computer Entertainment Company.

Sony Computer Entertainment will launch its new CD-based game system by the end of 1994 in Japan. American and European rollout is currently slated for mid 1995.

Details are sketchy, but the machine is said to employ a 32-Bit RISC chip and will only run CD-ROM-based software. The yet unnamed system will be able to process 3-D CG software. Rotation and scaling are other functions that will be built in. Sony claims that their new system will have "graphics processing capabilities on par with workstations" and that "it will go beyond the 64-Bit class systems under development by Nintendo and Sega."

This information doesn't come as much of a surprise as Sony did not keep it a secret that after Nintendo dumped the joint Play Station/Super NES deal, they would go on and develop their own machine.

As for software, besides their Japan and U.S. branches, Sony has already contacted many of the top 3DO companies about doing games for them. Several of the 3DO licensees are currently under nondisclosure and are seriously thinking about doing some of their new titles for multiple systems, including Sony's.



without hesitation. Press Down, Down. Back, Back and any old-fashioned control pads, the TT360 delivers the action Spin out Ryu's Hurncane Kick with turbo ease! Unlike kick to unleash this powerful attack.



Jown on the Touch Sensor to charge the move, then slide yeur thumb Up and press a kick button. This tricky move Send 'em spinning with Chun L's Whithwind Kick. Hold will whithe your enemies strength down to nothing!



brow a Sonic Boom. Follow with Touch Sensor Toward with Use the TT360's speed to pin' em to the wall with Guile's Kneel Charge back, then forward with a punch button to the Forward Kick on Turbo.



forward and any punch button. Follow it up with a Hundred you're invincible. Slide your thumb Back to charge, then Throw the Sumo Head Butt at the start of an attack and Hand stap by purting any punch button on Turbo.

Chalsim vs. Dhalsim? Get the edge with your 17360 and



Sagar's Tiger Knee is made for the 17360. Side your thumb from Down, Down-Toward, Toward, Up-Toward and a kitck button to deliver this devastating knee attack...with no numb thumb! unleash with the TT389. Charge Back, then side your thumb

foward while pressing a punch button. Crispy critter time

Put the bite on 'em with this fast 17360 move. Come but of any attack and press Toward and the Fierce Button. The result? A face-full of fangs that will eat away their strength meter.

as you move your finger, you've got real diagonal and true circular control, and you really feel like you're in the game. The pay-off is being When you play Street Fighter II Turbo,8 you need a controller that's fast, that gives you all the action you want - easily and effortlessly, and that you know, the guy using the old-fashioned control pad. So, go into the your favorite games. The Turbo Touch 360 "touch sensor" allows your destroys your opponent, not your thumb! That's why you should be using the Turbo Touch 360," The Ultimate Fighting Machine, for all thumb or index finger to move effortlessly across the sensor plate you don't have to push down. Objects on the screen move as fast the ultimate fighting machine and trashing your opponent... streets to win - go battle-tested with the Turbo Touch 360.

The Ultimate Fighting Machine. **urbo Touch 360.**

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& Street Fig

For the name of your nearest Turbo Touch 360 retailer or to place an order, call 1-800-858-7429.

Sheet Fighter II Turbo is a registered trademark of CAPCOM, Inc. & 1993 CAPCOM, Inc. Game played on a Super NES.* Super NES is a registered trademark of Nintendo of America, Inc.



TWO HOT NEW JOYPADS FOR THE SEGA GENESIS AND SEGA CD!



Three-move combinations like Axel's Flaming Uppercut are done on 1 button!

People torn between buying a new three-button or six-button controller for their Sega Genesis system may want[§] to check out two new programmable joypads. One is for three-button configuration, the other for six.

Suncom's new three-button cyberpad is programmable up to three moves. For example, in Streets of Rage 2, Axel can perform his (tap twice forward then press punch) Flaming Uppercut, with one button! However, the pad can only be programmed with a maximum of three movements (sorry Street Fighter II fans—no instant Dragon Punch). Yet, the pad is very helpful if the game you

are playing has no configuration, for the functions of each button can be changed! There are also two turbo buttons above the first three that have rapid fire. These top turbo buttons can be configured as well. In addition, the joypad has a slow-motion feature. It also uses a small battery for backup so you don't have to constantly reprogram moves.

The SG Propad 2 by STD is also programmable up to limited moves, but it is fully 6-button

compatible. You cannot program complex, multi-step moves, but you can program moves where you must do three things simultaneously. For example, in Mortal Kombat, Sub-Zero's Slide (which is executed by pressing down and three buttons simultaneously) can be programmed so you can do this move with the press of one button!

The auto fire setting allows for the action of all buttons on the pad to do a function repeatedly! This is especially helpful for shooters or other shooting

games where repeated button pressing is required. The layout of the SG Propad 2 is almost identical to the 6-button Sega Genesis controller, except the LEFT and RIGHT buttons are located on the top like the Super Nintendo controller. The programming of the pad is rather simple, and it is easy to erase previously recorded moves with the touch of a button. There is also a slow motion button.



The SG Propad 2 allows for auto fire and programming of limited moves. There is also a slow-motion feature.



Shooters like Gaiares can fire several shots per second with the turbo button!



Sub-Zero's Leg Slide can be done with the push of one button!



Suncom Technologies offers gamers turbo button action with the programmable Cyber Pad!







Diagonal behind the net and try to dump it in the corner to move fast and light to score. A direct attack, and oldfashioned controllers...worl't make the grade. Head of the crease.



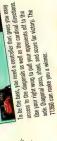
ocke

17360's smooth Touch Pad lets you switch direcbon fast to fake-out the toughest defense men. Cut to the Left Diagonal and go for the goal. You're on breakaway, one-on-one. Now's not the time for your controller to let you down. The

Dragonal and Up in a smiple trumb sweep. The in an end run. The TT360 makes it easy...Left, advantage is yours. Drive for the goal posts.

circular control. Fake left and right as you drive for the net. The 17360 leds you move faster...n all directions, with total

"Shown on SMES ** Shown on Genesis then Button A for the Jump Shot.







The Ultimate Scoring Machine. **furbo Touch 360**

urbo Touch 360' & EA Sports' Games ng Combination.

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Electronic Arts software
for the 3DO system is
about to revolutionize the
way you play games. The
new 3DO system delivers
phose resilistic graphics,
CD-quality sound and
gameplay so real it's hard
to tell where your living
room ends and the software begins.

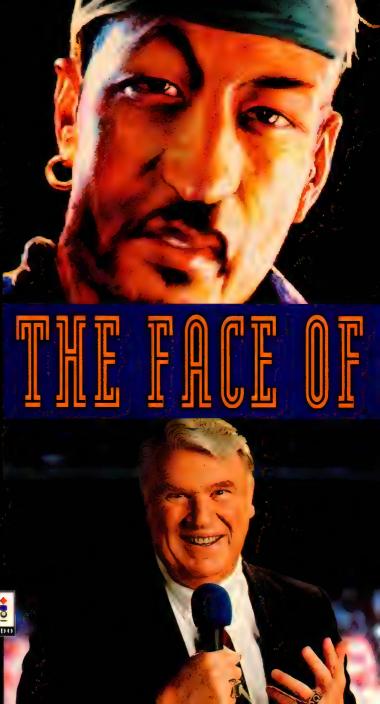
Electronic Arts has been st the forefront of Innevative technology throughout our ten year history. We have supported all of the major successful hardware platforme, and led the pack onto the Sega" Genesis?

Now we've recognized the technological leap 3DO has te offer and we're plan-

ning to introduce twenty

new titles for 3DO over

the next twelve months.





THE FUTURE

Territors, Mr. vs. a resolved Indicessió, al Fisciliano, Julis 290 and the 280 lagos are but the first than 15 miles for the first than 15 mil

We are developing titles with Hollywood-style special effects, full-color video and intense gameplay. This new software ranges from Super Wing Commander* to PGA TOUR* Golf to Peter Pan. Grab the controls of your fighter jet and stop the alten invasion in Shock Wave? Fight your way to the Super Bowlein John Madden Football, your cleate biting into the turf Rip through the squalidcity streets, the cold. hard bite of a steel chain assaulting your face in Road Rash? It's software as you've never seen it before. Face the future with Electronic Arts and 3DO.,



FFIDE EGIN GOES TO THE AMOA SHOW

CYBERSLED by Namco

This month in Arcade Action, we'll be taking a look at some of the latest coinsuckers shown at the annual Amusement & Music Operators Association (AMOA) Exhibition which took place in Anaheim, California.

With all of the hype centered on the new wave of virtual reality games, it's no wonder we're beginning to see more titles in this genre. Enter Namco's Cybersled, a virtual reality combat simulator in which the contestants (up to two at a time) attempt to annihilate each other using various weapons such as missiles and guns.



Two perspectives are available during the game including a "behind" view.

One of six Cybersleds each of which has its own strengths and weaknesses. The controls function similar to those of a conventional tank. You can even choose from two different views: viewpoint, which immerses you in a first-person perspective and a regular behind-your-sled-perspective.

You can pick up various enhancements to tweak your weapons systems. You also have a shield to take the brunt of a few enemy attacks. To make things a little more difficult, there are some interesting variables thrown into the game such as fog and darkness. You can even jam your enemy's radar at certain times! There is also the possibility of overheat your guns if you're not careful!

Try your luck on 12 different battlegrounds, each of which has new obstacles and traps to discover. To top it all off, the polygon-based graphics are among the smoothest and most realistic we've ever seen. Namco has realiy outdone themselves this timel Get to the arcade and give Cybersled a run. This is one virtual reality game which will grab your interest and keep it for a long, long time!



Battlefield variables such as fog and darkness add some spice to the action!

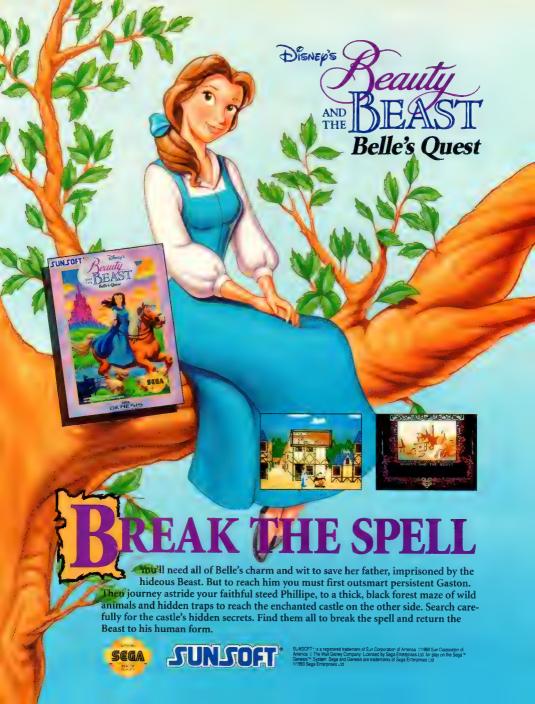




Use your cannons and missiles carefully in order to disable your enemy's vehicle.



Six Cybersleds are available for your use. Each one is different from the next.



POWER INSTINCT by Atlus

Another hit at the AMOA Exhibition was a new fighting game from Atlus called Power Instinct. This is a fighting game with definite comical overtones.

The story behind the game is a complex one. The Gogetsu Clan is about to



There is a variety of secret moves and techniques that each character can do.

have a contest to pick their new leader. Anyone with bloodlines in the clan can enter the tournament. Eight contestants have answered the call from various places around the world. At this



point, the outcome of the tournament is anyone's guess.

The eight combatants are as diverse in their fighting styles as they are in



Annie Hamilton's projectile attack is a golden firebird which is hard to avoid.

their individual backgrounds. There's Reiji Oyama, the Martial Arts Master; Annie Hamilton, the quick and agile warrior; White Buffalo, the Indian Brave whose courage is second-to-none; Keith Wayne, a brawler with a bad attitude; Thin Nen, a master of inner strength; Angela Beuti, the ruthless vixen; Hattori Saizo, the speedy innia; and finally Gogetsuji Otane, the elderly



Do it up with eight really wild characters to choose from. Some are very powerful.

woman with a nasty disposition and the ability to suck out her opponent's youth for 10 seconds!

Each player has a fighting style all his/her own. Quick dash-and-retreat moves also figure prominently into the game play. Throws can be used to slam opponents helplessly to the ground. Air and long distance attacks do wonders to disable your adversaries and take them out of contention.

The graphics, sounds and overall playability of Power Instinct make it a

joy to play. The hilarious attacks will definitely put a <u>large-scale</u> grin on your face! The characters are really, really funny.

All of the cabinet's controls are easy to get to in the heat of battle.



Atlus spared no expense in the production of Power Instinct!

The moves are also set up for an easy learning curve. When Atlus designed Power Instinct, they obviously had one word in mind...FUN and FUNNY! Well, OK, that's two words. Anyway, you'll get the idea when you play Power Instinct by Atlus! Very cooil



Gogetsuji Otane's secret moves are all but impossible to counter. Nice head!







Roar of the Beast

Unleash the untamed power of the Beast! All of his rage and fury are yours to command. Protect your castle from sinister monsters, vicious rats, bloodthirsty wolves and the wicked Gaston. Summon all your strength. Because to free yourself from this inhuman form you must win every battle or be doomed to remain a beast forever.









VIOLENT STORM by Konami

One of Konami's newest entries into the arcade arena is a great action game called Violent Storm. Set in a post-apocalyptic future, where roving gangs have taken over the streets. Violent Storm centers on the efforts of three friends who set out to rescue Sheena, their kidnapped friend.

Wade, Boris and Kyle must defeat the evil hordes of the gang known simply as GELD. The members of GELD are a real harsh bunch, to say the least! They are mohawked, tatooed, lead pipe swinging beasts who know no pain and whose one purpose in life



Hmmm. Julius is just lovin' himself as Wade looks on holding his big pipe!

you will put in another quarter because Violent Storm is one fierce piece of workt

Boris, Kyle and Wade must fight. through each level ranging from a ghost town to a runaway train! You can control our heroes by using an 8-way joystick, plus attack and jump buttons. Use lead pipes, knives, electrical bolts, pliers and garbage cans (just to name a few!) to quickly dispatch those dregs of society from GELD. With more than one person, this game becomes a real bash-a-thon!

If you're interested in the quality of the graphics, have no fear because Konami has made sure that they are top-notch! All of the animations are

done so precisely that you

will think you're watching one of those funky Japanese cartoons you're parents wen't et you



The Bosses are big and bad, so you'll need all of the help that you can get!



The 8-way joystick allows you to do a combination of wicked moves!

watch. Yes boys and girls, this game is Spiff-ola!

Konami aims to please and their latest release is going to put their competition out into the cold! Get yourself about a hundred quarters and go over to the arcade. You have to checkout this game! The only question iscan you weather the Violent Storm? Great stuff, Konamil



Hoo Boy! Red Fredy of GELD has just kidnapped Sheena! It's up to you, now!



The action heats up with more than one player, so get some friends to join in!

is to corrupt the lives of the innocent. Our three heroes are out to put an end to this. Boy Howdy!

The game can be played with up to three players and features a buyin feature where you can continue by inserting vet another

quarter!







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Bonk's Adventure by Kaneko



Bonk has finally made his way onto the arcade scene after all these years!

After years of speculation and rumors, everyone's favorite cave-dude is finally arriving in arcades! Bonk's Adventure by Kaneko sports two-player simultaneous play for a bonkin' good time!

This game has some new stuff in it that the home version doesn't. For one, bonk now has the ability to collect 'smife bumpers' on his head. WEIRD! Bonk also can hide his head, which comes in handy during certain points of the game. EVEN WEIRDER!

There are 28 playing courses in all, each of which has a new and exciting set of challenges. The graphics are also



Two players can play together in this pre-hysterical caveman action game!

vastly superior to any of the home versions seen thus far. Go out and give Bonk's Adventure by Kaneko a few quarters. It's a real head-bangin' good time.

OF BEATTLE STUDIES FIND, STUDI

Learn to use each character's special attack for maximum effectiveness!

Another hot game at this year's AMOA Show was Kaneco's new fighting game, Blood Warrior. This game sports a roster of nine different fighters who each

Blood Warrior by Kaneko

possess a group of skills unique to fighting games.

One or two players can play Blood Warrior, so it's a great game to play with a pal. The special moves are very cool as are the ominous backgrounds. The sound deserves notice too, because it jams. When I say jams, I mean it JAMS!

If your ready for a different fighting game, you should definitely try Kaneko's Blood Warrior, Just remember, it ain't a party until something or someone gets broken!



The characters range from a ninja to a katana-wielding Shogun warrior.

Ninja Baseball Bat Man by Irem



Some of the special weapons produce really mind-blowing effects on enemies.

Ninja Baseball Batman by Irem is a really, really strange game. First of all, it's an action game. One through four players can play different characters. Each has a special weapon which (if used properly) annihilates any enemy that happens to be on the screen.

Not only are the characters wild and wacky, but the Bosses and enemies are too. One of the Bosses, a living airplane, is especially cool. The whole game has a kind-of baseball theme running throughout it. Ninja Baseball Bat Man may be a strange game, but it



but rest assured—they are deadly!

sure is fun to play. The action and graphics are AWESOME! This is going to be a big hit.



EN³ THE GUN by Sega

In the tradition of arcade greats like Operation Wolf, Terminator 2 and Steel Gunner, comes Sega's Alien 3 The Gun. This latest arcade entry from Sega features astounding graphics which add to the eerie surroundings and backgrounds.

You are trapped in a penal colony on

feature which adds to the realism of this coin-grabber.

You will find yourself genuinely startled as the aliens come bounding out of their hiding places looking to kill you! The fact that you're making a fool of yourself by yelping out loud is probably the greatest thing about this game!



Use your life meter at the bottom of the screen to gauge your damage points.

a dark and dismal planet. And guess what? The aliens are also in the prison. and are now up to their old tricks!

The aliens will come at you from

everywhere, so try to be ready for them!

The game is a blast. On discharge,

your gun will recoil. This is a cool



You'll definitely feel as though you are actually living out this terrifying adventure!

You can play Alien 3 The Gun alone or with a friend. Either way you're guaranteed to have a good time with this one! Remember to be careful not to run out of ammo at a critical moment (and believe me, there are a lot of critical moments!).

Take it from me, next time you're in your local arcade, take a good look around for Sega's Alien 3 The Gun. This is a wild game not for the faint of heart!



If the aliens get too close to you, you've had it. Use your ammo wisely!



Enter the dark world of the Kilrathi, where men are eated like animals. Only you can save the human race!



The evil Kılrathi are back with a vengence. It's your job to settle the score once and for all!



Movie-like scenes, incredible scaling, a hot audio track and great animation take you to new levels.



New attack ships and weaponry are included with a new flight interface that makes it easier for novices!

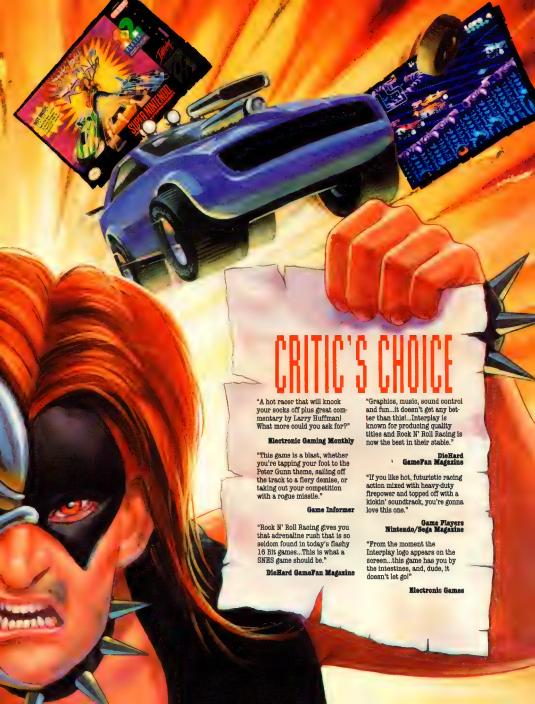
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21 GAMES PREVIEWED!!!

Art of Fighting, Bomberman '94,
Y's IV, Feda, AX 101, P-Star-End of the
Millenium, Keeper, Zig Zag Cat,
Shien the Blade Chaser, Soccer Kid,
Pop 'N Land, Doraemon 2, Yaiba,
Downtown Baseball Story, Super
Chinese World 2, Xing of the
Monsters 2, Romancing Sa-Ga 2, Bonk,
Fatal Forg 2, Switch, Golden Axe 3

NEWS

Greetings players. I've acquired some pretty hot info this month, including an update on Phantasy Star, and an even closer look at AX 101. I was in attendance at the CSG show in Japan and was privy to some cool new carts. Almost all the game companies were there (excluding Nintendo, of course), so you can quess the size of the show—BIG!

Some cool games at the show included Kabuki Rocks, an SFC RPG by Atlus; Y's IV by Tonkin House (looks very, very hoth); a boxing title for the SFC entitled Final Knock Out by Pack-in Video; and lots of Bomberman '94 by Hudson (for the PC Engine, of course).

Outside the show, I saw some really great Neo-Geo conversions. Two of which were from Takara of Japan. King of the Monsters 2 and Fatal Fury 2 (both for the SFC) were very well done. The third was Art of Fighting. Produced by Sega of Japan, Mega Drive owners were shocked at the surprise announcement of this game.

Oh well, I think I'll take it easy with a few RPGs. So until the next deadline hits, I'll probably be glued to my machines. Lots of good stuff next month, you can count on it! See you then



Sega of Japan

Art of Fighting

Mega Drive

MEGA DRIVE

Fighting December

Unknown

With virtually no advance warning, Sega will be releasing Art of Fighting in Japan. This should be a pretty faithful reproduction of the first 100-Meg cart from SNK. However, the zooming feature which moves in for a close-up view has been cut. (This is actually a bit of relief as the zooming could be annoying in the thick of battle. Purists, of course, will moan but I'll take playability over gimmicky effects any day.)

You know the plot. Ryo Sakazaki's sister has been kidnapped by the infamous Mr. Big. Now, Ryo and his friend Robert Garcia must track Big down by defeating his henchmen. By piecing together clues, they will eventually get to Mr. Big himself, but... is he truly the last quy?

Art of Fighting is a very close representation of the arcade, even without the zooming feature. The graphics are really well done. It seems that Sega has realized that Neo*Geo games are popular among game players.



Sega of Japan surprised us all with the announcement of Art of Fighting.





Use your special moves to take on the foes. Timing is everything.



John Crawley faces Mr. Big. Who is the strongest fighter among them?



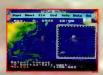
Lee smashes right through King with his Spinning Claw Attack, It's rayaging!

IT'S TIME TO PICK A WIMMING TERM!





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MANIABLE FOR SNES & SEGA,

KOEL Cames are available tor all systems in retail outlets nationwide! If you can't find the KOEL product you are looking for, call us at (415) 348-0500 (9am to 5pm PST).

ITS 1941 and the U.S. and Japan are preparing to clash.

The goal is to control the Pacific! The game schedule is exhausting:

Pearl Harbor, Midway and the Philippines for starters. Both teams have great captains, fantastic rosters and the best equipment around.

The Americans can depend on the Yorktown, Hornet and Nevada to run successful battle plays that will amaze their opponents. But don't count out the other team quite yet. The Japanese carrier force can quickly make up lost ground by running secret plays or handing off tough missions to their top-notch kamikazes. The starting

gun is about to fire. It's time to pick your team colors and hit the battlefield. Good luck!



KOEI Corporation, 1350 Bayshore Highway, Suite 540 Burlingame, CA 94010

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Bet this-your controller is not obsolete. This might come as a bit of a surprise. since this magazine's loaded with adswing to tell you that your controller is a piece of junk.

SOMEY LITTER MILL DISE LOST WOLES LOSS game performance then any of those maga-dollar new controllers. They lust don't got what we got. Connect the POWER PLUS^{au} between your controller and your system and go kick some built



No one else beats Thrash^{ou} Rower: Select THRASHER mode on POWER DFRO, and Aort activate biobiodiswiwer moves for best-selling games like Super Fighter II." Hit one button on your core coller instead of four, and you own the Harricone Rick Think of the posst Milities of Contra III: The Alien Wars. Streets of Rape jon Stines Stat Mors



even Turdes in Time. No. you don't get extra lives. No, you can't move to any level. That wouldn't be fair. You still gotta fight your way to the top.

Want to create your own combination mayes? No problem. Program the mayes yoursal with the killer PRO THRASHIN learure, which you only get with the POWER PLUG "Do it Your way, any combination, any game. Up to 17 commands



Sysunelleg to sub pritton on lant voonger-obsolete controller. So in X-Men. you hit one button to make Wolvering do a spinning, clashing urmp. Starting to god.

the picture? cook out for that—CRASHI—car. Welcome to POWER PLUG'S POWER STEERING mode. This is analog propornonal steering. No more all right, all left.

Mario, Steer a little, get a little, Steer & ios, get a lot. Master this and go ask you old man for the keys. He will, of course. say no, but it doesn't hun to ask



THE GAME EASTER PLAYER TOUGHER

STON TURBOD STATE THREST TO SAME NO SAME N

On yean, all those other advanced controller features—AUTO PRE, VARI-controller features—AUTO PRE give you ABLE TURBO, SLO MO—we give you them too. But next to THRASH," PRO THRASH," and POWER STEERING, that a last kid spuff.

OUTER PLOS" that countiller wou, I be countilled, Dout, Mour, Milly had countilled bordy a use.

advantage on the second of the



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TYCO

GENESIS

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NEWS

Sega Espana, Sega's Spanish subsidiary, pulled the plug on the Mega Drive version of Mortal Kombat. According to SE, Mortal Kombat's terrible violence (that caused all the consumer complaints in the States and the UK) was also likely to stir up controversy in Spain. Rather than face the music, SE decided it was smarter not to release the game at all. (So who's screaming about censorship now?)

In Japan, only the SFC, GameBoy and GG versions (all without the fatalities and excessive violence) will be released by Acclaim. The company had not yet reached a decision about the Mega Drive version, but it seems unlikely that it will ever come out at all. Mortal Kombat won't come anywhere near repeating the success it enjoyed in America. Too bad.

It seems that this time around,
America has the least censorship. I
never thought I'd ever be saying that.
So kiddies, there are players out there
who never get to play MK at home.
Feel privileged to be able to decapitate someone on your Genesis' MK—
it's something not many gamers will
be able to do.



The violence of Mortal Kombat is being stifled around the world.



Feda

Super Famicom

Unknown

RP6/Sim.



Unknown

Here's the first SFC offering from Max Entertainment care of Yanoman. ME is the sister company to Climax Entertainment, who was largely responsible for the Mega Drive's Shining in the Darkness, Shining Force and Landstalker. In essence, this is the SFC version of Shining Force with much more depth. Although the game system is virtually

identical to the MD SF, Feda has a multi-story system in which your game play determines the final outcome. This game features hundreds of maps on which the simulation-style fighting takes place. Depending how the game is played, the placement and number of enemies can also differ. There are nine endings to

match your playing style. Only the best player will be crowned as Fedayeen, the ultimate title and honor as a fighter. One can only hope and pray that this cool cart makes it out over here.





Goblins attack the town, with you in it! Fight your way to save the village.



The fighting scenes are judike Shining Force!

Hudson of Japan

Bomberman '94

P.C. Engine



Unknown Unknown

Bomberman '94 is a real blast. The best of Bomberman is here, with even more enhancements to really speed things up. There are new kangaroo-type animals that can kick blocks. This game has up to five players at the same time. This is intense!



cy igloos provide hiding spots for bombs in the new Bomberman.

Falcom of Japan

Y's IV

Super CD-ROM



Unknown Unknown

The Y's IV for the Super CD-ROM looks impressive so far. Terrific action-packed cinemas thrust you right into the plot. This one continues right where "Wanderers" left off. Keep looking here for more news on this awesome series.



Y's IV has better cinema displays than ever before in the series.

WORK NET



This world tour isn't exactly a vacation.

This time the Mad Gear Gang is out to conquer the world. As insurance, they've kidnapped Genryusai and his daughter Rena. To save both, Mike and his new partners Carlos and Maki must fight through 6 levels filled with enough boss characters to kill them many times over. Whether you fight alone, or use the new two player

simultaneous option, you will need your hottest moves to eliminate the Gang forever. The world depends on it.



Haggar's beadbutt and Maki's spinning handstand leave their opponents in bad shape.



Carlos is a real cut-up with his sword, while Haggar plans his next move



Haggar leaves em out to dry with his clothesline and Maki executes her flying kick

Now You Can Get Game Codes And Exclusive Street Fighter Information Anytime. Just Call 1-900-680-2583 Call charges are 95° for the first minute and 75° for each minute thereafter. Please ask your parents' permission before calling.

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NEWS

Nintendo's nine year streak of increased sales and profits looks to be in trouble. In early October, Nintendo announced that the sales are expected to drop 11 percent from last year, while profits are expected to slide by 26 percent. Nintendo claimed the economic recession in Europe reduced exports because of the expensive yen, and the flagging sales of the 8-Bit machine are responsible for this decline.

But don't worry kids, Nintendo isn't about to go belly up in any great hurry. They are still projecting sales of ¥500 billion (about \$4.7 billion), and profits of ¥120 billion (about \$1.1 billion) for the year. These numbers indicate Nintendo's strengths are very capable. For instance, the profits alone should place Nintendo in the top 10 Japanese companies very comfortably. Plus a profitability of 24 percent is unthinkable. And finally. when you consider Nintendo has a work force of less than 900 people, the profitability per worker is phenomenal at more than \$1.2 million each. There aren't that many companies turning over that kind of cash, But, is the Nintendo juggernaut finally slowing down?



Is the venerable Famicom keeping Nintendo's profits down?



Sega of Japan

AX 101

Mega CD Shooter



Unknown

Unknown

In the distant future, Earth is besieged by an intergalactic fleet of alien UFOs that rain havoc and destruction down upon mankind, Against the enormous might of the alien invaders, the only hope is AX 101, a hyper tech single seat space fighter. Once the really neat cinema demos are done (you can see futuristic cities being engulfed in devastating fire storms.), AX 101's off and flying into danger with you in the cockpit. All the game play is viewed from the pilot's seat. Rad cinematic effects are used extensively to give this game a look and feel like Sewer Shark. Sega claims they made more than 8,000 frames of high grade CG so you'll see plenty of awesome backgrounds, but be careful-if you're busy watching the scenery, the aliens will dust you in

Now that we've given you a definite plot line and more pictures, you can get a better idea of how this game is played. If you liked Sewer Shark, well then, you'll love this one, too!

We'll keep you posted on how this super shooter is shaping up, so stick with us!



Immediately after takeoff, you will face the might of the alien armada.



Pursue the enemy to the mountains. It's there that you will face him.



The alien fortresses loom menacingly overhead, ready to deal death.



The once peaceful cities will soon erupt into total chaos. The rigors of war...



Destruction meets the helpless people of the Earth. You must save them!



Prepare for takeoff. The AX 101 is prepped and ready to go.



Don't hit the cliff faces or you'll lose a lot on your shields. Ouch!



You've got to be fast to last.

In Street Fighter II Turbo, slow doesn't go. Because extensive training has not only made the 8 fighters and 4 grand masters faster and stronger. It's given them a whole new arsenal of kicks, punches and special moves. Get revved for 78 possible

matches, where if you're not fast, you'll never know what hit you.



Ryu must blow out Chun Li's new fireball move with his new mid-air hurricane kick.



Dhalsim executes his Yoga Teleport to avoid getting burned by M. Bison's psycho crusher.



In Las Vegas, tonight's fight is Blanka's new vertical ball versus Vega's claw

Now You Can Get Game Codes And Exclusive Street Fighter Information Anytime. Just Call 1-900-680-2583. Call charges are 95¢ for the first minute and 75¢ for each minute thereafter. Please ask your parents' permission before calling.

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NEWS

The neat commercial for Chun Soft's Torneko's Big Adventure, a nifty dungeon-exploring RPG starring Torneko of Dragon Quest IV (Dragon Warrior IV), was recently aired in Japan. Clocking in at a long (for Japan) 30 seconds, this commercial is almost entirely composed of high grade claymation footage. To get the action to look smooth and realistic. the producers used 24 frames a second. Because of the fine details and the fluid claymation, the producers could only film four seconds worth of footage per day. No doubt the cost was astronomical, probably much more than the cost of producing the usual drecky Japanese TV shows during which this was broadcast!



Torneko bids his family farewell, before he heads into a cave.



After falling down a hole, Torneko finds himself chased by familiar bad guys.



Datam Polystar of Japan

Keeper

Super Famicom
Puzzle



December Unknown

From Datam Polystar comes a cute puzzle game that isn't another cheesy remake of Tetris. The object is simple. Help Keeper, a weird creature that looks like an egg-shaped rabbit, push blocks around a five-by-five playing field. When three or more blocks of the same color are grouped together. they disappear. In the meantime. fresh blocks constantly appear, so Keeper has to be light on his feet. Two players can also play, either cooperatively or head-to-head. Although the concept is simple, it's also very addictive, which is how all puzzle games should be. Keeper will keep puzzle fans happy.



Match columns of blocks to make them disappear. You'd better be quick!



Two players can work together or against each other.

Sega of Japan

P-Star- End of the Millenniun

Mega Drive RPG ZH.GR DRIVE

December

¥8.800

Originally being developed as Phantasy Star IV, this huge 24-Meg RPG has been renamed to link it with PS2, which is a prequel to this game rather than PS3. (PS3 is considered a side-story rather than a sequel to 2.)

The story takes place a thousand years after the destruction of Mother Brain by the heroes of Phantasy Star 2. The world is now slowly being consumed by deserts, the dwindling populations have been forced into only a few small pasis towns.

The hero is a young boy named



Get your assignment from the elder to clear out the monsters.

Rudy, who, together with Leila, must operate as monster hunters. The two must conquer many foes in this desolate world.

Lots of new features, with vehicles like the Land Master and the Ice Digger, add to this mammoth RPG making it an interesting game.



The academy has been overridden by monsters. You must find out why.



Acquire as many companions as you can. There's always safety in numbers.

NOOS SNIMC









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INTERNATIONAL NEWS

Even before the launch of the Super Famicom in late 1990, doom savers claimed that the 8-Bit Famicom was dead. The original blocky red-andwhite FC confounded them all by slugging it out for several more years, including selling close to a million units the year after the SFC's launch (making it the second highest selling game system. It was behind only the SFC, blowing away Mega Drive and PC Engine). It finally appears the prophets of doom are going to get to gloat. The FC market in Japan is rapidly drying up. The numbers of new software releases have dwindled to a trickle of just a couple of games a month. A growing number of wholesalers no longer carry Famicom software, which makes it hard to find games in shops.

A good indication of the eroding demand of FC software is the plummeting prices of used FC games. Most used titles can be obtained for under ¥1,000 (about \$9.50), with the prices dropping to ¥200 for older carts without boxes. For instance, I picked up Castlevania 2 and Super Mario Brothers for less then what I'd pay for the average burger. The prices CONTINUED ON THE NEXT PAGE



The announcement of the new Famicom was to breath new life into the 8-Bit.



Den'z of Japan

Zig Zag Cat

Super Famicom Action



February

Unknown

The first game by the brand new Den'z label takes the classic concept of Breakout and cranks it up to suit today's gamers. The game stars a young boy who works as an astrocop. His partner is a strange cat that rolls around breaking obstacles and punishing peculiar aliens that have invaded the space colonies. The boy has to bounce the cat upward, using a special tray and the cat ricochets around the screen. There is also plenty of neat items you can obtain that allow you to control the cat's trajectory. Although the idea isn't new, the game's simplicity makes it really addictive. It brings back memories.



Buy special items that allow you to control your weird bouncing cat.



Keep the tray under that cat, so he may bounce back up to hit enemies.

Hudson of Japan

Art of Fighting

Super CD-ROM

Fighting

Unknown

Unknown

This is shaping up to be the most faithful translation of the punishing one-on-one brawler from SNK. It's designed for use with Hudson's huge 16-Megabit Arcade Card which should be available in Japan in December. Using the Arcade Card and the Super CD-ROM's combined 18-Megabit memory, graphic and audio quality should be spectacular with minimum stoppages for disk access. (With World Heroes 2 and Fatal Fury 2 also on the way, it should be called the SNK card.)



Robert Garcia uses one of his powerful Jump Kicks on poor Micky Rodgers.





Ryo kicks Jack Turner, rendering him to a useless sack of flesh.



Todo is a powerful foe. His deadly Blade Attacks can take out most foes.

The Legend Continues . . .

With 4 game modes, 4 legendary adventurers

at your command, and 4-player action . . . Gauntlet IV.

The newest chapter in the ultimate fantasy adventure is also the first game to take advantage of the new Genesis™ 4-player adaptors.

Arcade Mode recreates the original arcade hit.

Quest Mode takes you—and up to 3 other players—on the adventure of a lifetime. Intense role-playing action leads to the mystery at the heart of *Gauntlet IV*.



Choose your path carefullythat door could be the last you ever open. Book



To combatte (see)

Battle Mode pits up to 4 players against each other in nonstop medieval combat.

Record Mode is a battle against the clock—hone your adventuring skills as *Gauntlet IV* stats measure how fast and skillfully you advance.

Gauntlet IV. . . . Set out on the action-packed adventure of a lifetime. And bring your friends!







Adaptora Game Available for Geneala A-Player Adaptora











GENESIS



INTERNATIONAL NEWS

of even the most popular FC games has been recently cut by at least 30 percent. Even the shopkeepers admit sales of FC games are very slow.

The new crisply modernized Famicom seems like a last ditch effort by Nintendo to breathe some life into the quickly cooling market. To compound the problem, its release date was put back from October 21 to mid-December to make changes for accepting the SNES audio and video cables. Although the retail price was dropped from ¥9,000 (about \$85) to ¥7,000, the new FC looks to be a case of too little too late.

No doubt Nintendo will support the relaunch of the 8-Bit system with some decent games, but of their recent FC games, only Kirby racked up serious numbers. Tetris Flash, which was released before the original relaunch date, appears dead certain to never achieve Nintendo's target of a million units. It shipped just 140,000 units to start, and even those are moving slowly despite being discounted 30 percent. Not a very good sign at all. It could only get worse.

So farewell Famicom, thanks for the memories and the good times. Now where's Project Reality?



Tetris Flash was supposed to be a hit. Unfortunately, it wasn't. A bad omen.



Soccer Kid

Super Famicom Action

December

Unknown

In 1994, at the Soccer World Cup Final, a UFO steals the coveted Cup right before the eyes of millions of spectators from around the globe. While trying to ascend with the Cup, the UFO crashes into a satellite and explodes. In the explosion, the Cup is broken into five pieces and becomes scattered around the world in such places as New York, Rome, the Red Square and even a battleship. In this side-scrolling action game, the hero has to fight some goofy aliens with his trusty soccer ball and retrieve the Cup. The story is really out there. But hey, the action is cool, so check it out.



Find some of the Cup in the city of London. Watch out for aliens, though,



While kicking around a soccer ball on a train isn't advisable, it is still fun!

Dynamic Kikaku of Japan

Shien the Blade Chaser

Super Famicom

Action March '94

Unknown

Here's the first game designed by Go Nagai, the famous Japanese manga and anime artist best known for Mazinger Z (the robot that stars in Mazin Saga). The story is about Shien, a ninja in feudal Japan, who has to travel through time to save his kidnapped girlfriend. The game is played entirely from the first-person point of view. Enemies up close have to be hacked away with a dagger. while foes in the distance are picked off with shuriken stars. This is a completely unique mouse game.



Talk about bad breath, these monsters can be really nasty!



Slice the enemies apart with your knife, before they cut you open.



Haunted chambers must be cleared before you can rescue your girlfriend.



TO FIND OUT IF YOUR CARD IS A WINNER, 60 TO YOUR LOCAL COMIC BOOK STORE AND ASK TO SEE THE SPECIAL HERO MATCH-AND-WIN POSTER.

OR CALL 1-800-321-HERD FOR THE LOCATION OF THE COMIC STORE NEAREST YOUR

Id# - HR837

RULES & REGULATIONS:

- Notes as exocuted two.

 1. There is no purchase necessary to enter. Only 1 entry per household. For a free contest card send a S.A.S.E. to: Send Me My Match-and Win Card: 1930 Highland Are: Suite 221, Lombard, II. (b.0148, by December 31, 1993.

 2. To enter the contest match the number on the front of the card on the official contest poster found at your local comic book store. To find the store near you call 1-800-321-HERO or send a S.A.S.E. to the above address for a listing of the winning numbers.
- store our you can 1 e-90x-52-1-e-HerkO or Sense in 3-x3-x5, to the outpoor against so for a leasing of the winning Immores.

 To the prizes are 11 Super Stores Flighter II Machine. Approximate Retail Value S2000.00.2 31 Isosaino Comice 41. Approximate Retail Value S2000.00.3 10 Oxived Flighter II Turbo cartifulges for the SNES. Approximate Retail Value S2000.00.3 10 Oxived Flighter II Turbo cartifulges for the SNES. Approximate Retail Value S2000.0 10 Il Misc. DC Comice Prizes. Approximate Retail Value S2000.0 10 Oxived Flighter Oxived Value S2000.0 10 Oxived Flighter Oxived Flighter Value Value S2000.0 10 Oxived Flighter Value Value S2000.0 10 Oxived Flighter Value V
- 4. Contest is open to all residents of the United States and Canada except employees of Sendai Media Group or its affiliates and immediate family members, or any employees or family members of any of the companies who are supplying prizes for this contest.
- Odds of waming are as follows: Super Street Fighter II Arcsale Machine or Sensation Connex #1 1 in 700,000; Super Street Fighter II Turbo for SNES, Misc. DC Prize. Misc. Marvel Prize, Misc. Valunt Prize, Misc. Image Prize, Misc. Mailbu Prize 1 in 70,000; HERO T Shire 1 in 7000; HERO Plattum Premere Entition 1 in 3500.
- 6. Offer is void where prohibited and subject to all federal, state, and local laws. Taxes on prizes are the responsibility of the prize winners No prize substitution. No cash alternative. No photocopies of this card will be accepted. Card must have ID# intact. Contest ends March 31, 1994.

Winners, please fill out the information below completely and send to: HERO Match-and-Win: 1920 Highland Ave. Suite 222, Lo

TIX	Tieko Matti-and-vint, 1920 Highland Ave. Suite 222, Lombard, IL 90146		
Name			
Address			
City, State, Z	lip		
Phone			

Sur de Wave

Pop' N Land

i oh it some	
Mega CD	MEGRAD
Action	L.
December	Unknown

This games adds a new twist to the tried, tested and perhaps tired field of side-scrolling run-and-jump games pioneered by Mario and company. What's cool about this game is its ability of customizing the player's character. You get 16 choices of each body, head and weapon that can be freely combined-it's possible to put together 4.096 different combinations. so you can enjoy this game in many ways. Some combinations will be great, and others will be totally worthless. This game has 15 cute and colorful stages, each with a unique Boss. You'll be playing this cart for a long time. It's fun.



Mix and match. Put together the ultimate body or just experiment for fun.



Creepy Bosses will be found at the end of each of the levels. Beware!

Epoch of Japan

Doraemon 2

Super Famicom		
Action		
December		

SUPER FAMILCOM

Unknown

Doraemon, a blue cat without ears from the 21st century is probably the most recognized Japanese anime character of all time. Since first appearing in the '70s, the series has almost continued without interruption. There are many movies and manga comics about this blue furball, and now he's in his own games.

This time he's in a world of toys to rescue a kidnapped girl. Doraemon and his five friends (including his sister Dorami) have to fight toys gone bad. A real treat for anime fans.



Doraemon's friends can play, too! You can control his friends!



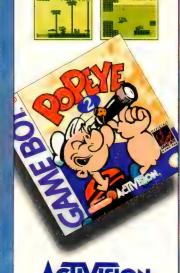
Fly around the world, via Mode 7 effects, just like the first game.



Search around for the kidnapped girl. She's around here somewhere!

E A T YOUR SPINACH

Gobble up the green stuff for super socking power 'cuz Popeye 2 is tough to beat! Battle Bluto and lots of pesky pests as Popeye sails the seas, dives through shark-infested water and creeps through caves to find hidden treasure and save the lovely Olive Oyl! It's 1 or 2 player, action-packed fun from Activision, only on your Nintendo Game Boy system.





NEWS

A huge battle is shaping up for the Japanese this Christmas season between big RPGs: Nintendo's Fire Emblem, Enix's Dragon Quest 1&2 coupling, and Square's Romancing Sa-Ga 2. The simulation-RPG, Fire Emblem, will be the first out of the gate when it hits the shops on Dec. 14 as the first ever 24-Meg cart for SFC. Just four days later DQ 1&2, the 16-Bit translation of the widely popular 8-Bit versions will be released. Square's RS2 is also slated to appear sometime in December. All of these RPGs are expected to rack up major sales of over a million each. For example, there is no doubt about the success of the 16-Bit DQ 1&2 as the FC versions of DQ 1 and 2 together achieved sales of close to four million units, while DQ5 (the only SFC game in the series) sold close to 3 million last year. Furthermore, FE and RS2 have hard-core fan support from rabid Nintendo and Square freaks, It should be interesting to see how Sega's newest Phantasy Star will stack up against these monster titles. (Because the Mega Drive's market share is about a third of the SFC, PS will face a great challenge, indeed.) It truly is the war of the RPGs



Will the new Phantasy Star be forgotten in the tide of great RPGs?



Technos of Japan

Downtown Baseball Storu

Super Famicom

SUPER PARKON

Sports December

Unknown

Better known as Crash 'n the Boys in America, the gang takes on all corners of baseball. (Why don't they duke it out with other street gangs? But games in this series always try to have the heroes settle their differences in sports like dodge ball, basketball, hockey... you name it.) Unlike 'real' baseball simulations, all the characters have power moves like fireballs and pitches that split into three. If you're looking for a realistic game, you won't find it here. But if you're up for cool and exciting sports action, this is the ticket. I wonder what the next war of Crash 'n the Boys will be like?



Each character has special moves to use that can win the game.



Players can steal bases, but if they're caught, they could be forced out.

Banpresto of Japan

Yaiba

Super Famicom Action/RPG

24

December

¥9.800

Yaiba, a sword-wielding boy from the popular manga comic and anime, hacks his way onto his own RPG. Fight alone or supported by any one of six characters controlled by a friend or the computer. You must recover seven magical orbs which power your sword, but the forces of evil are trying to use them for world domination. With its long arduous quest, and distinctive Japanese flavor, anime fans and RPG freaks will be pleased with this cart. Just wait till you see your awesome magic spells...



The enemies will get bigger and tougher. It's good to have a friend along.





Travel to the lost depths of a dungeon. Fight onward and swing your sword.



Search for the entrance to the catacombs below. Is the orb nearby?

Culture Brain of Japan

Super Chinese World 2

Super Famicom

Action/RP6

October



Unknown

Jack and Ryu are back in their second action-packed outing on the SFC. This time it's an action/RPG with a twist-the heroes wander about in the typical RPG style, but when they are attacked, the cart resorts to a sidescrolling action sequence. Jack and Ryu can use weapons like swords and nunchukas, along with items that restore hit points. Overall, there's over 70 kinds of enemies and over 600 moves to perform! With this type of action, this cart should turn a few heads.

There's also a One-on-One Mode that lets you use the Boss characters, too! Overall, it's very impressive.



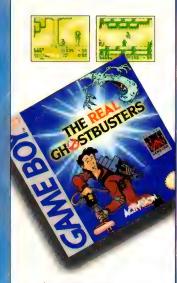
The side-scrolling elements will test your game-playing skills.



Use special moves to take care of the Bosses. They show no mercy!

YOUR SPIRITS

It's fiendish fun for everyone with The Real Ghostbusters. Look for hidden keys and secret passages in the haunted mansion while fighting off fearsome phantoms and neutralizing negative auras through 51 challenging levels! The Real Ghostbusters, Outrageous, hair-raising fun from Activision, only on your Nintendo Game Boy System.







Takara of Japan

King of the Monsters 2

Super Famicom

Action

Unknown

Unknown

Takara is well known for their translations of some of the more popular Neo•Geo titles. Their latest is King of the Monsters 2, an all-out battle of monster vs. monster.

This near exact replica features Astro Guy, Woo and Geon, the only survivors of the first monster war. against an alien menace. The stakes are all the lives on planet Earth, so you must succeed.

King of the Monsters 2 looks almost identical to the original, plus the music is great. With two players, it's a treat.



Make your way to the Grand Canyon, and seek out the Boss monster.





Woo faces the vicious alien brain, but will he survive the battles ahead?



The Bosses are tough, and they will absorb a lot of hits before they die.

NITERNATURAL DUTLUUK

INTERNATIONAL NEW

With the continuing success of J-League, Japan's professional soccer league, many corporate sponsors have stepped forward to offer their support. Sega and Bandai are already the proud sponsors of two of the teams. Not to be outdone, Capcom and Nintendo also announced their intention of co-sponsoring teams to enable them to join the pro-league. Capcom will be co-sponsoring a team in Osaka with Yanmar (a heavy vehicle maker), while Nintendo will cosponsor a team in their hometown of Kyoto together with Kyocera (a hightech equipment maker). Both the Capcom and Nintendo sponsored teams are planning to join J-League in '95. When that happens, Sega, Nintendo, Capcom and Bandai will be going at it not only on the playing field, but naturally on the video game carts as well. (Whole slews of J-League games have already come out by companies like Namco. Hudson, Sega and Game Arts), When the 1995 versions of the J-League games come out, you can bet all the teams will be represented. This should really be interesting. Will makers deliberately cripple teams sponsored by their opponents or enemies?



Soccer is fast becoming a battleground between the video game companies.



Super Famicom

Action Unknown



Unknown

The hard-headed prehistoric dude comes...uhhh...bonking onto the SFC. After debuting on the PC Engine, the hairless one has popped up in all sorts of guises including starring in his own Famicom and GameBoy games. Although details about his latest adventure are still unknown, it's obvious that Bonk will be cutting some major Mode 7 mayhem in the sidescrolling action of his new game. This should be a real winner with lots of cutesy enemies and wacky traps. Bonk is a popular character and just perhaps, it may come out in the States. Let's hope that it does. Bonk games are always fun!



You can still hover in the air by hitting the buttons. A simple but useful trick.



Dinosaurs aren't extinct in Bonk's world. Don't get stepped on or that's it!

Square of Ja

Romancing Sa-

Super Famicom

RPG **December**

¥9.900

Square, known for their superb Final Fantasy RPGs and the excellent Secret of Mana, looks set to rack up another million sellers this Christmas in Japan. In this big RPG, the player gets to choose what he or she should do, rather than follow a pre-set sequence of events like the typical Japanese RPGs. For instance, the player's party of characters can be asked to slav a dragon that is tormenting a village. It's entirely up to the player to decide if he wants to be a hero and slay it, or be a wimp, and



Start your quest alone, but you're sure to find 200 people willing to join you.

just run away. All sorts of decisions are entirely up to the player. As the sequel offers twice the amount of memory as the 8-Meg original, there is twice as much stuff to find. Also, there are over 200 side characters who can join you! Even better, your main character can die of old age! Definitely an RPG I'm waiting for.



Use your magic to tackle the vicious monsters, or you'll lose the battle.



Like any RPG, be sure to talk to everyone you meet, or you'll miss info.

Takera of Japan

Fatal Furu 2

Super Famicom

29

Fighting Unknown

Unknown

This is it! Fatal Fury 2 is almost finished, and it's on its way to the Super Famicom. This is as close as you can get to SNK's awesome fighting cart without buying a Neo•Geo. All the characters are here from Andy to Jubei. Each character's moves are intact and most of the voices can be heard. If you don't own a Neo•Geo, this is one fighting cart you'll probably love.

Wolfgang Krauser is challenging all the fighters around, to prove who is the greatest. Stepping forward are Andy and Terry Bogard, along with Joe Higashi, the three powerhouses from the original Fatal Fury. Added to the cast is Mai Shiranui, Jubei Yamada, Kim Kapwan, Cheng Sinzan and Big Bear. There are also four terrible Bosses who will tear you to pieces! Fatal Fury 2 has it all.

Takara of Japan has done an excellent job translating Fatal Fury 2 to the Super Famicom. Like I said, if you don't have a Neo, try this cart when it's available. You won't be disappointed with the results. What more can I say? This game is great.



This is one of the bonus rounds. Destroy the blocks quickly!



Big Bear takes on Axel Hawk and wins with his terrible choke hold.



Kim wallops Terry and throws him with one of the many combos.



Wolfgang Krauser is the ultimate warrior. Can you dethrone him?



Mai Shiranui has a few special moves up her sleeve that give her power.



Billy Kane has a weak defense against aerial attacks. Take advantage!



Lawrence Blood stabs Mai with his sword. What a way to go!

GLASS YOUR WAY TO THE TOP

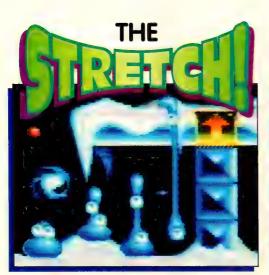
It's claw-to-claw combat as the movie's most fearsome creatures come face to ugly face! It's Alien vs Predator: The Last of His Clan! With four powerful Predator weapons you'll fight five types of Aliens on seven maze-like levels before dueling with the dreaded Alien Queen. It's an action-packed adventure from Activision, only on your Nintendo Game Boy System.

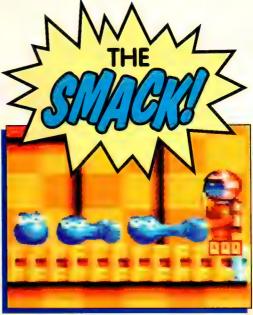




lien & Predator ™ and © 1993 Twentieth Century Fox Film Corporation, Aurobits reserved

Play With Putty, And





Bounce, bash, squash, and stretch universe ever, complete with wild music, sound effects and voices! Change into other critters to gain extra powers! But watch out for Putty's 40 fear-blook some foes, including Dazzledaze and Dweezil. They're the nastiest nightmares a blob of putty ever had.



Stre-e-etch and slide your way through each zany zone!



Sock your enemies with a patented Putty-punch!

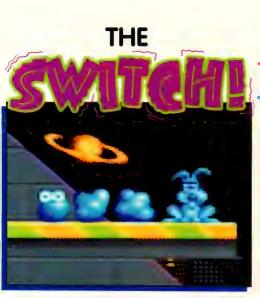


Change into other critters to gain extra powers!



Pop like a balloon to blow everyone away!

You'll Get Popped!











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SWITCH



At first you only have four choices, but your options will broaden. Sometimes the paths will take you backward.



THE END??

ontrolling the world is a series of switches. One wacky day it seems all the switches have gone berserk. Now, it's up to a young boy to find the master switch and restore the world to its normal state.

The risque humor of Switch will keep you laughing throughout the length of the game. This is one bizarre adventure!
Switch places you in a room with a number of switches. Only one switch will give you the exit to the next room, and the others will create havoc. If you screw up too many times, you can create irreversible damage around the world.

If you want to laugh, Switch will do the job. The hilarious events are great. There has never been a game quite like this!

THE CIRCUIT MAP

Find your way to the bottom to finish the game. Sounds simple? It isn't!

BARK! CHECK OUT THIS BORDER FOR SOME OF THE WEIRDEST STUFF AROUND! I REALLY MEAN IT.



THE GOOD

This game is intrinsically strange. Anyone who is weird, or has a perverse sense of humor, will like it.

THE BAD

After you've seen all the animations and levels, the excitement tends to taper off.

THE HOLY

Seeing talking hippos, severed heads, sprouting tumors and other things only a Cyber-Boy could love.

















COPIER

Learn what happens when you try to use a Xerox machine. Each of the six buttons does something. Two will send you somewhere else, and the other four are, to say the least....different. Experiment to find out what happens.















THE VACUUM

0000

The vacuum cleaner will go nuts even if you press the right button.
Only one will let you escape onward.















MESS UP TOO MANY TIMES AND ...

If you mess up by pressing the wrong switch, something, somewhere will suffer for it. It can be anything, from the Eifel Tower to Mount Rushmore. Ouch!



























VENDING MACHINE

See what happens when you try to operate a cigarette machine. (Kids, don't try this...) There are a lot of ways to get something to happen. The question is, will you find the way out of here?

















THE GAME

What's with this weird TV? If you accidentally hit the wrong button, you'll get sucked in. Four different

(non-playable) games, like Tetris, Breakout, Pong and Space Invaders will kill your character. You can either be the boy or the dog here. Strange...







































THE ALIEN

A bizarre green slime alien is right in front of our hero. Fortunately, he has a phaser gun, unfortunately this is a Switch. This enemy will chase you down unless you find the exit button. Youch!































Godles of Items!





OF PLAYERS

olden Axe 3 has finally hit the stores of Japan. This cart shows that the Sega programmers are putting a lot of emphasis on technique! First of all. there are four characters, two of whom

are brand new-a panther and a big lumbering oaf of an ogre. Together, they are sent out by the dwarf that was in the previous versions to rid the land of Death

Adder once again! There is plenty of attention to technique. Almost all of the characters have some really cool special moves that have close and far range effects. Since we don't have an international Review





Non-Linear Play!

At the end of each level, you have a choice of two directions to go-forward or off on a detour. Some routes are easier, while others offer more power-ups.





THE GOOD

The decision made at Sega of America to NOT release this title in the United States. Good move!

When a great arcade game is made and the home version's sequel bites! Yes, it does stink badly!

THE BELY

Don't get conned by import sellers trying to make this game out as a sure-fire best seller!

crew, we should just tell you a few things about this game. First off-Sega of Japan is not going to release this title here in the States and for good reasons! The graphics are by far some of the most plain looking on the Mega Drive. Plus, the new magic effects aren't as impressive as before.

So, if you are considering purchasing this title from an overseas seller, don't waste your bucks! It's not worth it!





























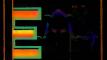


















Knock guys off of the carts for an easy kill. Destroy the Knight Boss.



Fight evil through forests, mountains—everywhere!







In later levels, enemies will get even more powerful as well as really cheap.







Enter the Forest of Beatil





Proud Cragger' The ogre is the strongest of all the characters!































Ever wonder what it'd be like to have a front line of Shaq, Hakeem and Manning? With the custom learn builder, you can build your own dream team. Even if all 5 starters are Shaq.

NBA® Showdown is Shaq and Patrick going big on big in the paint. KJ slashing baseline and dishing off. Grant doubling down in the blocks. Hardaway spotting up and busting from the outside. Kemp skying.

Malone taking the



The ultimate in 5-on-5 NBA action This and the blacktop So don't bring that weak stuff in here.

INTI-LE PAIN LO

rock to the rack.

Bring it on. It's the NBA at its biggest and best. The signature moves of the league's finest, including rising rookies like Miner and Mourning. Player trades.



Better clear out when 'Zo powers in with a double pump slam Because he always rocks the house

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SEND TIPS

If you've found a cool new trick, listen up! We're looking for the best of the best and we have the cash to back it up. Write your tips down and send them in pronto for 15 minutes of fame and a free video game cartridge! Check into the continue ing saga of Trickman Terry for more details or get an uppercut in the chops.

WIN GAMES!

TRICKMAN GETS

JUMPED DAILY No, Terry is not married vet, but he does have some problems with his car again! Ever since the weather has been getting colder, there has been a part of the Trickman's brain that freezes and he tends to turn on his lights in the morning and leave them on all day long. This has become a daily habit. It seems that there is no end in sight, until the warm weather comes back. Needless to say. many employees are tired of having to jump-start Terry's car before they go home. You can help our situation and thaw out Terry brain by sending in your warm and toasty tricks to Tricks of the Trade, Sendai. 1920 Highland Ave. Suite 292 Lombard, Illinois 60148. So, send your best code # your reading material makes Terry do backflips and run around the office in glee, you will get your name printed in our famous magazine and acquire a free game for your favorite system" from us; just in time for the holidays! Isn't that nice?

Mortal Kombet

The DULLARD Code

At the Game Start and Options Screen, enter the DULLARD code, which stands for: DOWN, IP, LÉFT, LEFT, A, BIGHT, DOWN.



This is the best cheat code found for the Genesis version of Mortal Kombat, Wait for the Title Screen to appear, and press START. At the screen where you can choose Game Start or Options, do this code with controller 1: DOWN, UP, LEFT, LEFT, button A. RIGHT, DOWN, A third option will appear on the

screen that says. "Cheat Enabled." Highlight this new option and press START. You will see a brand new menu that will allow you to do tons of new options. Test them out!

Here is a listing of the Flags and their meanings:

Flag 0: One hit can kill the second player. Flag 1: One hit can kill the

first player.



Do the DULLARD Code on this screen to get the Cheat Menu.

Flag 2: Shadow moves

across moon on the Pit stage. Flag 3: Makes a head float in

the Pit stage background.

Flag 4: Reptile gives you clues before every match.

Flag 5: Unlimited continues. Flag 6: Computer does its

Fatality when it wins.

Flag 7: Keeps the same background every match.

Paul Harrison; Bethesda, MD



produce different results.

Sega CD

Sega

Level Select

At the opening cinema, do this code. Press DOWN, DOWN, UP, UP, RIGHT, LEFT, RIGHT, LEFT, A, B and START.



If you are having trouble getting past some of the more difficult levels in the game, this code will help you out. When the demo/cinema screen appears, press these buttons in this order: DOWN. DOWN, UP, UP, RIGHT, LEFT, RIGHT, LEFT, A. B.



At the opening cinema, do the code with pad 1. Press START.

Then press the START button. On the Title Screen, press START. You will now see a third option on the menu; Stage Select! Move the triangles down to this option and press START. You may now access any one of the 12 levels of the game, and any of the cinemas in between!



When you get to the Title Screen, you'll get Stage Select!



You may access any of the 12 levels of the game and more!



Who Left The Door Open?



They're Tricky! They're Trouble! They're Troddlers. Hokus and Pokus are two lazy sorcerer's apprentices. The great magician Divinius barks a simple order: "Clean out the cellar!" But NOOOOO!, they do the stupidest thing they could possibly do, they open a box labeled...



"Hey, maube these Troddler dudes will help us do the work," they thought. Wrong! They Bail! Right through the teleporter door - hundreds of 'em! Divinius will park their butts in a sling if they're not back pronto! 175 levels of fast, funny, frazzlina excitement! Round up those Troddler

dudes before they get ZOMBIFIED. You'll work like a dog, but you'll love

every minute of it!



HH HA

When the Title Screen comes up, press these but tons in this order to see the ending and end credits of the game: L'button, L'button, R button, R button, LIP DOWN and B.

> Mitch Feldman Fountain Valley, CA

Lage Trick Before the title rotates press DOWN on the pad The logo will rotate down instead of the Wow

Here are the passworm for Spider-Man vs. The Kingpin for the Sega CD

Level 2: ELECTRO Level 3: WALLABY Level 4: GALLON66 Level 5: FALCON499

Level 6: HELPINHAND Level 7: PUBLIC45

Level 8: KIDNEY2 Level 9: PENCILS

continue in this game with out the use of passwords! After you die as Grant or the Raptor, simply go to the Password Screen and press the START button Choose the START Option in this screen, and you will in the level you left off

Super Bomberman

Super NES **Hudson Soft**

Shrink Code

Bo to the Password Screen and enter the code: 5656. Now, go into either the Normal Game or the Battle Same to be small.



This code will allow you to shrink your character to a very tiny size. At the Title Screen, move the cursor down to the Password Option and press START. On the Password Screen. enter the code: 5656. When you start a normal game, you will see that your character is very small! Use the tap to shrink all players in a battle.



When you are at the Title Screen, choose "Password."



If you choose the Normal Mode, you will be small!



On the Password Screen, enter the shrink code: 5656.



In Battle Mode, you can play up to four small players at once!

Super Bomberman

Super NES Hudson Soft.

Sound Test

With the multitap plugged in, put a controller in the fifth port and go to the Title Screen in the game. Hold the R button.



Make sure your multitap is plugged into the second port of the Super NES. Plug a controller into the fifth port on the tap. When the Title Screen appears, hold the top R button on the controller in the fifth port. A sound test screen will appear a few seconds later!

Angelo Dizon Brightwaters, N.Y.



By doing the trick with the tap. you can access the sound test.

Mortal Kombat

Super NES

Acclaim

Fatality Blitch

Bet your foe down on energy until just a bit of green shows. Freeze him/her. It says "Finish Him." Do the finishing move.



Start a two-player game. Choose Sub-Zero as your character. In the match, let the second player just sit dormant and take the hits. Let Sub-Zero defeat his opponent in the first round. In Round 2, have Sub-Zero get his opponent down on energy until his/her energy bar has just a little bit of



Get your opponent down on energy and then freeze him.

green showing, Sub-Zero should then freeze his opponent enough times so the message that tells you to finish your opponent appears. Do your finishing move. Sub-Zero will freeze and hit his opponent, but he/she will still be standing up, and wobbling behind the ice. It is an awesome alitch to see!



Your opponent will be frozen when it says, "Finish Him."



Do your finishing move and your foe will still be standing!





SEGA

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THE GREATEST SPORTS (



TECI SUP NE BASKE







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CHEAT SHEET



Street Fighter II: Turbo Edition

DC38-1D6D - Chun Li's medium Whirlwind Kick goes farther.

DF38-1D6D - Chun t. s light Whirlwind Kick dees it go as far.

DC38-1D6D - Chun Lis light Whirtwind Kick gos

DF3B-14DD - Blanka's hard Rolling Attack goes slower. DC3B-14DD - Blanka's hard Rolling At ack dominater.

DF3B-1F6D - Blanka's medium Palling Attack possibles slower.

DC3B-1F6D - Blanka's medium Rolling Attack gons faster.

DF3B-1FDD - Blanka's light Rolling Attack goes slower. DC3B-1FDD - Blanka's light Rolling Attack goes faster. DF3C-1D0D - Blanka's hard Vertical Rolling Attack doesn't go as far. DA3C-1D0D - Blanka's

hard Rolling Attack goes out farther. DF3B-17AD - Blanka s medium Vertical Rolling Attack doesn't go as far DA3B-17AD - Blanka's

medium Vertical Rolling Attack goes out farther. DF3B-170D - Blanka's light Vertical Rolling Attack doesn't go as far.

DA3B-170D - Blanka's light Vertical Rolling Attack goes out farther.

Zombies Ate My Neighbors

Super NES

Kenami

Level Passwords

Bo to the Password Option from the title. Now, put in any one of the passwords to get to many more levels in the game.



Start in later levels of the game by entering these passwords. At the Title Screen, access the Password Option and press the START button. On the Password Screen, enter these codes to start on that level in the game. The stages give you passwords every five levels, so this way you can get to later stages.



Highlight the Password Option.
Press START to enter it.

Level 05: FHRX Level 09: NBGW Level 13: RFCR Level 17: RKYL Level 21: PXBG Level 25: XYLZ Level 29: XLZG Level 33: WJQK Level 37: BZVG Level 41: BRPK

Level 45: VLHX



Give yourself a head start by beginning further in the game.

Splatterhouse 3

Genesis

Nam

Stage Passwords

Enter any one of these codes on the Password Screen for Splatterhouse 3 to get to your desired level of play.



Here are some gruesome passwords for the game, Splatterhouse 3:

> Stage 2: REISOR Stage 3: ETLBUD Stage 4: TEKROH

Stage 5: ELPOEB Stage 6: LILITH Stage X: GOFMTS



On this screen, enter the code of your choice to get further.

Sambles Ate My Neighbors

Genesis

Konami

Level Passwords

Access the Password Option from the title. Now, enter any one of the passwords to get to later levels of the game.



Now you may begin on later levels of the game by entering these passwords. At the Title Screen, access the Password Option and press the START button. On the Password Screen, enter any one of the following codes:

Level 05: CYZQ Level 09: GBRS



From the Title Screen, access the Password Option.

Level 13: DCFK Level 17: BMLK Level 21: PQBR Level 25: LLNN Level 29: QNKR Level 33: SDHM Level 37: BKVR

Level 41: BZPM

Level 45: BNYZ
CREDIT LEVEL: QSDZ



At this screen, form the password of your choice.



Use these passwords to begin in the closest level you left off.





CHEAT

Mortal Kombat Acclaim/Super NES Dame Deale Codes

Bame Benie Codes CB6A-44AF+D16A-47DF Fight at The Pit all the time after the first fight. 6DB8-3D67 - Always get Flawless Victory if you will the match C9B2-17AF - Infinite Time CBBA-394F+D5BA-391F Always fight Goro. DC61-14DD - Start at G D861-14DD - Start at Shang Tsung. D161-14DD - Sant at Marrier Match

> Tim Gillam New York, NY

Mortal Kombat

DDBE-C1C4 - Slightly speed up the game. D5BE-C1C4 - Slightly down the game. 55B1-3944 - Jump strang up and you will move toward the enemy.

Jay McGavren Omaha, NE

Mortal Kombat Acclaim/Super NES

E62F-3044 - Liu Kang can destroy anyone with one appercut

EA2D-3934 - Liu Kang can destroy anyone with a foot

Seen Neese Marietta, GA

Mortal Kombat

Super NES

Acelaim

Same Banie Blood Code

At the Bame Benie Password Screen, enter this code to play your game with the gray sweat turned red, like blood.



The blood is back, oh vesiree...it's the Mortal Kombat blood code for Game Genie, Yes, it's true, In a response to the "Most Wanted Trick," a reader has sent in a code that turns the grey sweat in the game red. so it looks like blood! At the Game Genie Code Screen enter: BDB4-DD07.

Darius George; Pomona, CA

BDB4-DD07 01234567 SSABCDEF

At the Game Genie code entry screen, put in this password.



Hey, look! Blood! It's not quite as gory as the original.



Now, just start the game as normal. The grey sweat is red!



You still can't do the original fatalities, but this is still cool!

Sunstar Kernes

Seca

Benesis

Tons of Items

When you come across a flying item carrier, either jumpkick it or dive upon it to release many more items.



In Gunstar Heroes, you will come across a flying item carrier. If you shoot the carrier, it will only drop one item. But, if you jump-kick or dive into this item dispenser, you will be able to acquire tons of weapon and health recovery items. Do this every time you come to a flying item carrier to gain the advantage.



Jump-kicking this carrier will get you plenty of items.

Aliens vs. Predator

Sustem

Company

Stage Select

On the Option Menu, take controller 2 and hold the top L and R button. X and A at the same time. Press START with pad 1.



At the Title Screen, press the SELECT button to get a Config Mode, Press START, An Option Menu will appear. Now, take controller 2 and hold the top L button, the top R button, X and A simultaneously. Now press START on controller 1. A stage select menu will appear!

Jon Beasley: Memphis, TN



At the Title Screen, press SELECT to get a Config Mode.



Press START and an Option Menu will appear. Do the trick.



A new menu will appear that will allow you to choose levels.



You will be able to begin your game in any level and stage.

Who's Faster Than A Roadrunner, Got More Attitude Than A Trace, And Has More Juice Than The Electric Company?











Well, who do you think? Of course, it's Socket, a heck of a duck. He's got the speed and he's got the attitude. When this duck comes unplugged, he's charged up for some very electric action,

including a momentous duel with his revolting arch-rival, Time Dominator. Plug into Socket for a little AC buzz and some fast times!

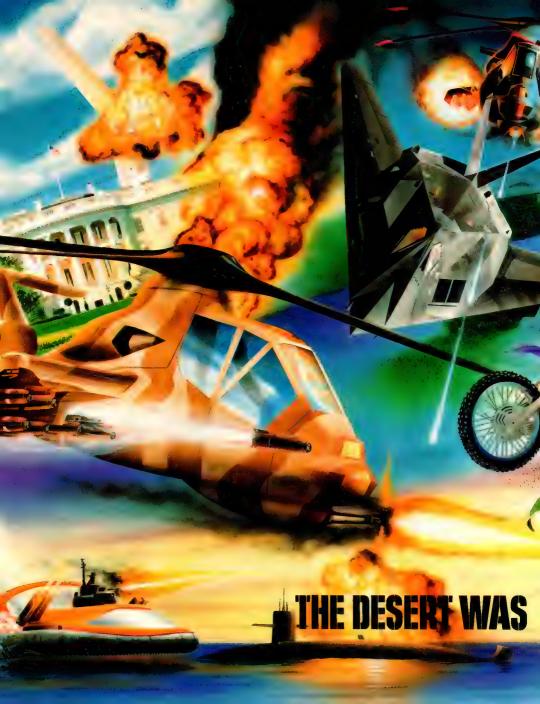


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CHEAT SHEET



Mortal Kombat Acclaim / Super NES

You must have a Proction Replay peripheral make these codes work. To have invincibility in Mortal Kombat, enter these three codes at the Pro-Action Replay passwoscreen: #E04-C158-75

+7E04-BD58
You will get a Double
Flawless victory every time
Richard Paul
Croton, N.Y.

Alien 3 Acciaim / Super NES

Pro Active Replay Code 7E15-DAOA - Infinite prenades

King Arthur's World Jaleco / Super NES Fra Action Replay Code

#E09-5328 - Infinite hearth for Arthur. 7E09-5502 - North y and Arthur. 7E09-2E11 - Lange

Arthur. 7E09-2EU1

7FFF-0D63 Barrelmen. 7FFF-0F63 Mark

Architects 7FFF-1163

Soldiers, 7FFF-1386 - Archers

7FFF-1563 Paris Shieldmen

Street Fighter II Special Champ. Ed

Genesis

Only Special Moves

Capcom

At the Capcom logo, take controller 1 and press DOWN, Z, UP, X, A, Y, B, C. You will hear Chun Li say, "Ya Tai."



You must have a 6-button controller for the Genesis to do the trick. At the Capcom logo, press these buttons in this order on controller 1: DOWN, Z, UP, X, A, Y, B, C, You'll hear Chun Li say, "Ya Tai." Choose Game Start and play a 1- or 2-player game using only special moves or throws!

Donald Hubbard: Taylor, Mi



At the Capcom logo, do the trick. You'll hear C. Li's voice.



Even against the computer, only your specials work!



Choose Game Start and begin a one- or two-player game.



This will make the game more of a challenge for the fighters.

Tiny Toon Adventures: Buster Busts Loose

Super NES

Konami

Infinite Continues

At the Password Screen, put Plucky Duck in the first box, Babs Bunny in the second, and Bookworm in the third.



At the Title Screen, go to the Password Option and press START. Put Plucky Duck in the first picture box, Babs Bunny in the second and Bookworm in the third. If you use up your lives, you can continue. There will be no number under "continue," so you'll have infinite continues!

Stan Marubayashi, Winters, CA



Enter the password on this screen for infinite continues!

<u> Lirect Fighter II Special Champ, Ed</u>

Genesis

Capcom

Same Character in Battle Mode

At the Battle Mode Screen, take controller 2 and press DOWN, Z, UP, X, A, Y, B, C. You will hear Chun Li's voice.



You <u>must</u> have a 6-button controller for the Genesis to do the trick. At the Title Screen, choose a Champion or Hyper game. At the next screen, choose a Group Battle. At the Battle Mode Select Screen, press these buttons in this order on controller 2: DOWN, Z, UP, X, A, Y, B, C. You will then hear



In the Battle Mode, do the trick with the second controller.

Chun Li's voice. After that, choose Match Play or Elimination. Next, choose the number of characters. When you get to the Match Play or Elimination Screen, you can choose the same character to play against in the Match or Elimination battles!

Donald Hubbard Taylor, Mi



You can set up the matches with the same characters.



Each character can now choose to fight his alter ego!

Arthur

FORMULA DNE

There are no words to describe how fast it really is.

At least, no clean words.

DIEHARD GAME FAN magazine tried.
They called FORMULA ONE "the fastest racing game on the planet." Not bad.
But they would have nailed it if they had screamed "the 1@#\$% fastest racing game an the planet!"

Believe it when you see it — at your favority game store teday.



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the race
track at a bilistering
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speed you can heat
and feel! Race against
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One World Championship on 12
real tracks — from Monte Carlo
to Australia. Or go head-to-head
against a friend in split-screen action.
You can even customize your machine
right down to the tire design and air foil!







D()MARK

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FORMULA ONE: An Official Predict of the FIA Control One World Chemistership, Lineared by POCA to Full Triavision Natural No. This game is mined to the 1993 Formula 1 season, SEOA, CELESIS and GAME CEAR are to mine of Sepa Enterprises, Ltd. —1993 Domand Group Ltd. All rights reserved. Section Clear Sepa Selection Section Section Section Section (Sepanda Section Section



Hurtle



CHEAT SHEET



King Arthur's World Jaleco / Super NES

You must have a Pro Action Replay peripheral to make these codes work. 7FFF-1763.- Infinite white Wizards.

7FFF-1963 Infinite blank Wizards

7FFF-2163 - Infinite hearts/healing for the white Wizard

7FFF-2363 - Infinite strength for the white Wizard

Wizard.

7FFF-2563 - Infinite ships for the white Wizard.
7FFF-2B63 - Infinite fire balls (raining) for the black

7FFF-2D63 - Infinite stunenemy for the black Wizard. 7FFF-2F63 - Infinite fire ball for the black Wizard. 7FFF-3163 - Infinite lightning for the black Wizard: 7FFF-3363 - Infinite skulls.

Sonic Blast Man Taito / Super NES Pro Action Replay Code

for the black Wizard.

7E0F-A303 - Infinite dynamite punch

> Battletaads in Battlemaniacs Tradewest /

Fra Action Ropley Endes
7E0E-5E10 - Infinite energy
for player 1
7E0E-6010 - Infinite energy
for player 2

Med Bog McGree

300

American Laser Games

Continue At the Last Enemy

When you miss in a gunfight, press START to go to the options. Choose the "Continue" Option and try again.



Here's something easy to let you pass the gunfight scenes and eventually finish this game. You can continue at the scene where you actually got killed. This trick will let you reload your gun and know where the next enemy will pop out on the screen.

When you're in a gunfight and miss your foe, press START after you are shot.



Oops! You missed your foe! Press START for the options.

You have to be quick, before the mortician shows up. Choose "continue" on the Option Screen. You will start from the enemy where you left off. If not, you'll start at the beginning of the scene and you will have to kill everyone again.



At this screen, choose the "Continue" Option.



Now, you can try again until you get the shot right!

Nocket Knight Adventures

Kenami

Benesis

Replay Your Game As The Demo

Play your game as normal and then press START to pause. Do the trick and Reset the game. Your demo will be played,



Go into the game and play for a while. Press START to pause the game. Now press UP seven times, DOWN once, LEFT three times and RIGHT once. If the word, PAUSE, on the screen flips then the trick worked. Press Reset and then wait until the demo appears. You can watch about 60 seconds of your own game play!



If the word, PAUSE, is flipped, then the trick worked!

Mortal Kombat

Super NES

ES Acclaim

Get To Reptile

Bet a Double Flawless victory on The Pit stage and then you will get a message from Reptile. Fight him in The Piti



To get to Reptile, fight your way to The Pit stage. When you get there, you must not get hit or use the block button at all. You must get a Double Flawless victory and do your Finishing Move on your opponent. If you do everything correctly, he will reveal himself and you will have to fight him in The Pitl



Fight your way to The Pit stage. Don't get hit at all.



If you did everything correctly, you will get this message.



Get a Double Flawless Victory and do your Finishing Move.



Reptile has the powers of Scorpion and Sub-Zero!





CHEAT SHEET



Street Fighter II Turb Capcom / Super NES

You must have a Game Genie peripheral for your Super NES to make these codes work:

D071-E460—No charge remainly special moves.

B.O.B.

Super NES Elect

Electronic Arts

Level Passwords

Choose the Continue option and enter any one of these passwords to further your adventures in B.O.B.



These passwords will get you very far in B.O.B. for the Super NES. Just go to the screen where it lets you choose a new game or to continue. Let B.O.B.'s hand point to the Continue option and press START.

- 1.171058
- 2. 950745
- 3, 472149
- 4. 672451
- 5. 272578
- 6.652074
- 7. 265648



Make B.O.B. point to the Continue option. Then START.



You will scroll to the section of the planet you chose to play.

- 8. 462893
- 9. 583172
- 10. 743690
- 11, 103928



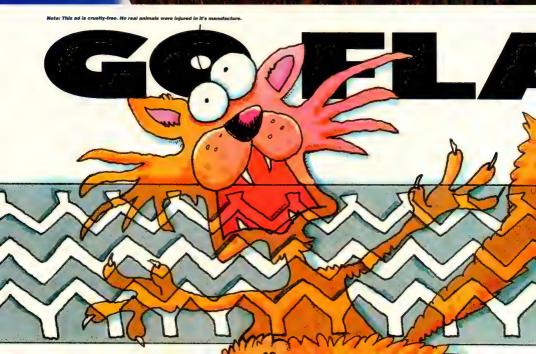
Enter any of the codes below to get further in the game.



You're in! Now start blasting the baddies with your gun!

- 12. 144895
- 13. 775092
- 14. 481376

Marc Wade; Omaha, NE



Wayne's World

Super NES

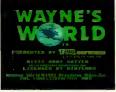
T*HB

Stage Select

At the Title screen, press X, the top L button, and the top R button. Let go and then press UP, Y and B simultaneously.



To select your stage to start in Wayne's World, just use this code. Press START to go to the Title screen and wait for Wayne and Garth to start singing. While this is going on, press the X, L button and R button simultaneously. Let go of these and then press UP, Y and B simultaneously. A set of white numbers will appear on the bottom of the Title screen. Using the SELECT button, you can cycle through the levels and



When this screen shows up, press START to get to the next.



When Wayne and Garth start singing, do the trick.



A set of numbers will appear at the bottom of the screen.

stages at the bottom of the screen. Now, just choose the one you want. Then press START on the first controller



Press the SELECT button to choose any level, and start!

to begin your game at your chosen level.

Marcus Roquiz Erie, PA



PHEAT

CHEAT SHEET

GAME GENIE

Street Fighter II Turbe Capcom / Super NES Come Book Codes DDF1-7060 - Mid-A

DD18-576D - One his d 1585-7D60 - All players teleport (Just press DOWN) Grahm T. Shee; Exhants, PA









The cat's out of the bag: Top Gear 2 is the fastest Super NES game on four wheels. With 64 tracks in 16 countries. Full screen solo or split screen head-to-head racing. Day. Night. Rain. Snow. Jumps. Spins. Flips. Power-ups. And Prize Money. Just grab it and go. No matter what's in your way.







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GAME PRO
OUTSTANDING! So what are you waiting for? **Get in the driver's seat with F-1 Pole Position for the SNES...NOW!**ELECTRONIC GAMING MONTHLY

* S Tuckman's Christman special! Here are a batch of tricks for some of the great games that you might see under the tree this year!

Yoshi's Cookie

Here is a code to access level 11 through 99. Go to the Options Screen. Set the music to OFF, set the weed to Hi, and the rous to 10. Then hold UP and press the SELECT button. The 10 will change to an 11. From here, you can change any option you les and you can move the mund number upha 98

Normally when you go to the Option Mode, you will get a sound test that ust gives you a few effects But now you can have access to all of the voices that make up this intense mooter with this trick. Get ast the cinema demonstration and at the Title Screen press START to access the choices of Game Start or Option. Move the rotating triangles down to the Option selection. Now, take con-Voller 2 and press and hold nuttons A. B and C simultaneously. With these held. press START on controller In the Option Mode, you will see a new option called voice Test. Highlight it and we're fun with the voices

Street Fighter II Turbo

Super NES

Caocom

Fight With No Special Moves

When the Capcom logo appears, press DOWN, R button, UP, L button, Y, B before the logo fades out.



Now you can make the game more difficult. When the Capcom logo appears on the screen, enter this specific code: DOWN, R button, UP. L button, Y, B, Make sure to enter this code before the Capcom logo fades out. After entering the code, you will hear musical tones that indicate the code worked. Now. press START, set your



At the Capcom logo, do the special trick with controller 1.

options, and choose Turbo or a Normal game. Now pick Game Start from the Title Screen and choose any character. This will not work in the VS. Mode. When you go into the game and fight any character, your computer opponent will have all of his special moves, but you will be without any of your special moves for any character you choose.



Pick Game Start from the Title Screen and choose any player.



Now, see how good Ken is without the Dragon Punch!

Alien 3

Super NES

Level Passwords

Acclaim

Choose the Continue Option and press START. The Password Screen will appear. Choose the level you want to play.



Here are the passwords for every stage in Alien 3. Pick the Continue Option from the menu and enter these codes:

STAGE 2: QUESTION STAGE 3: MASTERED **STAGE 4: MOTORWAY** STAGE 5: CABINETS **STAGE 6: SQUIRREL**

GAME END: OVERGAME

Put in the password of you choice to enter new stages!

WWF Royal Rumble

Super NES

Bain the Advantage

Knock down the referee, and then you can attack your opponent with cheat moves using the top L or R button.



This awesome trick will give you the advantage over the wrestling match. First. start the game and pick Tournament Mode or One Fall Mode. Next, choose your character and your opponent. When the match starts, try knocking down your opponent so he will not be in the way. Next, position



You can do the trick in One Fall or the Tournament Mode.

your wrestler in line and level with the referee. At this point. press and hold the Y button. If you hold it for a long enough time and the referee doesn't move, your wrestler will run straight into the ref, and knock him down. This will give you a chance to take down the other wrestler's life bar with cheat moves. While the ref is lying



advantage and go for the pin!

on the mat, move next to your opponent and press the top L button to do an eye gouge and the top R button to choke the other wrestler. You can use this to your advantage by taking down your foe's life bar immensely with these moves, and you will gain control of the whole match! Go for the pin and win!

Travel With Mario In A Learning Adventure Through Time!

MARIO'S WAY COOL TIME MACHINE!!!

Join Mario as he races through time on the wildest adventures. Tromp through the Jurassic period with a giant T-Rex. Sail with Cleopatra in Egypt. You can even visit Thomas Edison in his workshop. You'll get to witness some of the greatest historical moments of all time on a high flying, fun-filled ride. So whether you want to meet Bill Shakespeare or President Abe Lincoln, Mario's Time Machine is a way cool ride with fun, excitement and adventure!





SHEET

Mortal Kombat Arena / Bame Bear

it's true! Now you can but in a code to give you the blood and fatalities on the Game Gear portable sysrem! To do this, wait for lew screens in the beginning of the game that talk about "Codes of Honor When you get to the las screen that asks you if the game contains any codes press the pad and the but tons in this order: 2, 1, 2, DOWN, UP. You will then be confirmed that the tree worked. Play a normal dame with any character and start fighting. You will see that with certain power ful moves, the blood will be flying! The fatalities are also more like the arcade version with this code. Hook up a cable and another Game Gear, and you'll have a two player portable fighting feet ncluding the gare

Mario is Missing ioftware Toolworks / let to the Last Box

First, go to the Title Screen, Choose, Commun. Search." Seven round spheres will appear under this option and you will be able to enter the lest Boss assword here:

ZPF*M86 This code will take you a the last room of the game where you have to jump on the Boss six times to defeat nim. Exit via the door that The Bons carrie in

Mortal Kombat

Genesis

Acclaim All Blood and Fatalities

When you see the screen come up about "Codes of Honor," do this code on pad 1: A. B. A. C. A. B. B.



You may have thought that the blood was taken out of the Genesis home version of Mortal Kombat, Well, it's no more Mr. Nice Guv. because this code will give you all of the blood and original fatalities as they were meant to be, from the arcade! Here is how to do it. When you see the screen come up that talks about "Codes of Honor," do



Do the trick at this screen and the words will turn red!

this code with controller 1: A. B. A. C. A. B. B. After you do this, the words on the screen will have a red tint, and you will hear Scorpion's voice say. "Get over here." This will confirm that the trick worked. Choose your characters for a one- or two-player fight. Now, begin your match. You will now notice that when you do certain powerful moves, the



You will now have all of the original blood and fatalities!

blood will fly, just as it does in the arcade! If you do a fatality to your opponent (depending on the character), you will notice that some of them have changed, and have more gore than before! Now, all of the original play of the arcade is back in the home version of the game!

Super Turrican

Super NES Selka **Hidden Sound Test**

Go into the Options, highlight "Exit" and then hold L button, R button, X and A. While holding these, press START.



To hear all of the Dolby Surround Sound music in this game, just do this trick. First, go to the Options Mode and go to the "exit" selection. Then hold these buttons: L button R button, X and A. While holding these, press the START button. The sound test will then appear.



Access the Options from the Title and then do the trick.

Renovation

Passwords for the Visual Mode

Access the Visual Mode and enter the password of your choice to watch the whole level play through.



1. 70,000,000 B.C. Password: BMCFXWRL 2. 65,000,000 B.C. Password: GJRPQVKS 3. 3,000,000 B.C. Password: THMZCYFB

4. 1600 B.C. Password: RYFGSXDK 5. 44 B.C.

Password: FTGBDQPW 6. 500 A.D.



Get to the Visual Mode and enter the correct password.

7, 999 A.D. Password: CYVZPBMG 8, 1588 A.D. Password: DRXHTLQJ 9. 1941 A.D. Password: WBMRJZVH 10. 1991 A.D. Password: SHKXGJWF 11, 2001 A.D. Password: XPTMCSHD

Password: VSLCZKTJ



You can view the death (miss) scenes of any stage you like.

12, 2010 A.D. Password: ZVYFLGQJ 13, 3001 A.D. Password: QWCDHRKT 14, 3999 A.D. Password: PLQTVMXY

15, 4000 A.D. Password: LKDWBSYF

16, 4001 A.D. Password: KVGPRZCW

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How real is this game? We've not only added true-to-life soundtracks and explosive new graphics, we've even added varying sea and weather conditions that will rock your living room. Super Battleship[™] is the allnew video version of the classic naval warfare strategy game. But now, your battle comes to life on your Sega[™] Genesis[™]. You'll command entire fleets, hunt down enemy ships on the run and use a whole new impressive array of weaponry to defeat your enemy through several different engagements.

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FHEAT SHEET

the rumors on Ermac are unning rampant! Ever since we printed the first Most wanted Trick in the October issue ... number \$1. the letters have been pour ing in! Still, nothing has seen definitely confirmed on the correct method in finding Ermac, but we called Midway and Ed Boon has confirmed that Ermac does exist. He would not have er tell us how to get to Ermac. Here are some co TO letters we've received

Let me first start out by saying how great your magazine looks now! Anyway. after reading your October sue of EGM. I noticed that in your new "Most Wanted Trick Section," you mention a new character (Ermac). I am in regard to your request of "Has anybody else found mm?" Yes, I have come across someone similar (not Reptile). This is how I got to him. Follow these seven steps. When playing on the Pit stage, you must find Reptile. Second, you must he on the second stage of me Warrior Shrine. Third blocking will get you nowhere. Fourth, a Dougle Flawless Victory must be obtained by using one punch button or kick butter Fifth, at least one combo must be strung. Sixth, a latality is not cent

Hare a Canada Ca

Super Mario-All Stars

Super NES

Nintendo

Whistle Warps

60 into World 1-3, Find the white block. Duck on it and fall into the background. Get the whistle. Save, quit and repeat.



Start the game Super Mario Bros 3 and get to World 1-3. Find the white block near the end of the level. Get on it and duck until you fall into the background. Now, run to the right and collect the Warp Whistle, After you get out, press START to save and quit. Go back to this stage. Repeat the trick for all three Warp Whistles!



In World 1-3, get on this white block and duck until you fall.



You'll go behind the scenery. Run all the way to the right.



You will be in Toad's house. Collect the Warp Whistle.



Save, quit and come back to this stage and repeat the trick!

Super Mario All-Stars

Super NES

Nintendo

Multiple 1-Up Loop

Jump up and onto the turtle next to the bottom block of the pyramid and you will be able to get up to 127 1-Ups.



Go into the first Super Mario Bros. game and make your way to World 3-1. Near the end of the stage, look for a pyramid with two turtles walking down the blocks. Put Mario next to the bottom block of the pyramid. Once the second turtle is moving down to that block, jump up to bounce on the turtle multiple times.



Bouncing on the turtle causes a chain reaction of 1-Ups!

Super Mario All-Stars

Super NES

Nintendo

Unlimited Hammer Bros. Suits

Get the hammer in World 6 and break the rock next to the pipe. Get the Hammer Bros. suit. Save and quit. Repeat this.



In World 6, defeat levels 1 and 2. At this point, a Hammer Brother should be in easy access. Defeat him and get the hammer. Go right to the pipe blocked by the rock. Break the rock with the hammer. Enter Toad's house and get the Hammer Bros. suit. Return to the map, then Press START and



Get a hammer from a Hammer Brother and break this rock.

amount of suits.

Go into Toad's house straight above and get the H. suit.



Save, guit and repeat the trick for many Hammer Bros. suits.

TREGENS LAIR

This Knight's having a bad day...

Daphne's missing, the Mud Men trashed your armor, the Shape Shifter's in your face, the Lizard King's a jerk and the dragon's all over you!

Now you're in control of Dirk the Daring, armed with a sword and an attitude. Slash your way through the castle of the dark wizard and rescue Princess Daphne from the clutches of Singe the Evil Dragon!

Awesome animation, explosive sound... it's all here directly from laser disc to Sega CD!

Lead on brave adventurer... your quest awaits.







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TIME FOR MORTAL





Daring takeoffs and landings on the rolling deck of a seaborne carrier call for nerves of steel!

Flying kicks. Super punches, Fireballs, Death blows, Some people call this type of fighting "combat." But there are others who call it kid stuff. Like anyone who's sat in the cockpit of an M1A2 Abrams battletank, ears ringing with each blast of its 120mm cannon. Or someone who, 30,000 feet above the Mediterranean, banked their F-14 Tomcat at Mach 2 to shake a MiG off their tail. Now we're talking mortal combat!



Sight enemy MiGs with the hi-tech Meads-Up Display and blow them



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test the skill of even the most expert pilots!



One slip can turn you and your multimillion-dellar meabou sàstem iuto a twisted heap of flaming debris!

SOME REAL COMBAT!



And you can too with our spectacular new 16 MEG military simulators, **SUPER BATTLETANK 2**TM and **TURN AND BURN:** NO-FLY **ZONE**TM. They're not real life, of course, but their mind-blowing graphics, sensesshattering 16-bit sound, and lifelike animation make for combat action that sure feels that way.

Forearm jabs? Roundhouses? Come on. Forget the kid stuff. Try fighting like the big boys do.













required, but must not be performed by Scorpion or Sonya. And the seventh most important technique and (Ermac) is this. If you'll notice, on the floor there is a large circle in the middle of the room. You must have your victim perfectly aligned with this circle. This will take lats of time and effort to find him. Follow these steps to and him. Yet, I'm not so su he is called Ermac. Have fun. trying to find, not to mention ceat hun

Mark Anthony Begin Turlock, Ca

sim quite à loyal feudai o your awesome mag, and in the last issue I noticed the article "Most Wanted Trick that had a photo of a char acter named "Ermac" Ermac is something programmed into all current Mortal Kombat arcade systems. Ermac is not a character at all. The name stands for Earnings per machine which is self explanatory However, every now and rien, someone hears about a misinterpreted "Ermac." and thinks it is a character the game. More people hear me rumor and tell their triends about it. Before lung. quite a few people are talk ing about it, however uninse me nimor

etanti ini Jenie kai

Nintendo

Tradewest

Start With 5 Lives

Choose the character you want to play. Then hold UP, A and B at the same time. Press START to begin with five lives.



If you would like to start your game with five lives instead of three, enter this code for Battletoads & Double Dragon. First, choose the character you wish to play, whether it be one of the Battletoads or one of the Lee brothers. What you must do next is press and hold the UP, A, and B buttons at the same time.



At this Character Selection Screen, do the code.

Then press START, When you begin your game, you will have five lives instead of the normal three. You can do this code when you are asked to continue. The second player can also get five continues by doing the same code on the second controller. Both players can have the advantage.

Chester Lota Chesapeake, VA



Start the game with five lives instead of the normal three!



Do the code with two players and also when you continue!

Super NES Electronic Arts

Maximum Power-Up

60 to the Continue Option and put in the code: 196420, Start the game and you will be nowered-up to the max.



Start your game with all weapons powered-up to the max and the remotes filled to nine. To do this, go to the Continue Option at the beginning of the game, and put in the following code: 196420. The game will tell you that this is an invalid password, but the code will still work. Just start the game to get powered-up.



You will have every weapon you need with this code.

Genesis

Passwords

Accolade

Just press button A to access the Options Screen. Move to "Password" and enter your desired code to advance levels.



At the Title Screen, press A to bring up the Options Menu. Move to the Password Option and then press RIGHT and enter the following codes:

Chapter 01 - JSSCTS Chapter 02 - CKBGMM Chapter 03 - SCTWMN Chapter 04 - MKBRLN

Chapter 05 - LBLNRD Chapter 06 - JMDKRK



At this screen, press button A to access the Options Screen.

Chapter 07 - STGRTN Chapter 08 - SBBSHC Chapter 09 - DBKRRB Chapter 10 - MSFCTS Chapter 11 - KMGRBS Chapter 12 - SLJMBG Chapter 13 - TGRTVN

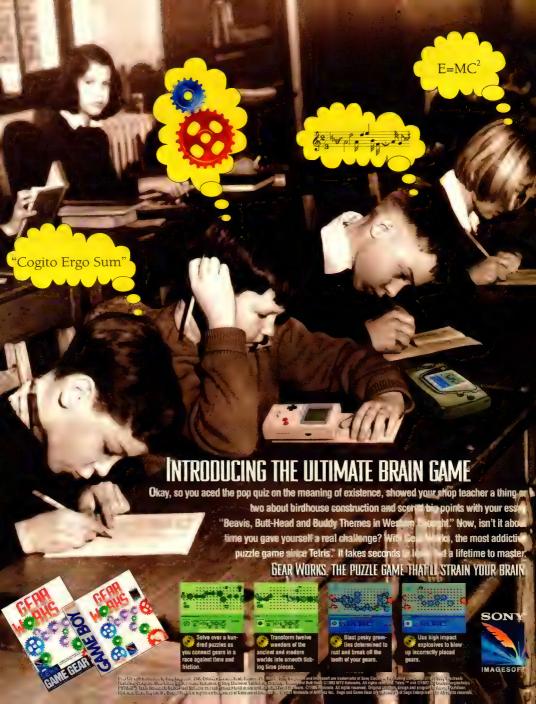
Chapter 14 - CCLDSL Chapter 15 - BTCLMB Chapter 16 - STCJDH Michael Cote, Sandown, NH



Choose Enter Password to put in the code of your choice.



You will be able to start from the chapter of your choice.





CHEAT SHEET

MOST WANTED TRICK ANSWERS (C

may be. After a while, one such rumor may get around to one of the game producers from whom an idea springs forth. The game of the ducer decides that in a sequel to whatever game the rumor pertains to, they will take advantage of it and actually make a character called "Ermac" or whatever The photo seen in issue 51 is most likely a photo taken of a character from Mortal Kombat II, which was recently released to the investment community

> Dan Lux Vork, NY

I thought you guys only did this in April. You guys had me going for a couple of days. But after thinking about it...I figured it out What's with the wacky names, huh? Sheilds? Casey? Cage? What are you protecting us from? Super Mario 5.987.654.397 1/4 and Super Ultra Mega Street Fighter 2 Excitement Turbo Mode? Also if you examine the picture, in the lifebar is a "P." There is no "P" in Cage or Ermac. Your precious Ermac is a phony All he is, is Scorpion's alter ego. Nice try. You're probably asking yourself, self. what does he want for a prize? I'll tell you.

TATOMANAS GARBANAS SPECIAL

Battletoads in Battlemaniacs

Super NES

Tradewest

5 Lives and 5 Continues

At the Tradewest logo or the Title Screen, hold DOWN, A, B and press START. When the flag blinks red, the trick worked.



Does this game seem to get very difficult as you advance through the levels? Fear no more, because this code will let you jam through this game with extra lives and continues. When you turn on the game and the Tradewest logo appears, or the Title Screen comes up press and hold DOWN and the A and B buttons. While



At the Tradewest or Title Screen, do the trick.

still holding these, press START. When the next screen appears, the Battletoads' flag should blink red once, indicating that the code has worked for you. Choose a one- or two-player game, and you will be ready for action with plenty of Toads to spare! Be careful.

Francis Vivero Williams Bay, WI



If the flag flashes red, you'll know the trick worked.



Start you game with five lives and continues for both players!

Super Turrican

Super NES

Seika

Level Skip

Pause the game. Now, press RIGHT, LEFT, DOWN, RIGHT, A, and then START. Do this in every level of the game.



Go into the game and press START to pause the game play. Now press RIGHT, LEFT, DOWN, RIGHT, A and then START. You will hear music and you will then fade into the next level. You can keep doing this in every level until you get to the end of the game!

Onder Kacak;Cologne, Germany



Pause the game and do the code to go to the next level.

Pocku and Rocku

Super NES

Natsume

Stage Select

On controller 1, hold X and Y. With these held, press A, A, A, A, B, B, B, B, A, B, A, B, A, B, A, B to make the trick work.



This cool trick will let you get a stage select for this game. Here is how to do it: On the Player Selection Screen, take controller 1 and press and hold the X and Y buttons. With these held, press these buttons in this order: A, A, A, B, B, B, B, A, B, A, B, A, B, A, B, You will then hear a sound that



On this screen, hold X and Y. Then do the code with the pad.

indicates the trick worked. Choose your player and hit the START button. The Stage Select Screen will then appear. Now, choose any stage you wish to play. You will even get to choose the last stage in which you must fight the Black Mantle. Defeat this last Boss and win the game!



The Stage Select Screen will appear. Choose any level.



You will be able to go to the last stage to fight Black Mantle.

WAGE DEADLY ATTACKS TO KILLER TECHNO TRACKS



It's hypersonic battle action with a mind-blowing techno beat as you jockey to out-maneuver, out-think and out-gun the gruesome mutant BioMetal race and

destroy its virulent breeder colony. Bristling with hostility and awesome firepower,



BioMetals stand on the very brink of total galactic domination.

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cutting-edge techno tracks composed by the work

G.A.M. offensivedefensive shield, vou waste wave after wave of relentless and evil marauding mutants



fast as you fire...and conserve valuable energy for the final confrontation. Blasting away to hot,

BioMetal: the 22nd century's epic battle for survival. It's meltdown intensity on SNES now.



H 1 = 1 SHEET

Enner a Super Street Fighter arcade machine a home game for the Super NES. Or. a Mortal Kombai arcade machine or home some for Super NES

Christopher D. Bartolo Bohemie, NY

your question on Emac! 1 get to Ermac you must have the machine set on level \$ (the highest level). Then you must be at the Shrim stage and get a double hawless using only purch es. When it says, Finish Him or Her, you must know YOU DOWN THE WHITE THE

> Nicholas Konsit **Boca Raton, FL**

E-mac of Monal Kombe it a hoax!! After looking over the magazine toral day, and playing the Genesis MK, I made a real Letion, IT IS IMPOSSIBLE The picture shows (faintly) in the background the ener bars for the SNES ver sion, Also, Tony Cases ways that he played the came six months ago? bought the game on the first day it came out, Mortal Monday, Sept. 13-twweeks ago!

Michael Gaddia Woodstock GA

The Allert State of the Contract in the home versions, if you

Benesis

Unlimited Shurikins

Sega

So into Options and move to S.E. Set it to "Shurikin." Set the Shurikins at 00 and wait to get an unlimited supply.



Get an unlimited amount of Shurikins in this game. At the Title Screen, choose the "Options" selection. In the Options, move down to the S.E. command and set the sound to "Shurikin." Now move back up to the command. Shurikin and set them to 00. Stay on this Option and wait until it turns into an infinite symbol.



When you are at the Title Screen, choose the "Options,"



Move to the Shurikins Option and put the number at 00.



In Options, move to the S.E. and choose "Shurikin."



Wait until you hear a sound. The unlimited symbol appears!

Street Fighter II Turbo

Super NES

Capcom

Button Configuration Trick

On the Character Selection Screen, choose your fighters and hold the SELECT. Choose your stage and it will appear.



The trick that worked in SF Il also works in the Turbo version. To configure your buttons without using the Options, go to the Character Selection Screen and pick your character(s) in a 1- or 2player game. Hold SELECT. Once you choose (or fly to) your stage, the Configuration Screen will appear.



By doing this trick, you can configure between matches.

TUFF E NUFF

Super NES

Plau as the Bosses

For a one-player game, go to the Select Mode and do the pad trick. For 2-players, reset and go to the second part.



To play any character (including the enemies) against any character, start your game from the Title Screen, When the "Select Mode" Screen appears (with three boxes), push the control pad in the following pattern: LEFT three times. RIGHT three times, and LEFT seven times. Then



When the "Select Mode" screen appears, do the trick.

press START and you will hear an explosion sound. Additional characters will appear on the screen. For a two-player game with Bosses. do the same code and reset the Super NES. When the Select Mode appears again, press RIGHT three times. LEFT three times, RIGHT seven times, then START.

W. Bearing to Mr. 2 Bear At Decrees



After the explosion, you can

pick more characters to use!



Play as the Bosses in a one- or two-player fight to the finish!

Once you get your hands on the Conqueror you'll always have a smart gameplaying companion. Because this arcade-style controller has a programmable "brain" that remembers your favorite moves. With the Conqueror you can program in your best action sequences and replay them again and again-to really rack up the scores big time.

The Conqueror is the newest member of the QuickShot team which includes a full line of high-quality thumb-control pads, joysticks, and arcade-style controllers.

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So check out all the Conqueror's special features below. Then check it out for yourself soon...

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It's how you play the game.

STICK WITH THE PROGRAM.

ABOUT FACE.

Conqueror's reverse function lets your hero perform the same programmed sequences. even when he's switched from one side of the screen to the other.

Bright LED buttons indicate your speed. direction, and other gameplay selections.

LIGHT SHOW.

MORE JOY.

You've gotta feel it to believe it! This smoothly rotating, 360-degree joystick will take you every which way but "lose."

Program in and play back your winning. moves. You can combine up to eight action steps in each sequence. And the Conqueror will save your program even after it's been unplugged or turned off.

The rotating control pads swivels 270 degrees to your own best angle; the ribbed wrist-rest supports you in style.

Your options range from slow motion to turbo speed: to independent autofire to keep all your needs covered,



FOR SEGA GENESIS: Conqueror 3™ 05185





CHEAT SHEET

coming back as the moswanted trick! People juil can't get enough of this where and all of its hidden attributes. This time, the Genesis version comes into he picture with another unity iumor about a hidden chair actor! It has been said that here is a lattle out name. Nimbus Terrafaux hidden the Genesis version of the come. Here are the denils Supposedly, you are to wait for Reptile to some onto the screen and say. Look to La Lune. At this point, you are o but in some sort of code and press START believe the leaves the screen. This game restarts and you should be able to select this new character. Humor also says that his taxe ones offers, but you gen't get to him with the DULLARD code. Dio vou have artileas? If you have the method to get to him. have a good idea, which I had



Could this be the infamous Nimbus Terrafaux?!

Yoshi's Cookie

Super NES

Select Extra Rounds

Bullet Proof Soft

On Action menu, put the Round number on 10, the Speed on Hi. and music type Off. On pad 2, hold L, R, SELECT and START.



There is a code that allows you to play all the way up to Round 99! To select the extra rounds, use controller 1 and choose the Action Option from the Title Screen. On the Action menu, put the Round number on 10, the speed on high, and the music type should be off. Now, take controller 2 and press and hold the L button.



Select the Action Mode from the Title Screen and start.

R button, SELECT and START. You will hear the game say, "Yoshi!" At this point, you can change anything you want on the Options Screen to the preferences you desire. Now you can change the Round past 10; all the way up to 99! This means hundreds of new levels are at your disposal! The cookies are now game characters too!



You will get to this Option Screen. Do the trick here.



You will be able to play any round, all the way up to 99!

Dybery Justice

Genesis

Sega

Secret Option Menu

To get a new Option Screen that lets you do many things, pause the game and put in C, B, B, C, C, A, C very quickly.



Start your game and make your cyborg in the assembly room. Go into the actual game and pause it after you begin game play. At this point, press these buttons very quickly in this order: C, B, B, C, C, A, C, B. If you have done this correctly (keep trying), a brand new Options Screen will appear.



In the game, pause and do the code for the secret options.

Final Fight 2

Super NES

Capcom

Same Player Code

DOWN, DOWN, UP, UP, RIGHT, LEFT, RIGHT, LEFT, and then the top L and R buttons held at the same time.

Now you can be the same characters in a two-player game! At the Title Screen, when it lets you choose a 1or 2-player game, press these buttons in this order: DOWN, DOWN, UP, UP, RIGHT LEFT, RIGHT, LEFT. and then the top L and R buttons at the same time. The screen will turn blue.



Do the code at the Title and it will turn blue. Pick 2 players.

Select a two-player game, and then go to the Character Selection Screen. Have player 2 choose the character you both want to play as, and then have player 1 choose the same character. Both of you will be the exact same characters, but with different colors. Now, go through the game, fighting with your twin!



Player 2 picks the character first. Pick the same character.



When you go into the game. you will be with your twin!

The Ultimate Gaming Rig!! OVER \$18,00000 IN PRIZES!

PANDEMONIUM



You have the POWNER. In this context you don't rely on the tuck-of-the draw. You determine if you win or not. You win by outscoring others in a game of skill. Can you solve the puzzle below? Then you have what it takes. It looks simple, but it's only the start Each of five more puzzles gets a little harder. But this time it's all up to you. Stay in to the end with the highest score and the gear is yours. With whatever options you want. Do you know what it takes? Then play to wis!

Video Game Contest. Play any 16-bit game you want with this line-up: Neo Geo Gold, Super NES with Super Scope, Sega Genesis with CD-ROM and Menacer and Panasonic 300 (not shown). Get all four or trade the ones you don't want for CASH Bonus options include: Sega Virtual Reality Helmet, 33" monitor, \$1,000 in games, cash, accessories and more!

Micellia Rile Contest. The Ultimate Gaming Environment, 40 inch monitor,

130 welt receiver w/ Dolby Pro Logic Surround Sound, Infinity speakers, subwoofer, CD player, graphic EO, dual cassette and laser disc. This rig will blow you away (literally!)!! You'll not only see but feel it too!

le're talldn' GAMING HEAVEN!

Directions. Fill in the Mystery Word Grid with words going across that spell out the Mystery Word down the side. Hint use the Mystery Word Clue.

In the furture. There will be four more puzzles at \$2.00 each and one tie-breaker at \$1.00 which will be sent to you by mail. You will have 3 weeks to solve each puzzle. We don't know how many will play but typically \$1% will have the highest score possible score to Phase I, 43% to Phase II, 36% to Phase III, and 23% to Phase IV. The tie-breaker determines the winner. If players are still tied they will each receive the grand prize they are playing for.

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mystery			E				Ť
Word *	E	N	Т	R	Y	W	Ř
. Grid		т					w
					M		ORD

WORD LIST and LETTER CODE chart

ENTRYW	CHASEG	WINGSP	STORME
MAJORH	MICROM	DREAMR	NINJAB
METERF	QUESTO	TURBOT	RULER
RANGE A	TOWER I	FLINT II	HEAVY 7

MYSTERY WORD CLUE: WORLD RULERS HAVE IT, IT COMES OUT OF AN OUTLET AND IN THIS CONTEST YOU HAVE IT

-	Ī

ENTER ME TODAY, HERE'S MY ENTREE FEE:

- (\$3.00) Video Game Contest
- (\$3.00) Media Rig Contest (\$5.00) SPECIAL! Enter Both (SAVE \$1.00)

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Total Process Total Alexander Process



Get The Hot New Game For Home From The Software Toolworks

Captain America and the Avengers, the hit arcade game and best-selling Marvel Comic, is now available for your Super NES* Just like the arcade game, you can choose from any of the four Avengers, each with his own special powers. Your goal is to defeat the diabolical genius Red Skull and his super-evil mind control device. Game features include:

Normal or extremely radical "Arcade Mode" with special challenges.

Six levels of play and action sounds just like the arcade game.

Amazing power-ups and action in the air, undersea or in outer space!

Single or two player option with simultaneous cooperative play on the two-player setting.



Captain America and the Avengers plays just like the arcade game and sounds just like the arcade game. All that's missing is the skee ball wussy next to you.

Get this game! It's up to you and your Avenger to save the world, and maybe even the solar system.



Think of it - a real, full-sized Captain America arcade game (just like the one to the left) in your very own bedroom or basement. *Radical!* Or you can win an embroidered jacket, Captain America T-shirt or really cool cap. Just fill out the coupon below and send it in. It's as easy as that! And make sure to check out the cool new Captain America and the Avengers game for Super NES at your favorite video outlet!

Yes, Yes, Yes, I Want To Win This Arcade Game! Name Street City/State/Zip Phone ______ Age _____ Mail to: Captain America Sweepstakes, c/o The Software Toolworks,

while the September Region of Occurrey represe. If I have the copies of your Name and the contract and of the September Region of the Contract and the Contract

P.O. Box 6139, Novato CA, 94949. Deadline 3/1/94. Drawing 3/31/94



26 GAMES PREVIEWED!!!

Dracula Unleashed. T-2 Arcade, Incredible Crash Dummies, Untouchables, Double Switch, TMNT 1F, Out of this Word 3DD, NHLPA Hockey '92' CD, Bill Walsh College Footbal Co. Super Turrican 2, Sengoku, Joe 6 Mac 2, Pirates of Dark Water, Barney 6 Friends, Wiz'N Liz, Side Pocket, Raiden, Total Eclipse, Sylvester 6 Tweety, Vajra, Pyramid Patrol, Jurassic Park, Romance of the 3 Kingdoms 3, Prize Fighter, Manhattan Requim, 1 Will

NEW SOFT NEWS

This is a good time for news on video games. With Christmas just about here, you can bet that the companies will be releasing all their hottest titles. In fact, this might even a the best one yet. With the 3DO here, and he Jaguar almost ready, you will have a better selection than ever before.

The Sega CD has some brand new softs coming to help it out. Vic Tokai is releasing Mansion of Hidden Souls, and S.O.S. Sega has Dracula Unleashed, Double Switch, Jurassic Park CD and more.

The 3DO has many new games slotted for the market. Oceans Below, and Space Shuttle by Software Toolworks will really thrill you. Jurassic Park is even closer to completion, and it looks better than anything else we've seen.

The Super NES has a whole lot of games just waiting to hit the stores, and their numbers are almost limiteless.

The Jaguar has Cybermorph, Checkered Flag and Raiden. No room to get in death...yet. More next month. What a headachel



Sega

Dracula Unleashed

Sega CD

Action

Dracula is back, and his thirst for revenge has grown strong. His lust for blood is great. You are a young man who is following a bizarre trail of murders. Decapitated corpses and wolves in London make things interesting. Is the Prince of Darkness really back?

Dracula Unleashed for the Sega CD makes full use of its full-motion video capabilities. The movie-like scenes unravel the horrific plot, as you try to end the madness of Dracula once and for all. His minions are everywhere, and you must keep a cool head if you want to survive your battle against the undead. If you want to be a vampire hunter, this game is for you. Can you find the trail macabre clues? Your life depends on it.



Dracula is ready to suck London dry to satisfy his vile needs.





Dracula resides somewhere in London.

Travel the misty streets in search of him.



Use your items wisely, or you might find yourself among the undead.



The vampire hunters have arrived. Is the Prince of Darkness waiting?



FANGLASTIC JOURNES

howi, the transformtion is complete—and the journey begins.

From the fire you emerge half man, half monster . a snarling wolfbeast hellbent on revenge. There's not a bolt-spitting arthropod who can stop

you on your quest
to rescue your father.
Tonight you've got
enough animal instinct
to tear apart a thousand
mutant minions.

It's full moon fever and Wolfchild to the rescue!



Pray for your life in the Ancient. Temple and splatter mutating larvae and man-sized



to the madman's lair battle body-snatchers and fire-spewing gargoyles before facing the psychopath himself.



weedlyour way through the jungle while fending off volatile vegetation and scally lizard



Hair-raising graphics bring to life every mutation, including salmonhead laserblasters and deadly airborne assault squads.









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T-2 Arcade

Super NES

Shooter

In the near future machines will take over the world and enslave mankind. A resistance was made to save the few remaining humans from extinction. You (and an optional friend) are reprogrammed Terminators who must protect John Connor, the leader of the Resistance. Your mission shall take you through time, where you must face the dreaded T-1000

This cart is just like the arcade game, and it follows the movie very closely. T-2 Arcade is a rough trip from beginning to end.



Terminators stalk the humans with cold imprudence. Destroy them.



Keep the human resistance safe from the onslaught of cyborgs.



Talk about in-your-face action, the Terminators get really close!

Incredible Crash Dummies

Genesis

Action

Play as one of the lovable crash dummies. These breakable numbskulls are in their own Genesis cart where they must keep themselves together.

Play through a number of testing sites, where obstacles threaten to break pieces of you off part by part. Make it to the circular exit at the end. and prepare yourself for more fun.

Your attacks vary, depending upon your form. Your mobility will decrease every time you are hit. Ouch!

The Crash Dummies keep reminding us to buckle up, and show us why to do so. The Incredible Crash Dummies is a lot of fun. Getting from zone to zone will test all your skills. If you are interested in breaking into pieces, this game is for you.



Run to the exit, but watch out for runaway cars and spikes.



The further you go, the more dangerous things get. Keep a hold of your body.

Scean

The Untouchables

Super NES

Action

Travel back in time to the days of prohibition and gang warfare. You are Eliot Ness, the one man who can end Al Capone's reign of terror by putting him in prison. You are an Untouchable, armed with your shotgun and steel nerves.

Ocean has put together a decent game that recreates the Chicago of yesteryear. Each level has something different, from a first-person shooter. to an above view action level through a courthouse.

If you want to put Capone behind bars, you'd better be good. The Untouchables game is a great way to relieve stress.



Blast the baddies with your shotgun. Take no prisoners, this is war!





Take on criminals in this dark alley. Liquor is being smuggled. Stop it.



The city's papers will chart your progress as you go.



Heroic Battles in a Galaxy Far, Far Away





Battle new alien form

Chewbacca on the greatest adventure the galaxy has to offer —Super Star Wars.

Blast your way through Jawa territory and into a bar room brawl at Mos Eisley
Spaceport, Evade lethal storm troopers tenarious alien forms, and and

Take one Corellian smuggler, a kıdnapped princess, a clod-kicker from Tatooine and the last of the Jedi Knights and you have the Empire's worst nightmare—a new hope for freedom Join Luke Skywalker. Han Solo and

Blast your way through Jawa territory and into a bar room brawl at Mos Eisle Spaceport. Evade lethal storm troopers tenacious alien forms, and and challenge the Lord of the Dark Side himself, Darth Vader.



All this, plus the incredibly intense 3-D graphics, music and sound effects that you would expect on the Super NES and demand from the people who brought you this classic movie saga. So grab your blaster, strap on your light saber and take on the Evil Empire in your quest for galactic freedom!



o Aris

Interes



Sega

Double Switch

Sega CD

Action

Double Switch is the next game in Sega's lineup to create an interactive movie. The mystery is similar to that of Night Trap; it's in a place called the Edward Arms. The Edward Arms is a gothic mansion that has an intricate security system within its walls.

You have been hired by a Boy named Eddie and his mother Blanche to protect the guests of this place. The last tenants have disappeared.

The new people range from "Jeff and the Scream," a techno-punk music group, archeology and architecture students and some petty thieves.

As the game progresses, different story lines will appear each time you play, so that every game has something new and refreshing. With multiple traps and fast-paced game play, this is sure to become a favorite on the Sega CD.

This game will give you the creeps. The music is spooky, and so are the people. What exactly is going on here? We'll have to wait and see...



Double Switch is like a sequel to Night Trap. The game play is the same.



Don't accidentally trap any innocent bystanders or else!



This guy has hired you to protect the guests of his home.



The killer stalks the helpless girl. Little does she know that she's safe.



See what I mean? That guy's toast.
The girl has been saved, though!



Enter the Edward Arms if you dare. It's like a roach motel.



Eddie will rip you to pieces if you screw up. That's not good.



Eddie needs your help. Don't let him or the others down.



If you catch the bad guy in the trap, he's sure to meet a horrible fate.



I bet she's relieved. But would you live in this place?



Through the use of the exclusive Alex-Cam, you must save lives.

Double Switch has been put together by some famous people. Corey Haim of "Lost Boys" fame plays as Eddie, and recording artist and actress Deborah Harry from "Blondie" plays his mother. It's directed by Mary Lambert who made films such as Pet Sematary and Pet Sematary 2, along with a few Madonna videos. This game has been made like a real movie. Let's see what Sega can do next. How about another mystery?



Will You Accept the Challenge of a Jedi Knight?



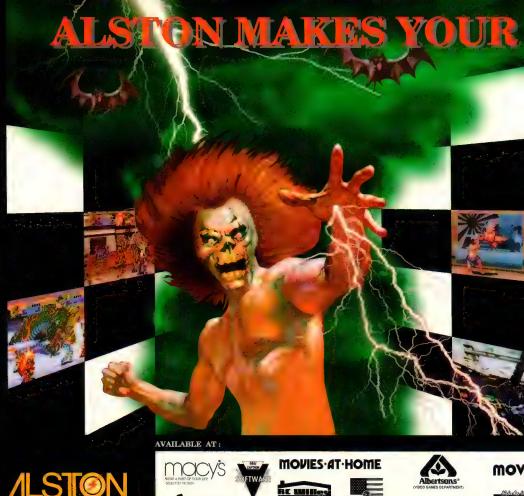
Pursued across the galaxy, you and your Rebel Forces now marshall new strength on the remote ice world of Hoth. Although tracked by probe droids, attacked by ice monsters, and confronted by an army of gigantic Imperial Walkers, you must not give in. You are the Alliance's only hope. Learn the ways of the Force, then test your skills in this fast-paced, action packed sequel to the hit game, Super Star Wars.

Alternate between sideways scrolling, dizzying Mode 7 flight sequences and first person cockpit views. Experience the richness of a 12-megabit, interactive Star Wars universe, loaded with new enemies, exciting dialogue, movie sound effects, cool vehicles, and intense 3-D space battles. Join Luke Skywalker, Han Solo and Chewbacca in a continuation of their epic action/adventure in Super Empire Strikes Back.



SUPER NINTENDO



















This is the 21st Century, what





The 1st & best fighting

joystick to offer compatibility with both the Sega-Genesis & Super Nintendo systems. With adjustable turbo speed & a slow motion option, this Alston 8-button controller will make you the champion of the upcoming 6-button Sega-Genesis games. On games like MORTAL KOM-BAT & STREET FIGHTER II, if you don't have THE ELIMINATOR, you better be ready for defeat.

SUPERSONIC

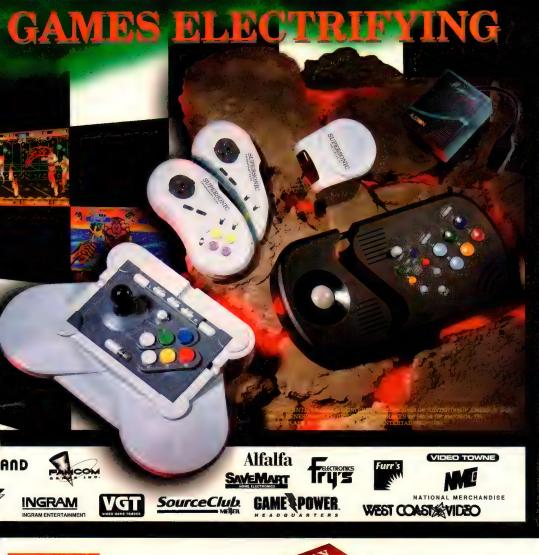


are you doing with a cord on your joy pad. Alston's advanced cordless technology will allow you 180 degree move-

ment with a 30 foot range of motion. Add turbo and slow motion options & the SUPERSONIC gives you maximum fire power and control. You will be bored-less when you play cord-less. Both SNES & Sega-Genesis are avail-

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able now.



MEGAVERTER

The latest Alston technology makes it possible to use your SNES controllers to play both the Sega-Genesis 16-Bit & CD Systems. With the introduction of the Megaverter, your favorite Super Nintendo joystick or joy pad will now offer the same excitement for the Sega-Genesis Systems. So, when you SNES gamers are ready to play the new Sega-Genesis 6 button games, don't buy another controller, save yourself some money and buy the new Megaverter. Run out & buy the new Megaverter so you can enjoy both the Sega-Genesis & SNES games with your SNES controllers.

Included in every Alston product package are 2 scratcher game pieces. These game pieces will entitle

the bearer to a variety of prizes. With winning game pieces revealing prizes ranging from various Alston products, to the Grand Prize, a Sega-Genesis CD system, Alston makes you the winner. Purchase an Alston product today, and test your luck on the scratcher game pieces. These game pieces are void where prohibited by law.







DECHARDO





DONATELLO







CAREY JONES

Kenami TMNT: TF

Genesis

Fighting

Heads up fightin' fans, another fantastic, fist-flinging, street fighting-type cart is making its way to the Genesis!

The masterminds at Konami have whipped up this cool Turtles cart, and loaded it with lots of options and special moves. Despite only really using two of the controller's buttons (the third is used for the taunts...), each of the eight playable characters have an assortment of dazzling moves.

If you expected this to be a clone of the Super NES version, you are WRONG! This is a completely new and separate cart.

TMNT: TF features voice and dark graphics representing the original comic look of the turtles. If you are a TMNT fan and own a Genesis, look to this one for real excitement!







TIERO TRACE







SALKALEIC









MICHAELANGELO







RAPHAEL







HAY FILLET



"The stunning visuals of this game have to be seen to be believed, there is nothing else like it out there!"

Electronic Geming Monthly



"... the feeling of depth that you get is unmatched by anything seen on a home screen to date... there is no question that the technology and design employed in Jim Power is a breekthrough." —Die Hard Game Fan









GENESIS



LORICIEL®







Interplay

Out of This World

300

Adventure

Because you've asked for it, EGM is bringing you even more news on the game Out of This World for 3DO. This game is better than the SNES and Genesis versions. The graphics and animation are smooth as silk. The music is as dramatic as ever, and the 3DO's capabilities are put to good use here. EGM has managed to get an indepth look at this hot title. Behold these maps that show off the graphic detail of Out of This World.



Like the other versions, a password feature is available to you.

JUMP TO PERIL
Watch out! That first step is dangerous.





When you first start off, you are drowning in pool of water. Vicious tentacled arms will attack. You can escape them by just moving. To the left, poisonous slugs will pose a threat. Kick them and proceed. A roaring beast will then appear. Run as fast as you can, grab the vine and continue running. You will meet your first alien here. Yow!





CINEMA DISPLAYS!

Watch the story unravel through the cinema displays!







Swing the cage down upon your captor, and flee for your life!



TRAPPED BY THE ENEMY!

Make your escape from the alien penitentiary! Your friend will help you.



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EA Sports

NHLPA Hockey '93 CD

Sega CD

Sports

Electronic Arts continues with their famous line of Hockey games. NHLPA Hockey '93 CD for the Sega CD is as good as the cartridge, plus it has some really neat features that put this cart on top. All the players are digitized, and you can see the teams highlights from over the past few years in the form of full-motion video.

I shouldn't even have to mention that this game has CD sound, as you've probably guessed it. If you've been playing all the previous EA hockey carts, this one is even better.



Get ready for yet another hockey game by EA. Now on CD!



Sort through an entire list of options available to you.



EA sportsman Ron Barr returns to keep you informed on what's new.

SPECIAL CD ONLY FEATURES!



Now there are digitized cinemas of the action, and pictures of the players themselves. These will give you the feeling of actually working with the real teams. There is also a cute little access time screen.

















TO BE...OR NOT T

THIS SMASH HIT SNES TITLE IS NOW AV



International Match



MALE (or noch who dare)



Select your style

D CLASS FIGHTERS TRAIN SPAR PICK A STYLE OR CREATE IONAL ARENA MAYBE YOU'LL BE GOOD ENOUGH TO BE INVITED TO THE 'KUI THE CHALLENGE AWAITS . . .

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GENESIS



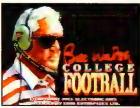
EA Sports

Bill Walsh College Football

Sega CD

Sports

Get set for hot sports action with Bill Walsh College Football on the Sega CD. This title offers Madden-style game play, complete with the scaling field. This game has CD sounds and plenty of features that make this among the most playable of the CD games. Bill Walsh College Football looks great. It's pretty much like the cartridge version. If you are heavily into EA sports games, then I can see no reason why you won't like this one. No one does sports like Electronic Arts.



EA continues their sports tradition on the Sega CD with much grandeur.



Bill Walsh College Football offers a number of options for easy play.



Check out the team match-ups to see where you need the most help.



RON BARR

This guy'll tell you all you need to know about the game, including all the options.



THE WALSH REPORT

An insider's look at the game. Here's where to get the hot tips!





From the coin toss, you choose either offense or defense. When kicking off, use the handy dandy meter to determine where the ball will go.



IT'S WARI

Once you get the football, it's time to move it or lose it! Mow over your opponents or you could be eating the grass very soon!







JUST DO IT...

Each team has its own merits and its own skills. You can play endlessly trying to find out who's the best. But, that's all part of the fun of this game.





GO HARWIRE WATH YOUR SNES WAS



He's quicker than a greased hairball. Tighter than a hairpin turn. He's got hair with an attitude. And the fastest can of hairspray in the west. He's trouble in the fast lane. Tricks in a can. Cars, trucks and uncool dudes pull over. He's good road—from Irem. Move hair fast to your nearest video store for Rocky Rodent!



Super Nintendo



8335 154th Avenue N.E. Redmond, WA 98052 FAX (206) 883-8038



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Super Turrican 2 features an all-new, totally awesome grappling arm!





Seika

Super Turrican 2

Super NES

Action

The battles of Turrican continue with this hard-hitting sequel. Super Turrican 2 improves over the first game by making the graphics better. adding new technique and having a whole arsenal of weapons.

It seems that the evil forces have returned, and it's up to the Turrican warrior to stop them before they destroy the world. Like before, there are huge Bosses, infinite swarms of attacking enemies and lots of powerups to be had.

Super Turrican 2 is much more than a seguel. For example, you now can swing via a grappling hook like the old game Bionic Commando! This opens up new ways to explore. If you want an action game rich in technique and great in graphics, try out this one!













FREEZE BEAM



FLAME THROWER







The city has been left in ruins. Use your grappling hook to traverse the many overhangs and pitfalls. "Climb" by hooking yourself onto a wall, and rehooking quickly. There's lots of strategy here!

When in doubt, you can nuke the enemies with a huge blast. You only get a few of these, so try to conserve them. The explosion is done much better here, as opposed to in the first game. The explosion balloons out, and the

background blurs out!







Up to 16 lip-smacking levels of twister gameplay, man! Yes, sir. I like it!



Load up on putrid power-ups like stinky socks, band-aids, Powdered Toast . . . even Log²⁶.



Bizarre graphics and voice tracks make you feel like you're in the show. Oh, Joy!

Holy Lederhosen! Ren Hoëk & Stimpy are trapped in their own TV show...and it's up to you to bust 'em out before they fall victim to unsightly yellow build-up—or worsel.

All you have to do is help your heroes survive four of their classic episodes—including an enchanted, yet deesgusting journey through Stimpy's digestive system.

So don't just watch Ren & Stimpy—play Ren & Stimpy. And don't forget your breath mints!



เลาะสามโทล่ยุกราธิรฐเทติ

I • HQ SOFTWARE

ME

1993 provefopeo, All Rights Reserved. Novel/deon, The Ren & Stimpy Shov, and at relater characters at Tradsmans owned at Upense e by Nickey deon, a programmini, service of Vacom Infernational, Inc. T⊷HO Schware™ and T⊶HO storac registere trademarks of T⊶HO.











You can change your form by picking up certain items from defeated enemies. You may start off either as Dan or Bill. the first two characters above, Cool...

Cata East

Sengoku

Super NES

Action

Four hundred years ago, an evil ruler held the land within his steel grip. Only two warriors were able to stop his evil.

Now that evil has returned, and the two warriors must once again face their greatest adversary. Using the spirits of other warriors, they must fight their way to the cause of all the terror. Get ready for Sengoku!

Sengoku is based on the Neo•Geo game of the same name. The translation is a little rough, but the story is the same. Each character has an arsenal of killer moves, and they'll need them to deal with the deadly enemies. Sengoku is a difficult, nonstop battle against the forces of evil. Only the best will be able to handle the rigors of Sengoku!



Break the enemy's sword, and he'll be a lot easier to fight.



The subway is a great place to find a good fight. Don't be swarmed.



The first Boss is atop a herd of stampeding horses. He's tricky!



Trust no one. Not even the ladies you might come across.



The Bosses will get more difficult to fight. Better get another player!

FOUR COOL WARRIORS



AREA I-I: HIGHWAY

Learn your skills here, for the enemies aren't all that tough...yet!



AREA 2-2: SUBWAY





GREEN GLOBE

Grants the possessor more health to his person.





Gives players a sword to vanguish the enemies.



ELLOW GLOBE

This gives you special powers if you get it.

Level 2 has all new opponents for you to

conquer. Take things easy.

Transforms you into a savage warrior.



SHURIKA

Turns you into a nimble ninia of great skill!





"What makes PELEI Soccer for the Sega" Genesis" better than any other soccer game out there? It's not only designed by game experts, it's designed by the world's plays—all out, intense, world-dass. My 30"-35" slanted field plays—all out, intense, world-dass. My 30"-35" slanted field plays—all out, intense, world-dass. My 30"-35" slanted field plays—so from white momentum a perspective gives you the truest sense of how enormous a perspective gives you the truest sense of woo momentum and the soccer field is. Built-in Team Logic' means players move real soccer field is. Built-in Team Logic' means players move and the soccer field is. Built-in Team Logic' means player and the built-in Team Logic' means player and player images on the screen are extra large and digitized—actually rotoscoped from video footage of soccer digitized—actually rotoscoped from video footage of soccer

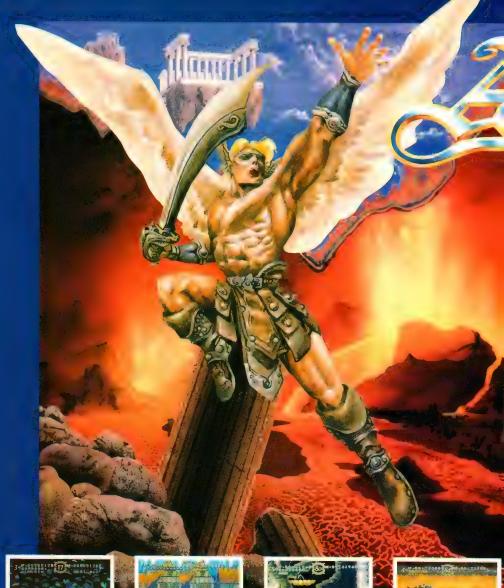
Then It Hit Me."

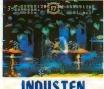
players, You can adjust player attributes like ball control, speed, stamina, shot accuracy and aggressiveness. Customize team colors. Select your starters. Sharpen your skills in goalie or shootout mode. Then take on dozens of international challengers in exhibition, 40 game season or international challengers in exhibition, 40 game season or tournament play, Master a mix of intense soccer moves—tournament play, Master a mix of intense soccer moves—tournament play, Master a mix of intense soccer moves—digitized crowd noises and international soccer fight songs. Mot finished with a match? Hey, no problem. The 'memory chip' allows you to save season and tournament play, win, chip' allows you to save season and tournament play, win,

loss and tie records, and goals scored. And, for your own team, the 'memory chip' also saves individual player stats team, the 'memory chip' also saves individual player stats including games played, goals, assists and fouls. This is the including games played, Boals, assists and fouls. This is the including games played. How would I know? way soccer was meant to be played. How would I know? Let's just say I did all the research." To order, head over to your fovorite retailer or call 1-800-245-7744.

Free Soccer Ball With Every Purchase!*

*While Loppins and See package or retains for details, uncersed by Sega Enterproses for pay on the Sega Genesis System: Sega and Genesia are trademarked of Sega Enterproses of PELE Press segistation and Prest likeness are brademarks of Gory Establishment used under learners by Accossor, or 0.1953 Accossor, or A Brights reserved





INDUSTEN









One of the most anticipated sequels this season!











Joe and Mac 2 offers you a whole slew of options. You can not only play a two-player game, but Super 2 player as well. There is also a password feature which allows you to continue your progress whenever you want. Joe and Mac 2 is a massive improvement over the first game.

Data East

Joe & Mac 2

Super NES

Action

Data East's comical cavemen are at it again! Joe and his cave bud, Mac, return to the Super NES, in a whole new adventure that makes the first pale in comparison. Evil cave dudes are making their lives miserable, so the duo is fighting back. Joe and Mac have a new assortment of weapons, plus their trusty clubs. When they hit another caveman, they will drill him into the ground!

This cart has a lot of humorous moments, and is a lot of fun to play. This time around, there are lots of secrets to be discovered. Power-ups abound, but you must search for them. Joe and Mac 2 is a terrific sequel. If you enjoyed the prehistoric mania of the first, then you'll definitely like this one. Lots of improvements!



Take a spin in the world's first truck! Bowl over any enemy in your path.



Swim up stream to get to the the exit. Beware the piranhas swimming around.



The first area starts off simple, but it will soon become a winding maze!



Although you can't tell by the map, there is lots of parralax scrolling!



Oh no! A strange column of stone has thrown you a top a stegasaurus!











RSANT PARTY

Now you and three of your friends can play the hottest game for Super NES at

THE SAME TIME! The Super

Bomberman Party Pak features the

mega-popular Super Bomberman game and the Super Multitap accessory! Hook up four players for nonstop, bomb blasting action in the Battle Mode! Or go on a two player adventure through 48 levels of monsters and robotic traps designed to blow you off the screen!

- Super Multitap accessory included with the video game!
- Super Multitap compatible with every multiple player game.
- Choose from a dozen wicked backgrounds in the Battle Mode.
- Compete against friends or computer rivals in action-packed rounds!



















Sunsoft

Pirates of Dark Water

Super NES

Action





Dark Water has shooter elements in it too. Lots of Mode 7 scaling here!

Based on the comic and animated series comes Sunsoft's Pirates of Dark Water. In a world consumed by evil, it is up to three valiant, swashbuckling warriors to stop it.

In Dark Water, not even the water itself is safe, for it also has a life of its own. This cart is not your ordinary side-scrolling fighting cart. You will not only face pirates, but dragons and deranged midgets as well. Horrible end Bosses too nasty to describe will make your life miserable.

Pirates of Dark Water even has a shooter-type level, where you take to the skies in pursuit of a vicious dragon. This cartridge should appeal not only to cartoon fans, but also to the hard-core action players out there. Two-player simultaneous action is also a big plus. Nice job Sunsoft.

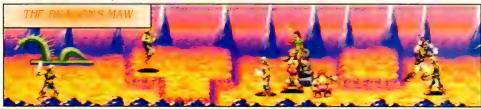








Each of the three characters has his or her own special moves and weapons.





Pirates have enslaved the towns. It is up to you to free the villagers from their shackles. Beware the many traps you will find around here. Use your fighting skills to survive the onslaught of enemies. Then it's time to move on to more danger further ahead.

For high adventure, Dark Water is an entire world of swashbuckling fun. Are

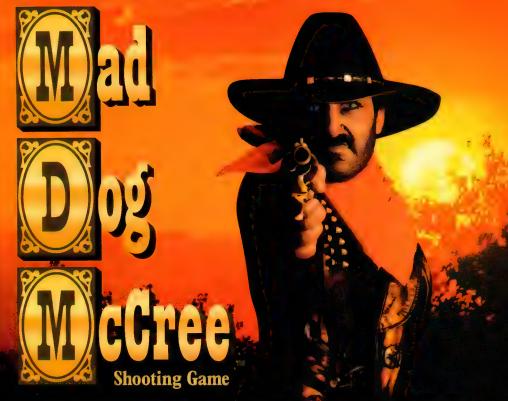












HE'S HERE, ON SEGA CD If you don't find him, he'll find you!









Mad Dog McCree is known worldwide as one of the highest rated arcade games and is the first interactive shooting game with real live motion picture action. Mad Dog and his men have kidnapped the town's mayor and his daughter. To save the town, you will be challenged by a saloon full of outlaws, a hair-raising bank robbery, gunfighters, a slew of Old West ambushes, and Mad Dog himself. Mad Dog McCree is the first of a series of exciting Mad Dog adventures.

The Arcade Smash Hit by



Live Motion Picture Action

Mad Dog McCree is a registered trademark of American Laser Games, All rights reserved.



SEGA CD is a registerd trademark of SEGA Enterprises, LTD. All rights reserved.



Sega

Barney & Friends

Genesis

Action

Oh no! A Barney video game is on its way. That big, fat, purple dino with a heart of gold, and a stomach full of kids (just kidding...) gets his own game on the Genesis.

Control Barney as he tries to find his missing friends who have gotten themselves lost. When you find your pals, you get to hug them! Oh joy!

If you love Barney (he loves you). this is the game for you. This is a good non-violent game for the younger kids. Parents take note. Look Ma. no blood!



The antics of Barney continue with this cute game of friendship.



Try to find the kids who are hidden in each of the many levels.



Hug the kids when you save them. Isn't he the cutest thing?

Psygnosis

Wiz 'N Liz

Genesis

Action

Wiz and Liz are a sorceress duo who love to make magic, but they don't have the right ingredients to make their spells work. The game is about these two whimsical characters who must adventure through a series of colorful worlds to collect the proper regents for their magical brew.

Wiz 'N Liz is a great cart for kids. Its non-violent theme and colorful levels make this one a joy to play. Its relative simplicity makes it addictive. The music is well done, too! If you have two players, the game gets even better. This game isn't violent, so parents should give it their approval too!

Wiz 'N Liz is downright fun. If you want a relaxing simple game, this is one you should check out. It's different from all the other carts.



This place is pretty big, but collecting the regents shouldn't be too hard.



In the desert, you must find letters to concoct your spell. It's pretty easy.

Data East

Super NES

Sports

One of the best pool games around is Side Pocket. Recently ported over from the Genesis, this game is made even better with enhanced music and sound.

You can play alone, with two players, or in a special trick mode. The trick mode is a bit complex. You are given a number of "puzzles" to solve. These open up yet another puzzle to solve! There is also a normal pool game that takes you around the world, It's fun and relaxing.

If you want to play pool, and are afraid of the sharks, this is for you. This is simply one of the best pool games ever. Nice women!



The most important part of the game is the break. Use it or lose it.





Play the trick game to reveal pictures of a beautiful girl. Can you get to her?



Travel from city to city, earning big bucks and fame by going against pros.

They've got a bullet with your name on it.



We're talking high-caliber criminals—Al "Scarface" Capone, Frank Nitti, the Genna boys . . . If you're going to mess with the most notorious outlaws of the 20th century, you'd better be Untouchable.

Five missions. Three perspectives. Untouchable drama.



Build a case against Scarface in 1929 Chicago. The funny money factory makes phony greenbacks, but the bullets are real!.



You're Eliot Ness, a former D.A. It's only natural that you're called in for a hostage rescue at the County Courthouse.



Ness, you gotta go this one alone. Capone' trigger-happy henchmen are battling with a rival mob for territorial rights.







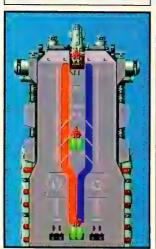








BATTLE ZONE: ONE



Atari

Jaguar

Shooter

Raiden, that classic arcade game is faithfully recreated for players on the brand new Jaguar!

True to the coin-op in every way, you will not be able to tell the two apart! Raiden is a fast-paced shooter featuring mega-huge power-up weaponry, horrible Bosses that overwhelm you, and non-stop action.

Pilot your fighter deep behind enemy lines, and rack up as many kills as you possibly can, before your almost inevitable death. There are a lot of levels, and only the best of the best can possibly hope to survive.

As one of the first shooters for the Jaguar, you can see the potential of the system. This game is perfect for the players of the original coin-op. Raiden is a real challenge!



The aquatic forces will give you some good target practice.



Use your smart bomb to wreak havoc on the enemy forces.



The enemy strongholds are heavily fortified with anti-aircraft weaponry.



Once you enter enemy airspace, there's no turning back. Prepare yourself.



Giant tanks like this one fire a number of barrages in your direction.



This Boss is an airship that launches everything but the kitchen sink.



Not only will you get attacked from the air, but also from the ground!



Special ships will sometimes appear, giving a stream of power-ups.





Bloodthirsty swashbuckler-wannabee for the ultimate in high seas adventure. Must be willing to lie, cheat, steal, swill Grog... and get shot from a cannon. Sense of humor a must!



To reach Monkey Island, you'll have to swindle peg-legged pirates and blotto buccaneers—and gather clues to unlock the puzzles that await you.



Melee Island is filled with exciting pirate adventure - join the Fettuccini Bros. circus and earn your pieces of eight as a fuman cannon ball.



Along your quest to become the greatest pirate in history, you must find, gather-even stealvarious items in order to reach the famed Monkey Island.



SEGA Z



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Crystal Dynamics

Total Eclipse

300

Shooter

The fury of Total Eclipse is almost here! Travel to the far reaches of the universe and engage aliens in lightning fast dog-fights. Power-up your weapon multiple times to really deal out death to the enemy.

Total Eclipse is an impressive display of the 3DO's power. The scaling is very smooth, and there is even a wave effect in the water and lava that scales and rotates! This should prove to be one of the more popular 3DO games. Are you ready to fight the battle of a lifetime? Be prepared!



The closing doors can be blasted open so you can fly through.



Fly too close to the floor and you'll kick up a dust storm!



Fly through this gate to get to the next area in the game.



Enemy hovercrafts launch anti-aircraft missiles at your ship.



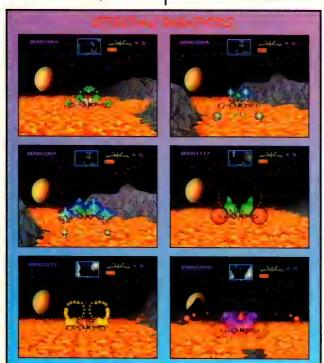
Dodge the icebergs, or your shields will take a major hit.



Sentry towers launch plasma at you. Dodge them and retaliate.



When you do a hard turn, the entire screen rotates.



STRATEGIC THINKING. KILLER INSTINCTS.



The only action game that requires strategy to win. The only strategy game that's hot enough to melt your armor. With the advantages of an advanced 3-D flight simulator, as well as a

shrewd and cunning mind, you'll face the most ferocious intergalactic combat yet seen. Mechwarrior. One of the most original games ever developed.

er developed. It's the year 3027.

Revenge is your motive. A Battlemech is your method. Outmaneuver, outsmart and outlight the Dark Wing Lance. Pursue every lead.

Track them to the furthest corners of the galaxy. But ya' gotta be smart. Only a great

strategy can ensure victory. Use your missiles, cannons, lasers and jumpjets wisely if you expect to defeat your crafty foes. Your reward? More money to build more powerful 'Mechs, critical to



completing your ever more complicated missions.

Perched in the control room of a 60-ton 'Mech, incredible 3-D graphics allow you to command the action. Use the practice mode and

save game features to jump straight into the action. Whether you choose instant action or the rewards of an entire combat career, it's sure to make you sweat bullets. It's Mechwarriar.











SYLVESTER'S ANTICS!

TecMagik

Cagey Capers

Genesis

Action

The antics of Tweety and Sylvester hit your Genesis in a major way. You play as Sylvester, the famous cartoon cat who wants to dine on a Tweety bird dinner. You'll do anything to get it, even if you must risk life and limb.

You must chase Tweety through a number of levels, most using elements of the classic cartoons. Famous Warner Brothers characters will make cameos throughout the game. Some will help while others will attack you.

Cagey Capers is a great action game for the Genesis. The levels are colorful and large. There are lots of items to pick up and use, so strategy is involved. If you enjoyed the comedy of the classics, you'll laugh through the thrills of this cart.



Stack up furniture to reach the the higher places where Tweety hides.



Your cute little son will point out Tweety's general direction.



Granny will bat you over the head to protect her cute little Tweety bird.



You only have nine lives. Lose these, and it's off to heaven you go!



Aha! You have caught the delicious Tweety bird. Digest him quickly!



DOMESTIC DEVILS AREA 2



This is a pain of a train. Lots off pitfalls and enemies make this level tough.



Fight against other alley cats who want to make Tweety their dinner!



Can that be a giant mouse? Or is it just a kangaroo behind that window?



That bird is more than a meal! He's a real monster. Run away!

Taito

Pyramid Patrol

LaserActive

Shooter

Sign up for a mission to explore the interior of the Great Pyramids. All is not as it seems, because some ancient evil grows deep within. You pilot a heavily armed ship through the narrow trap-filled corridors.

You will be blown away by the amazing graphics of this game.



Join your team in searching out the pyramids. There's safety in numbers.



Lasers shoot from the eyes of the statues. Be sure to blast them first.



Swinging pendulums will cleave your ship in two! What a way to go.



This chamber sure is big. What huge creature resides here?



Pioneer Electronic Corp.

Valra

LaserActive

Action

One of the first LaserActive games is called Vajra. Mechs have invaded the city, and you must engage them in a dizzying chase through the streets,

This game is a lot like Silpheed, in that you have no control of where you go, but the backgrounds are unbelievable sights to see.

This is a very impressive looking game, and for those of you who are contemplating buying a LaserActive, this would be one of the games to look forward to.



Shoot the mech's bullets and missiles, otherwise you'll be hit.



Blow the enemy apart piece-by-piece until it is destroyed.



The trek through the city is a mind-blowing battle to the death.

TAKE THE FINAL STEP



M FA

Jurassic Park

300

Action

Travel back to the thrills of Jurassic Park. Try to keep Jurassic Park under control, while all sorts of things go wrong. Deal with the dinosaurs who have escaped their exhibits. Vicious Velociraptors, terrible T-Rexes, and Brontosaur behemoths can be found around the park. Some are carnivores, and they hunger for human meat. Others will not even notice you.

Do you have what it takes to get the park back under control? 3DO does JP like no other system! The hungry Raptors are waiting for you.



Once you enter the gates, the adventure begins. Can you survive?



The Dilophosaurs hide, camouflaged behind the foliage. Can you see them?



Use your taser gun to down the Dilophosaurs before they spit.

Romance of the Three Kingdoms 3

Super NES

Simulation

Romance of the Three Kingdoms 3 takes place during the great upheaval in China's history. Three warlords, each fighting for the power to become Emperor, have gathered their forces. To many this means war, for others prosperity. You must assume the role of a lord in this time.

Use military action, or political finesse to get your goals accomplished. In the tradition of the Koei games before this one, you will find that this cart is so in-depth, you will actually learn something. Play in a fictional mode, or in a realistic simulation of what really happened.

This is a great simulation. To some it may seem boring, but give it a chance. You'll get hooked in no time to its intrigue.



Choose which lord you want to control. It really makes a difference.



Storm the enemy's strongholds, and take control of them.

Segi

Prize Fighter

Sega CD

Sports

Take to the ring for some hard-hitting boxing action with Prize Fighter. This is the first live-action interactive sports video game with you taking on real boxers.

To help make this game, boxers had to throw out 3,000 different punches, making this one of the most realistic boxing games ever.

The use of interactive video is done well. If it weren't for it being black and white, you'd feel like you were really there. But then again, if you got hit really hard, you'd probably see this way, anyway! Prize Fighter is the next generation of Sega CD games, and it's an indication of what's to come.



Box with real opponents in the squared circle. A true test of might!





Wouldn't you like to sock the referee with a quick left to the head?



Your opponent's down on the mat. Right where he should be!

Pioneer Electronic Corp.

I Will: the Story of Landon

LaserActive

Edutainment

I Will: the Story of London takes you on an interesting interactive getaway to England. Meet with many people. and travel to all the exotic spots. There might even be a mystery afoot

that you must solve. I Will has it all. Just one more great game in the LaserActive lineup.



I Will is one of the many games coming to the LaserActive.



Manage your money and gas, or you'll end up walking!



Digitized cinemas show you traveling to the many locales.



Nice pixels! The people you meet are digitized for the ultimate realism.



Pieneer Electronic Corp.

Manhattan Regulem

LaserActive

Multimedia

If you are longing for danger, mystery and intrigue, look no further. Manhattan Requiem for the Laser Interactive offers an interactive mystery with real people and places.

Manhattan Requiem will have you searching throughout Manhattan for a killer, all the while piecing together clues to catch him. It's no easy task. because he's covered his tracks prettv well.

This is one of the best looking detective games to emerge in a long time. Check it out!



Are you prepared to do what it takes to catch a killer?



Travel through the busy streets in search of clues and witnesses.



Question everyone. There's no telling what info you might acquire.

anther, is on the prov Scound



vreaking havoc





PLAY THE GREATEST ADV

From a whole new perspective!

This is first-person, in-your-face, eyeball-to-eyeball, full-motion 3-D action like you've never experienced



JP in 3-D.

If the movie shook you, Jurassic Park for the Super NES will rip you apart.



before.

Ocean of America, Inc. 1855 O'Toole Avenue San Jose, CA 95131



ENTURE OF ALL TIME ***



If you thought the movie was hot... Wait until the razor-sharp intensity of full-motion 3-D graphics gets a hold of you!



Hey Dr. Grant! Never underestimate your opponent... Especially when he's 20 feet tall and weighs over seven tons.



TERTAINMENT, INC.



Meet your chefs... The Raptor slices and dices you, while the Spitter waits to baste you in his venomous marinade.



No more plain polygons or simple two-dimensional sprites! Ocean's exclusive, technically advanced graphics engines deliver REAL 3-D dinosaurs in a solid, dynamic and fully interactive universe.



Triceratops is heading your way! Restore island security and re-arm the voltage gates. Remember: the only good dinosaur is a fried dinosaur.



ALSO AVAILABLE FOR Nintendo

AND GAMEBOY







Activision's latest game lineup looks to be its coolest to date! There are more games than ever to choose from this year, with a good selection of action and puzzle carts! Everyone will find their niche in this way-cool bunch of hot Activision titles!

First on the agenda is Shanghai 2. This is a very tricky game of mind over computer. Loosely based on the ancient Oriental game of mahjongg, Shanghai 2 will have you screaming profanities at your TV set in no time! This game is very addictive! There are tons of different types of games for you to master (good luck!).

The second of Activision's new games is an action game known as X-Kaliber 2097. Set in the distant future, X-Kaliber 2097 follows the adventures of Slash and his partner Alix as they try to overthrow the evil mobster known simply as Raptor. Slash and Alix must make their way across Neo-New York to Raptor's hideout. Along the way, they encounter hordes of evil "Morphs". The "Morphs" are a bunch of creepy humans who mutate right before your eyes into horrible, disfigured beasts. Sounds like fun to me!!

Your only line of defense is the sword X-Kaliber, whose power and strength is legendary. It has the ability to slice through steel as well as Morphs. The Bosses are mean and quite tough, as are all of the levels that you must go through in order to get to Raptor. This is really "survival of the fittest".

The last game in Activision's new lineup is a gem called Baby T-Rex. Baby T. is a young Tyrannosaurus Rex who won't quit! He can pick up icons which give him all types of funny abilities such as breathing fire. He's also really good on a skateboard, as you'll probably notice soon after beginning the game. Great sound effects, animation and game play make Baby T-Rex a real hoot to play! But then again, how could you expect less from a company like Activision?



Shanghai 2 looks to be this year's mind-bender cart. Stored within this cartridge are a myriad of brain-teasing games based on the Oriental game mahjongg.

All of the included games are very fun to play! Even gamers who are not partial to these types of games will instantly become hooked on Shanghai 2's ability to befuddle your senses. If you're in the mood to give your brain a workout, you have got to try Activision's Shanghai 2!



Use the handy password feature to access the various tournaments in the game.





Shanghai 2 contains many different kinds of mind-bending games to keep you busy.



Pull-down option menus work similarly to those used in most home computers.



Lots of mutated, horrifying Bosses await our heroes in this heavy-duty action cart.



Use your sword to protect yourself and destroy the monsters that come your way.

In the year 2097, neo-New York is ruled by the vicious Raptor. Using an army of "Morphs", evil mutating henchmen, Raptor has succeeded in enslaving the citizens of this once-great city. Life has come to a standstill...

Slash and Alix are the last of the special forces who have not been corrupted by Raptor's influence. Your mission is to help Slash and Alix in their fight to over-throw Raptor's reign of terror. Your only weapon is the sword X- Kaliber which can slice through even the strongest steel like it was paper. Take on X-Kaliber 2097 if you're feeling especially bold. This cart is not for the weak!



This chainsaw-wielding robot will corner you in the nightclub—avoid him at all cost!

Baby

TREE



Baby T-Rex gets himself into interesting predicaments! He needs your help!

Make way everybody, here comes little Baby T-Rex, Activision's newest hotshot on the video game scene. Starring in his first primordial adventure, Baby T-Rex is probably the cutest little guy to come around in about a millennia!

This little king-of-the-lizards-tobe can pick up different icons to rejuvenate his life and which also enable him to breathe fire! He can also ride a skateboard like a possessed lizard! The bad



Use the skateboard to whiz up and down the various hills and turns of the jungle.

creatures of the jungle just don't stand a chance!

This is not a game just for kids, though! The difficulty level is good, so that the more experienced gamers will find plenty of

challenge. The quality of the graphics is

also very high. The animations are a total riot, especially when Baby T. hits a wall on his skateboard! SPLAT!! Look for Baby T-Rex and give it a try! You'll laugh yourself silly!



Youch!! Keep a sharp eye on what's ahead because enemies hide everywhere!



Kerrsplat!!! Don't get careless in your hunt for the various icons that you can pick up.



Now you're in...



Two of your worst nightmares have joined forces to bust your butt and take over <u>your</u> world!

They're the ultimate dirtbags of baditude!...



Sometimes to even the score, you've got to double the odds.

double trouble



But you've got the Battletoads <u>and</u> the Double Dragon dudes to even the sides and gang up on the goons.

They're the ultimate team!

Available on NES™, Super NES™, Game Boy™ and Sega™ Genesis™



An Interactive Entertainment Company





You might be saying to yourself "Man, there just aren't enough companies out there that are bringing over some of the more outstanding pieces of software for (insert your favorite video game system here)" Well, for your information, the people at Vic Tokai are listening to the gamers' wish lists of pros and cons!

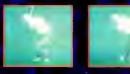
With the introduction of their latest entry, Mazin Saga: Mutant Fighter, they are really starting to endeavor to not only bring over software from overseas, but to bring over the most interesting, intriguing and basically all-around different titles. Their first piece will be Socket, where you are an electrically powered duck with the ability to time travel.

The second title they will bring over (by popular demand) to the much needed Sega CD category, is the Japanese title Mansion of Hidden Souls, where you are cast as a boy rummaging through a giant house of horrors, mystery and chilling cinematic quality gothic fright! While most of the Sega CD titles offer the selection of Full-Motion Video screens, this one goes even further and gives you total control to move. turn and look at whatever you want.

Lastly is the Japanese title Septentrion. The American version will be released under the name of S.O.S. You are cast as an officer upon a luxury liner that has capsized and is sinking to the bottom of the sea. It is your duty to rescue the passengers and radio out for a rescue.

Porting over Japanese titles isn't all that Vic Tokai is doing. They are also now an official licensee of the Sega Game Gear! Their first entry is "Scratch Golf." It proves that you really don't have to be on the greens in order to have total realistic feel. The amount of detail is excellent. giving you all that you need to know about golf. Vic Tokai definitely has a promising future!





ratch Golf



Vic Tokai is really starting to branch out into other video game platforms! As a matter of fact, one of the first games-Scratch Golf-will be for the Sega Game Gear system. Just sick of not going with the boys to an outing on the links? Then grab your Game Gear for some real golfing excitement! Here, the statistics are displayed with immense detail. There are several different clubs to choose fromwood, metal and even other, more unusual choices. There are other statistical factors that enhance the game play



greatly, like wind direction and the particular wind velocity. There are also varying terrains on which to knock your ball around. These range anywhere from local ponds (that love to gulp your ball up), to sand traps where all you do is swing at the ball endlessly, as your frustration makes you start shouting (at the machine, not a little voice in the actual game itself!). There are plenty of options in this game to keep up the competition. If portable golf sounds like your ticket, then go for it!

Not to be outdone by other companies producing mascot games. Vic Tokai is right up there with their baseball capwearing electric duck that runs as fast as lightning! Go through all kinds of levels that present themselves as gigantic threats to your existence. The levels are very large and extremely complex in layout and design, not to mention filled with bad guys that would like nothing more than a nice roast duck dinner! What are you to do!?! Slip past those nasty enemies and take out the final Boss once and for all!

Socket offers crisp graphics that are very similar to Sonic the Hedgehog, not to mention that the speed is very comparable to that particular title as well! The colors are plentiful and as we have said before, the levels are gigantic and filled with all kinds of hidden surprises!













ing through a haunted mansion for clues to help you find your sister who was last seen entering the seemingly deserted building! Don't think for a minute you are just operating a "highly sophisticated surveillance system" here-it is all too real! You press left to turn left, press right to turn right, forward to move forward and the like. No pull-down menus, except for your list of items to use. This one plays like Wolfenstein 3-D, except there are more dimensions and objects to go around, dodge and so forth his in essence a very diabolical and deviously puzzling, visual-type quest game. To help you along, there are a group of ghostly butterflies to offer assistance as you you investigate the many rooms.

Your goal is to search through the mansion to find hidden items, like keys and secret doorways. The animation is seemingly flawless as you put if im side toside and the scrolling as you move is also top-notch—really giving you a sense of being in an actual house! These and other factors will make this geme the sure-fire purchase of Seta CL owners.













THERE'S A SECRET INSIDE EVERY BOX.

The word is out on the Secret of Mana, a new action adventure game from Squaresoft. Just ask those who have played.

16 Megs of action, story, graphics, weapons and more, including: Eight levels of weapons and eight levels of spells

Bigger characters and better animation More bosses and enemies to wage battle against Extensive use of sophisticated modes and special effects, including smooth, seamless flight animation Long game play Simultaneous 3-player capability Player's strategy manual and map Battery back-up that saves up to four different games. All of which adds up to an exciting new playing experience.



Summon your dragon and fly from one exotic land to the next in search of clues for Mana.

Wage battles with monsters and mutants. Win and you can absorb their powers. Lose and part of your lifeforce is drained away.





Journey to colorful villages where you can buy special foods to restore your powers, or secret potions to overcome black magic.



SQUARESOFT





A special rotary select feature lets you easily choose from among different weapons, tools or treasures







EVIL IN ITS BLACKEST FORM HAS

BEEN RELEASED UNTO THE WORLD.

AND THERE IS ONLY ONE WAY

TO RESTORE PERFECT ORDER.



- 2) WHAT DO WAYNE & GARTH CALL THEIR CAR?
- 3) WHAT IS WAYNE & GARTH'S FAVORITE SPORT?
- 4) WHO DOES WAYNE LIVE WITH?

HEGIRONIG TERO

ENTER BY MAILING A HAND PRINTED POSTCARD WITH CORRECT ANSWERS TO THE TRIVIA QUESTIONS ABOVE TO:

"WAYNE'S WORLD 2" "PARTY-ON" PROMOTION
1920 HIGHLAND AVENUE, SUITE 222, LOMBARD, IL 60148

FEMILIE SUPER

HUDSON SOFT

The upcoming lineup from Hudson Soft looks to be their best ever. The first game, Super Adventure Island 2, is the latest in a long line of games in the Adventure Island series. Super Adventure Island 2 is different in that this time around the game has some elements of an RPG. You are now provided with a map of worlds to explore. You also receive instructions from various sources throughout the course of the game.

The rest of the game stays faithful to its Adventure Island roots. Master Higgins returns in his role of the hero to bash his enemies with a variety of weapons, potions and power-ups. The levels are long and challenging, plus include some of the coolest Bosses ever seen on the island!

Super Adventure Island 2 also sports improved graphics and sounds. Both of these factors figure prominently in the cart's improved game play.

Hudson Soft's new lineup will undoubtedly be their greatest ever!





Adventure Island 2



Improved graphics and even better game play than the first make this one hot cart!



Within his arsenal, Master Higgins has a powerful punch which will kill enemies.



Try to find the treasure chests which contain weapons and other useful items.



The levels of Super Adventure Island 2 range from tropical forests to ice caves.





HUDSON SOFT"

Based on the huge success of Disney's movie of the same name, Hudson Soft's Beauty and the Beast will obviously be nothing less than spectacular! This beautifully animated cart highlights some of the truly great features that you would expect from such a great movie.

You play the part of the Beast as you make your way through the

various levels in order to find your lady. Along the way, you encounter many of the whimsical characters straight from the movie! Coool! The enemies are as numerous as the levels of play! This one will definitely keep you going for hours!

If you enjoyed the movie, you'll love the game! Hudson Soft has really outdone themselves this time-check it out!





The Beast has a variety of cool abilities. like climbing over certain obstacles.



The gothic settings and rich animations make this cart look more like the movie.



That spunky little mouse, Fievel, is in trouble up to his tiny snout once again, An American Tail: Fievel Goes West will definitely bring out the little kid in you!

The action is literally non-stop (and I do mean non-stop!) in this jumpin', runnin' and gunnin' extravaganza! Too much fun you say? But wait, there's more!

Fievel has his handy populn ready to dispatch any and all enemies that get in his way! He can grab power-ups like a squirt gun, as well as 1-Ups and other life-giving items.

The graphics are very detailed and quite excellent. Once again, Hudson Soft has made a video game which looks more like a cartoon than a game!

An American Tail: Fievel Goes West will appeal to a broad spectrum of gamers. Even the more experienced gamers will be able to play without being unchallenged! Young and old alike will enjoy this cart!



Fievel can use his trusty popqun to reveal tons of power-ups and 1-Ups.





Be careful on and around the barrels. some of them contain little surprises!



Fievel encounters many tough hombres in his latest western adventure!

POWER LEAGUE

Go to the ball game without ever leaving your house with Hudson Soft's Power League! This is probably one of the most complete baseball carts ever made!

The options alone are enough to give pause. You can play four different types of games including Pennant, All-Star, Match and Home Run. In the Home Run Mode, you can compete for the most home runs within a certain amount of pitches. In All-Star, you get to play as the cream of the baseball crop. Pennant is a race for the title as you play a round of games.

The game play is very good with the players being easy to control. The computer is tough to beat, so you'll never really run out of a good challenge. As for the graphics, they're the best we've seen in a baseball cart in a long time!

Pick up the bat and step up to the plate with Hudson Soft's awesome new Power League! Batter up. baby!



Two-on-two beach volleyball will really test your skills. Set the ball for a good spike!



In the Regular Court Mode, you can pick different teams from all over the world.



Learning to serve the ball correctly can be the difference between a win and a loss!



The computer pitchers are extremely tricky. Keep your eyes on the ball!



Choose from four or more game types including a cool home run contest.



Grab some of your friends for a game of ball. You can select different variations.



The overhead view of the game allows you to keep close tabs on all of the action.

Dig and Spike Volleyball

If you ever played beach volleyball, team volleyball or even if you just love watching volleyball, you'll go nuts for Dig and Spike Volleyball.

You can play on two surfaces: court and beach. Each of these has four variations including: player vs. computer, player vs. player, training and World Cup. Each of these offers something unique!



There are two Modes of play, each of which has four separate playing options!

Beach volleyball is played with two players on each side. Each team has its own set of various abilities. Court volleyball can be played like regulation volleyball, depending on which options you choose.

Go for the spike and attack the net with Dig and Spike Volleyball from the folks at Hudson Soft. Side out!



For beach volleyball, you can select different teams with different strengths.



THERE'S ONLY ONE WAY DESCRIBE ERNATIONA SOCCER.





You get all the moves of the international greats. Like a sliding tackle so real, it'll knock you off your feet.

It took the number one name in

A header just

sports video games to capture the number one sport in the world.

FIFA International Soccer from EA SPORTS." It's Italy attacking Brazil. A perfectly executed bicycle kick by Germany.

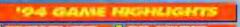
Team Formation

Choose from all the classic formations Stack your 5-3-2 line-up with a frontline of Brazilian speedsters. Then blow by the

past the goalie's reach and into the net by England.

With over 2000 frames of animation, you can pull off a picture-perfect bicycle kick right in front of

the mouth of the goal.





It's you against the goalie. The international title's on the line And the crowd's a wild, chanting mob Can you conquer the world?

It's the most animation vet in a sports game. So every corner kick. every sliding tackle, every move is picture-

perfect. Plus you get the strategy, the plays, the screaming, chanting fans right out of the stadium. Visit vour EA SPORTS dealer or call (800) 245-4525

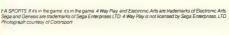
anytime. And get the world's best soccer game, hands down.



If your keeper can swallow up every attack on goal, you might just taste victory in the international tournament.



If it's in the game, it's in the game,"







Use your head and you might just score on that crossing play

"...the most realistic soccer game to date!



Use a corner kick to mount an all-out attack. Flood their defense with your men, then launch a kick that your striker can push past their lunging goalle.



Design your plan of attack by deciding how you want your players to cover the field. Pull your fullbacks up, send your halfbacks downfield, or position your striker right in the goalie's face.

"What it did for football with Madden NFL° '94, EA SPORTS has done for soccer... -Game Pro



Spearhead an offensive surge with a diving header. Leave your feet and bring the crowd to its feet.

...a sure bet to win the video game World Cup in '93.'' - Die Hard Game Fan



4 Way Play" kicks tournament action into high gear with 3 on 1, 2 on 2, or 4 on the computer action.



If it's in the game, it's in the game."

WHAT'S UP DOC'S

Fix-A-Came Cleaning Kit

Your video game hardware and software can be kept in top playing condition with Doc's [®] Fix-A-Game™ cleaning kits.

The unique combination of individually calibrated tools, 3M™ Imperial Polishing Film™ and Doc's Ultra 2000™ cleaning solution guarantees a game system ready when you are.

Only Doc's uses non-toxic, non-flammable, non-filming Ultra 2000™ instead of common rubbing alcohol to ensure complete cleaning combined with complete safety.

And only Doc's cleans all of your systems with one purchase. So, if you have blank, scrambled or flashing screens or just want preventative maintenance, Doc's Fix-A-Game™ is for you.

Cleaning Kit^a





Look for these fine products at a Video entertainment dealer near you.

it's a Doc's Double Play





for the Game Boy ofrom Nintendo®

Is your Game Boy® hard to play in low light...and a battery hog at that? There is a better way!! Doc's Rechargeable Battery Pack gives you 10 hours of play, can be recharged over 500 times and is ready to go after an overnight recharge. It fits right into the battery case with no extra bulk or cables.

Still hard to see? Add Doc's
Light/Magnifier. Lots of light from 2
replaceable bulbs (we give you spares)
and 150% magnification of the screen.
And only Doc's Light/Magnifier can be
powered by the Doc's Rechargeable
Battery Pack or AC Adapter to save
batteries one more time.

Doc's has you wired... better yet, wireless.

New Wireless Remote Controllers with Expert Mode and Slo Mo for SNES.®

Wires, wires, wires! Now go wireless with the first remote controllers for the SNES® that really work! Instant response, incredible range, slow motion and amazing beam width makes sure your actions get the right reactions.

On top of that, you get 2 user simultaneous play, battery strength compensation and auto-shutoff. The sleek design fits right into your hands. Place the receiver by your TV and put your game system away. Each controller provides 40 hours of play on a pair of "AA" batteries.



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YOU ARE THE CHAMPIONS!

Only from EGM comes a 12-page guide on all the characters, all the moves, all the stats and tons of strategy. Get set for a fighting game that uses brains and brawn as you try to claim the title of Eternal Champion! Only one out of the nine dead warriors will be resurrected to claim the title and change history for the better





More options than any other fighting same makes this a totally configurational fight ing cart. In a one-player practice match, select your enemy, the background stage and even the skill level. In Two-Player Modes you can select game speed, fighting time, amount of rounds, inner strength and much more.

OPTIONS GALORE AND MORE!

Select your enemy and backaround to practice against орро-





Take on a friend and turn off the special or inner strength to even the odds.



Modes a instant replay give more control than sports games.

Play through your **Evorite** scenes: auto. manual or high-

lights.



1-PLAYER







Three Practice Modes hone your skills on orbs or a hologram. You're also given a lating

ETERNAL & CHANDONS mai bestallibert

Sure there are One- and Two-Plaver Modes, but that's only the beginning. More ways to play with more righting options make this 24 Meg game a powerhouse

INFORMATION



2 PEANER



TOURNAMENT

A complete tournament with stats and progress shown along the way.



A NEW

POWER OF A WORD

Don't underestimate the power of a good insult. All moves require inner strength

(shown as the vin/vang symbol next to a player's energy bar). To perform special moves requires a certain



amount of inner strength, proportional to the damage it does. The key is that an Insult move drains your foes' inner strength. This adds a whole new dimension to fighting games, since it uses more strategy and not merely quick reflexes and brute strength. This is great to even out characters with very powerful moves.

CHARGE IT!

All special moves are either charge moves or button combinations. No more Instant **Dragon Punches or Fireball Motions. This** forced charge adds a level of difficulty and timing. To add to the complexity, the charge time is cumulative, so you can charge for approximately 10 seconds,

walk forward for 8, and still perform a 2 second charge pack move. Because of the importance of charging, be sure to charge at all times





DEFENSE=OFFENSE

Unlike many other fighting games, Eternal Champions fully uses defensive moves.



Some of the defensive moves, like Slash's Bat Back and Larcen's Reflect Back, actually ricochet the projectile

back against their foes. Even the many fields of Trident can be used to defensively cause a player to harm themselves or put them in a bad position. Initially, these new types of moves will take a bit of get-

ting used to, but they will surely make for interesting matches. Sometime the best offense is a defense.

KEEP IN CONTROL

MOVEMENT ABBREVIATIONS

R-FORWARD

CB-Charge Back for time shown

CD-Charge Down for time shown

","-Perform in sequence

"+"-Perform simultaneously



the same the button names as defined in game. They are used in the moves secton, but shortened to their button name for the combos in order to conserve space. Three button controllers use start to toggle from top and bottom rows.



ONE SHOT AT THE TOP

After you defeat the eighth character, you don't have to worry about a mirror match, but you should really worry about how to defeat the Eternal Champion. This guy has only a few power moves, but they are very deadly and can be executed at will. To harden the odds, you only have one match to defeat him. There are no continues or second chances. If he wins, you lose for good!

Learn to avoid his Explosion Attack and run from

his invincibility Phasing. He can be beaten if you keep attacking and time your moves well.

Don't give him a chance of account or beach off

to use his special moves.

When he's
low on
energy, he'll
back off.
Wait for him
to explode
five Energy
Balls. Jump
on the
bottom
one!





If he gets desperate, he will start to flash. This means, he's invincible. Run! Don't try to fight or you'll just get thrown.



Each character has a unique ending but all end up the same if they fail. You get









0% DAMAGE CB, F + SWING

STUN BLAM





20% DAMAGE

SNAP+THRUST+WHEEL

CB,E+STRAIGHT+LUNGE

PROTECTILE FIELD

ACTIVATOR

PERSONAL SHIELD



0% DAWAGE STRAIGHT + LUNGE + SWING

0% DAMAGE SNAP+THRUST

3)Jump Right 4)Pause 5)Track Light 6)Pause 7, mp Left 8)Projectile Field 9)Stung Beam 10)Wild Fur, Attack 11)Walk Right

1)Back Fire 2)Personal Chield

12)Crouch Right 13)Insult 14 Crouch Left 15)Walk Left 16 Tracking Blade Combina-ns: Power Drain=3+7 INSULT: LOSER! POWER DRAIN



OW DAMAGE CB,F+WHEEL

BACKFIRE



SNAP+WHEEL

EXTRA TIPS

mili kralingina i kraljanja sulga A CIONO HIMMIN to lowSTRAIGHT +SWING

0% DAMAGE

FIGHTING STYLE: Kempo TIME PERIOD: 2060 A.D. OCCUPATION:

Bounty Hunter

He was a cop with a bad

temper that led him to be dismissed to hush up a scandal. He then took up bounty hunting in Syna. His last assignment was to apprehend a vial containing a powerful virus. He confronted the scientist, but the Feds fouled up and the virus got free.

- 2 SPEED
- **ENDURANCE**
- POWER
- 3 RECOVERY
- 3 DEFENSE
- **4** EQUILIBRIUM









Combo Moves

1. Tracking

Blade



Combo Moves



















4. Stun













Combo Moves

3. Cork



Combo Moves



Combo Moves





SPEED

ENDURANCE

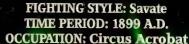
POWER

RECOVERY

4 DEFENSE

EQUILIBRIUM

-omerangs to keep far way and jump arouse in galiek bin



She was always a rebel whose talents landed her in an international circus. She travelled around the world

HLADEARANG

and got caught up in the Boxer Rebellion when she visited China. Spurred by compassion, she tried to prevent military actions, but became a victim of sabotage.

CEILING GRAIL 10% DAMAGE



CB2, F + LUNGE

FLYING CHOLE HOLD 15% DAWFACE

CD3, UP + LUNGE

ACTIVATOR

CB2, F + SWING

PHASE



DEATH DIVE

20% DAMAGE

SNAP+THRUST+WHEEL

1)Phase 2)Ricochet 3)Jump Right 4)Pause 5)Death Dive

6)Pause 7)Jump Left 8)Snap Kick 9)Bladearang 10)Flying Choke 11)Walk Right 12)Crouch Right 13)Insult 14)Crouch Left 15)Walk Left 16)Ceiling Grab Combos: Resonate=3+7 Corkscrew (L or R)=1+8 or 1+2





CD2, UP + WHEEL

INSULT: PIG



STRAIGHT +SWING











CB2, F + SWING

11% DAMAGE

CB2, F + LUNGE



HAMMER FIST



STRAIGHT + LUNGE + SWING

AIR SWEEP







11 POWER SWEEP



SNAP+WHEEL

REFLECT PROJECTILE



CB2, F + STRAIGHT

A well rounded character

Backflip Kick is a great

ariel counter. If cornered

use the Power Sweep to alifekte, Fakteri



5)Crouch Down 6)Pause 7)Jump Left 8)Air Sweep 9)Sia Throw 10)Hammer Fist 11)Walk Right 12)Crouch Right 13)insuit 14)Crouch Left 15)Walk Left 16)Long disc. Sweep Combinations: Ceiling Crawl=3+7 Flip Kick=1+8





STRAIGHT +SWING

FIGHTING STYLE: Mantis TIME PERIOD: 1920A.D.

OCCUPATION:Cat Burglar Born in an era of crime

bosses, he became an expert thief under his boss, Mr. Taglalini. He did have morals, though and refused to kill. His last job was a delivery that turned out to be a bomb. He changed his mind too late, and the explosion killed the target and Larcen as well.

ः अभवना

ENDURANCE.

POWER

3 RECOVERY

3 DEFENSE

EOUILIBRII



CEILING CRAWL







Moves

Combo



3. Backfills Klck





Combo Moves



Combo Moves

















Electronic Gaming Monthly







Combo Moves

1. Leap A

2. Close Y 3. Low B

4. Wall Smach





Combo Moves



Combo Moves

Combo Moves

1. Lune A

2. L DW X 3. Low C

4. Mist Attack









ENDURANCE

POWER

RECOVERY

DEFENSE

EQUILIBRIUM

CHARACTER STATS.

8% DAMAGE

CD1.5, UP + WHEEL

* Hubino - Stomach wunch of Less Drain for a mebeck, Wall Smasher areas for closing





F+SNAP+THRUST+WHEEL





F+STRAIGHT+LUNGE+SWING

DISPEL.



SNAP+THRUST+WHEEL

FIGHTING STYLE: Jeet Kune Do TIME PERIOD: 1967 A.D. OCCUPATION: Bio-Chemist

The best in his field, he created a virus to end the Vietnam Conflict. After in found out its use, he store

back the formula and fled to CELLING RAM London, In a bizarre accident he fell in a vat of the virus mix and turned into a vampire. He searched for a cure, but was killed-vampire style.

WALL SMASH



11 CB2, F + SWING

LIFE DRAIN



5)Crouch Down 6)Pause 7)Jump Left 8)Dispel 9)Ceiling Ram 10)Wall Smach 11)Walk Right 12)Crouch

Right 13)Insult 14)Crouch Left 15)Walk Left 16)Overhead Smash Combinations: Life Drain=3+7

1)Mist Attack 2)Bedazzie 3)Jump Right 4)Pause

INSULT: WEAKLING!



STRAIGHT +SWING

BEDAZZLE



STRAIGHT+LUNGE+SWING

MIST ATTACK



SNAP + WHEEL





Combo Moves

Combo Moves











Combo Moves

1. Lear E













Combo Moves



4 SPEED

- 3 ENDURANCE
- POWER
- 2 RECOVERY
- 5 DEFENSE

FIGHTING STYLE: Ninjutsu

TIME PERIOD: 1993 A.D. **OCCUPATION: Corporate Assassin**

A top-notch killer for the Black Orchid Corp. It wasn't

until she questioned with would happen if the fa

4 EQUILIBRIUM

CHARACTER STATS.

FLYING MINE



12% DAMAGE CB2, F + THRUST

HIGH ANGLE KICK







that she realized she would

about to blow the whistle, but was pushed off the

top of the building.

SMOKE SCREEN

led. From this, she senses her own mortality and was

11 STRAIGHT+LUNGE+SWING

TWIRLING FAN

18% DAMAGE

CD2, F + SWING 1



CB2, F + WHEEL

NINIA WEAPON



CB2, F + LUNGE

1)High Angle Kick 2)Flying Step 3)Jump Right 4)Pause 5)Crouch Down 6)Pause 7)Jump Left 8)Twirling Fan 9)Ninja Weepon 10)Smoke Screen 11)Walk Right 12)Crouch Right 13)Insult 14)Crouch Left 15)Walk Left 16)Flying Mine Combinations: Shadow Mode=3+7

INSULT: COWARD!



STRAIGHT +SWING





SHADOW MODE



SNAP+THRUST+WHEEL





Combo Moves



Combo Moves



Combo Moves



Combo Moves



EXTRA TIPS

Prominent has Rebet in Con a secondary - Po-ming Trident to a

EIO-STUN FIELD



STRAIGHT+LUNGE+SWING

ACTIVATOR





11 CB2, F + SWING

REPULSER FIELD



THRUST + WHEEL

SLIDING TRUDENT





1)Repulser Field 2)Depth Field 3)Jump Right 4)Pause 5)Sliding Trident 6)Pause 7)Jump Left 8)Bio-Drain Field 9)Spinning Trident 10)Plasma Bolt 11)Walk Right 12)Crouch Right 13)Insult 14)Crouch Left 15)Walk Left 16)Bio-Stun Filed Combinations: Liquid Mode=3+7

INSUIT: FREAK!



STRAIGHT +SWING

FIGHTING STYLE: Capoeria TIME PERIOD: 110 B.C. OCCUPATION: Gladiator

Thusly named for the trident that replaced his hand. His people of Atlantis were in constant dispute we

me Romans. To settle then STINNING TRIDENT feud, a fight was held to deter

mine who stayed and who left to the watery depths. Trident was tricked and lost the fight, leaving his people to the waters.

4 SPEED

ENDURANCE POWER 3 RECOVERY 3 DEFENSE 5 EQUILIBRIUM

PLASMA BOLI



DEPTH CHARGE FIELD



STRAIGHT + LUNGE





SNAP+THRUST+WHEEL

DRAGON TRAP

MIDAS TOUCH



15% DAMAGE

CB2, F + SWING



CONFUSION SPELL



SNAP + WHEEL

SWAP SPELL



ACTIVATOR

11 ATTRACT AND SMACK



1)Snap Back 2)Attack Smack 3)Jump Right Apause

12% DAMAGE SNAP+THRUST+WHEEL

STRAIGHT + LUNGE

5)Crouch Down 6)Pause 7)Jump Left 8)Swap 9)Drason Trap 10)Confusion 11)Walk Right 12)Crouch Right 13)Insult 14)Crouch Left

15) Walk Left 16) Midas Touch Combinations: Identity Cange=3+7

IDENTITY CHANGE



INSULT: SIMPLETON!

SNAP BACK



CD2, F + STRAIGHT

STRAIGHT+LUNGE+SWING



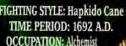
field from Handard Standing Z or Jumping Lise his seem to throw memies on their quars. especially the identity whange if they can't pl other characters

0% DAMAGE STRAIGHT +SWING

FIGHTING STYLE: Hapkido Cane TIME PERIOD: 1692 A.D.

After failing as a blacksmith he tried his hand at alchemy.

His love for science fueled by the mystery of transforming lead to gold, gave him a great find. He learned to create a pure, clean running energy source. Unfortunately, before he could document it, he was burned as a witch by the people of Salem.



3 SPEED

ENDURANCE

POWER

2 RECOVERY

5 DEFENSE

EOULIBRIU



Leap C



Combo Moves



2. Close X

3. Dragon

Trap

Combo Moves

1. Loup A

2. Low X

& Low Y

4. Stant Z

5. Attack &

Smack



Touch





Combo Moves













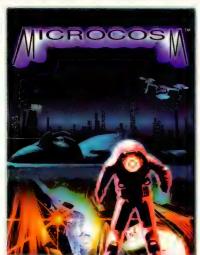


KILLER COMBO **TECHNIQUES**

CHARACTER STATS.

Psygnosis CD's, you Just play it.

A BRAIN IS A TERRIBLE THING TO WASTE.



Take a journey to the center of the mind. This situation is deadly serious. You are coursing through the body of corporate mogul Tiron Korsby in search of a brain manipulation droid planted by a rival company. Time is running out and you're forced to play a fast and furious game of hide and seek. Waste the droid before it wastes Korsby's brain.

Surging through veins, arteries, and other body organs, you blast attacking viruses and your enemies' defensive probes. This struggle for control features non stop action, unparalleled cinematic style imagery, and incredibly smooth gameplay. Over 500 MB of graphic and sound data, coupled with an original soundtrack from Rick Wakeman brings you the look and feel of a true inner-body experience.







YOU MAY BE BRAVE ENOUGH, BUT ARE YOU SMART ENOUGH.

SHADOW OF THE



If this quest was simply a test of physical prowess, you would be all set. But the truth is, your journey will be filled with diabolically challer ging puzzles. In order to save your sister from the evil Beast Master Zelek, you need to scour Kara-Moon and confront him face to face. But, to succeed you must master the most deadly weapon: your mind.

A sinister, intelligent game, filled with fiendish puzzles and challenging battles, Shadow of the Beast II is not your ordinary role playing game, stressing brawn alone. Beast II features an essential blend of strength and brain power. Well orchestrated music tracks, eight-way scrolling and cinematic animated sequences transport you to Kara-Moon, the land of the Beast.

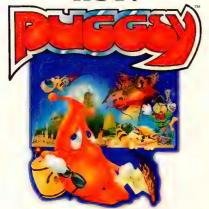






don't have to Psay it.

FASTER THAN A SPEEDING



You've played these games, you know the score: First there were rapid rodents, then came the manic mammals and now we've got frantic felines. You know you've got the moves to shred the rest, it's time to add brains to your arsenal. Meet Puggsy, he's a goofy little alien with a laid back attitude. But he's in a terrible jam. While catching rays on some random planet, the local bad guys scooped his spaceship. Now he's on a frenzied search through a puzzling alien world; and, as we know, extra terrestrials can't get home without their ride.

Puggsy takes you through 50 plus levels of cartoon quality play, filled with secret rooms, hidden levels and "Easter eggs" and featuring: Total Object Interaction™ (TOI™) Puggsy actually uses his arms to control forty different objects, solving puzzles and zapping over 100 different alien creatures, as he waddles his way through 17 bizarre lands. With a multitude of sound FX and tunes, Puggsy takes you on an adventure that's endlessly entertaining.

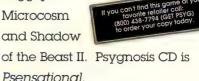






Psyanosis takes you to the cutting edge of SEGA CD™ technology. with three new games that are guaranteed to challenge, thrill and amuse you. SEGA CD™ has got what it takes to blow you away, with enhanced video animation, more play levels, and the intense music and sound effect of QSound with 3-D sound processing. Take SEGA CD™ to the outer limits with Psygnosis' new games; Puggsy,

Microcosm and Shadow







SUPER NES

he Dark Queen has not been heard from since she tangled

with the mean green three (Rash, Zitz and Pimple—aka the Battletoads) defeated her. However, after the daring rescue of Zitz inside the T.R.I.P.S. dreamscape, the Queen is back again—this time with a partner! The Enemy of the Double Dragon twins, the Shadow Boss, has joined torces with the



evil queen. They are speeding toward Earth with a giant laser beam! The galaxy-famous Toads link up with the Dragons and decide to hit the Queen first! Battletoads and Double Dragon can be played with one or two players and in Cooperative and Uncooperative Modes Can the ultimate team beat the ultimate evil? Or will evil reign supreme? Everybody will want to move to this Battletoads and Double Dragon-they are the ultimate team!



MOVE TO THIS!



The Battletoads (Rash, Zitz enti Pimple) are ready for action—this inge with the Double Dragens!





Beot



Take Out Bikin Bash The Trush



Nuclean Knuckles



No Way Back Thwack



Battletoad Butt



Timin Side Slam



BT Bashing Ball



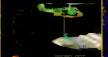
Lack II Front Punt



Swingin' Size Thirteens







LEVEL 1: TAIL OF THE RATSHIP
The first three levels of the game take place on and in the menacing Ratship! The first level drops you off on the Tail and you must fight your way inside from there! Several security systems and sentry guards will fight you at every turn, so be ready!

















A BRIEF REWIND OF MEMORABLE MOMENTS IN BATTLETOAD AND DOUBLE DRAGON HISTORY



BATTLETOADS NES / 1991



GENESIS / 1993



BATTLEMANIACS



SUPER NES / 1993





BATTLETOADS DOUBLE DRAG



team. Over the years the two teams have been adored by many gamers. Now they are as one in three versions of Battletoads and Double Dragon!



GENESIS / 1993



DOUBLE DRAGON 3 NES / 1991



SUPER NES / 1992



GENESIS / 1992









Thunderin



Earthquake Elbow Smash









The Train

Blitic Besh



Dragan x Front Pont

WWW 24-24 SESSES COUNTY

BOSS 1. ABOBO

Dragon roe, Abobo, is the first Boss you will fight. Abobo is big and strong, but he is also slow and stupid! His fatal flaw is he is an easy target for Battletoad Butts or Flying Dragon Kicks. However, don't get too close, or he will get you in a punching clinch that will take away a life!









LEVEL 2-1 & 2-2: THE CORRIDOR

These two, short horizontal levels move first from left to right for Level 2-1 and then from right to left for Level 2-2 (both shown on opposite page). At the end of each of these hallways is a Doorman of Doom! He throws sticks of dynamite at you that will explode quickly. However, you can pick up these items and throw them right back. Just stand over the stick when it lands and press ATTACK. The dynamite will not explode when you hold it, so you have time to carefully aim when you throw it back.



LEVEL 2-3: DRIVIN'

Unlike previous 'Toad bike sequences, this one is slower, and you fight while driving. You can ram opponents from behind or kick them in the face. Also look out for obstacles!



BOSS Z: BLAG

The Rat Pack King is back, and bigger than before! Keep your distance and use dashing attacks. If you can. pick Blag up, throw him, then immediately follow-up with a smash hit!

























LEVELS 3-1, 3-2 & 3-3



descend, or in some cases, swing to the other side of the chasm. Do the BT Bashing Ball and Whizzin Whirlwind moves on the rope by pressing against a

Here you will have to use the Turbo Rope. To use it. stand at the edge of a chasm and press ATTACK: You will do a brief wind-up and throw the rope. Then



wall, then attack!



BOSS 3: ROPER

Roper is the Boss here—and he has a big gun! The key to defeating him is to keep using running attacks (BT Butts and Flying Dragons) to keep him away. However, if he starts pumping his gun, he is getting ready to fire. Duck, wait for him to run out of ammo and keep hitting!





LEVEL 4: RATSHIP RUMBLE

A shooter level! Press JUMP to thrust and ATTACK to fire your laser. The

The teaming of the 'Toads and 'Dragons! The Dark Queen also looks great in the intro!

The multiple cheap hits some Bosses inflict. Why no shades on cool 'Toad Rash?

Blag-he's big, ugly and probably smells like the dirty rat he is!

first part is an asteroid and projectile attack; the next is

where you take on the whole Ratship. One weapon you will need to use is the Homing Missile. To use it. press ATTACK and hold it down. A circular crosshair will appear which you can move with the pad. Move the cursor on an object, wait until the word LOCK appears, then let go of the button and you will fire a











homing missile.



LAST SLAUGHTER

Enter the missile here for the final battle with Slaughter for a total of three fights with him! However, there is still Robo Manus waiting at the front of the ship!

LEVEL 6: SHADOW BOSS SHOWDOWN





Watch for Guidos and Walkers they will aftack you from both sides of the screen! Don't forget to get the items hidden in the hanging lights-they contain valuable icons-like Health and 1-UPs. You'll need all the help you can get for the Shadow Boas!







BOSS 6: SHADOW BOSS

Shadow Boss is very difficult to defeat. First, do not knock down the two last lights-you'll need them to hang from when he turns into a ball. Keep close and exchange blows with him, but when he morphs into a ball, MOVE! Jump up to the lamp and wait for him to change back.







LEVEL 5: MISSILE MAYHEM

After destroying the Ratship in Level 4-2, it will turn into a giant missile that is speeding toward Earth. You must get to the warhead and diffuse the missile. Watch out for the Afterburners—one touch takes a life. Several enemies will try to stop you here, from Scuzz to Guido!





SGT. SLAUGHTER

Doors will open on the side of the missile (1 & 2) and you must fight Sgt. Slaughter. The easiest way to beat him is to stay close and keep hitting him. Don't give him distance-he has a dashing headbuilt that inflicts much harm!











BOSS 5: ROBO MANUS

The 'Toad foe lives! Manus has two attack, methods: It can jump on you, or it can fire deadly laser bolts. The only way to deteat it is to keep punching it up in the air and not give it a chance to land. Of course, you will run the risk of it jumping on you but time it so it never has the chance!









BOSS 7: THE EVIL DARK QUEEN

After a brief horizontal run, the Dark Queen will make her entrance. She has no pattern of attack, so the real only hope you have are the Items that pop out of the computer to the right—they will contain health items. and even 1-UPs. These ought to be enough to keep you going, if not...



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NAGE MUTANT NIN. NAMENT FIGUR



TMNT: TOURNAMENT FIGHTERS

MANUFACTURER

OF PLAYERS

An excellent fighting game—ever for people who don't like them too much! -even

This game needs another final Boss. The one it has just isn't enough for me!

Wingnut and his blood sucking move! Totally gross me out dudes.

he Teenage Mutant Ninja Turtles are busting out of the side-scrolling game arena and into the world of one-on-one combat! Choose from 10 fighters, each with his or her own different moves! There is also an Ultimate Finishing Move that can be performed when the green meter (below your life meter) is full. There are three games to choose from: a Story Mode, a

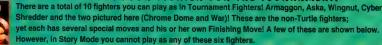
Tournament Mode and a VS. Mode! There is also a Watch Mode where you pick the fighters, and the computer lets them fight to the finish. Let's kick shell!

ASKA:

CYBER SHREDDER:

CHROME DOME

PICK YOUR FIGHTER FOR THE TOURNAMENT:







ARMAGGON:

A tough warrior from the future who wants to conquer Earth!



AQUA SHOCK: A deadly sonic fireball



FINISHING MOVE: **Tidal Wave**



SPINNING UPPERCUT: Deadly uppercut



FINISHING MOVE: **Tornado Attack**



WINGHUT:

A giddy critter from Dexlon V, he entered the Tournament for fun.



MOONBUSTER: A projectile in the air



FINISHING MOVE: Mad Spectre



AURA: Deflect projectile attacks



FINISHING MOVE: Lightning Crusher



RATKING:

The first Boss is Ratking, whose whole body is a weapon! You will fight him In Studio 6!

TIMELET CLIEBISTERLING



RESCUE:

enemies and find clues as to the whereabouts of April and your martial arts master, Splinter! Some fighters will surprise you!



The final Boss is Karai whose powers defy description! You will fight her on the top of a train!



LEONARDO:

Simply wants to be the king of the Tournament Fighters.





RAPHAEL:

Hopes to win money so he can buy gifts for all his friends





ENDLESS SCREW: Twirling attack blades

SHINING CUTTER:

Send out a curved shock wave



Quickly roll forward and kick



JAMBOREE: Throw a disc-shaped blast



ROTO CUTTER: Swinging sword air spin

FINISHING MOVE: Millennium Wave

POWER DRILL: Spinning Sai thrust attack

FINISHING MOVE: **Energy Spray**



DONATELLO:

Entered the Tournament to win money to finish his invention.



HEADSPIN ATTACK Upside-down scissor kick



RISING THUNDER:



MICHAELANGELO:

Wants the Tournament prize money

so he can take a vacation.

BO THRUST: Attack while thrusting



GROUND CLAW:

FINISHING MOVE: Fire Dragon

Deadly Nunchaku uppercut LULIS DE PARELLE DE LA LES



DRAGON BREATH: Shoot energy ball from mouth

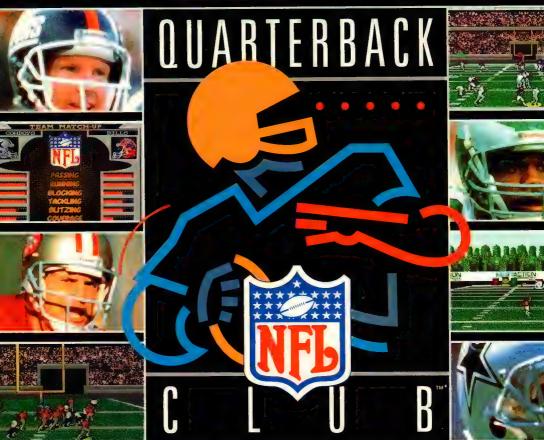


DYNAMITE BOMBER. Roll into a ball and attack



FINISHING MOVE: **Dance of Fury**

THE ONLY WAY TO



IT'S GAME TIME! PLAY THROUGH

AIKMAN, KELLY, CUNNINGHAM, MOON, ELWAY, SIMMS, KOSAR



- 16 MEG gridiron action on both Genesis™ and Super NES®
- Unique Quarterback-view perspective puts you on the field and in control!
 - 128 offensive and defensive plays
- · Stiff arm blocks, jukes, blitzes, diving tackles and more
- Exclusive NFL Quarterback Challenge mode

PLAY THE GAME!



























The state of the s	
49KRS	BRONCOS
PLAYERS SURFACE	4
MUSIC	All Marie Ma
CAME MODE	A COLUMN TO SERVICE AND ADDRESS OF THE PERSON NAMED IN COLUMN TO SERVICE AND ADDRESS
QUARTER LENGTH	3
WEATHER	

THE EYES OF THE NFL'S BEST!

ESIASON, YOUNG, RYPIEN—THEY'RE ALL HERE!

- Playoff and Super Bowl Matchups
- Trade quarterbacks... and see who's really #1!







hat's up, Doc! Sunsoft sure is taking pride in their Looney Tunes lineup. This game is an example of why they do!

Bugs is being pursued by an evil animator who wants him out of the picture! He has to go up against all his previous adventures so he can find all the characters who want him...er...erased. Filled with great animation and plenty of expected Bugs Bunny gags, this one recaptures his history perfectly!

Just take a look at this game and you'll know what's good about this title! It's just like a cartoon!

Even though the Bosses are big and really hysterical—they have easy patterns to defeat them.

BELV

The aftermath of each special weapon that Bugs can use! They're totally hysterical!



BUGS BUNNY

A Rabbit That Is Full Of Clever Antics!



Pie ker-splatz

A basic 'toon combat-a simple edible projectile that makes a cool splat sound!

Special Weapons

There are several unique weapons that have typical 'toon results!



Super kick

This super fast and far-reaching punt will send vour enemies cowering away!



Spinning Lariat And you thought

only Russians who wrestle bears can do this move! Not anymore!



Other animations One minute Bugs

will make faces at you, and the other minute he's eating a carrot! Cool!



A Whole Cache of Hare-Brained Weapons for Bugs! Laser Reflecting Mirrors!

Dynamite Doggie Bone!



Just like the cartoons, pull a fast-one on the dog with the exploding bone!



Reverse the bad guy's laser with this trick! If it works in a cartoon, it'll work here,



Taz will get really bad gas once he eats this fake exploding turkey!

Fight with El-Torol



Time to go up against El-Toro! This classic skit is done with the same Spanish-style music and all too familiar animations!

Battle it out with Taz!



Have Taz follow you to the edge of the cliff and watch his expression as he falls. It's even better to give him a fake turkey meal!





Level 1 and 2 Snow glaciers with Elmer Fudd's dogs and a western Scenario.









mind of their own and try to attack you.



Hansel and Grettel will stuff their faces

Grimm Brother Parodies!

The three little pigs will attack you and the witch will turn you into the famous frog!









Who's afraid of the Big Bad Wolf? He sucks in air and blows you over!















TW.

More Levels, More Mania!



There is a toy factory, a boxing ring (the boxer treats you like a toy) and a haunted house that puts you against black cats.









NHL® '94 is Gilmour deking by Belfour. A MacInnis blast from the point. Robitaille

PLAYER GARDS

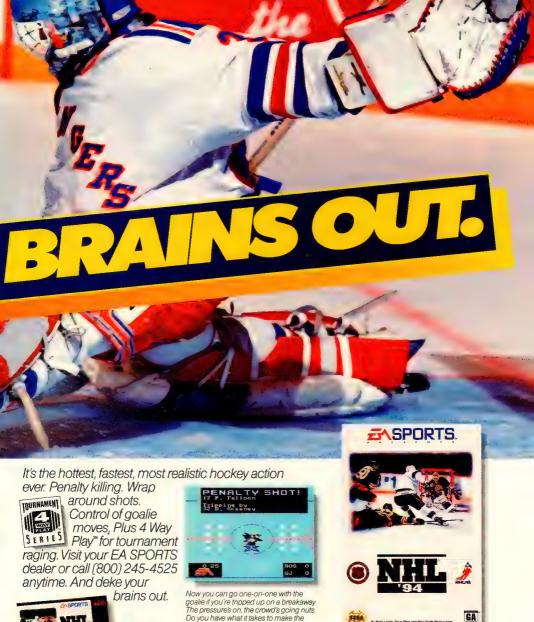
You get the new NHL expansion teams the Mighty Ducks of Anaheim and the Florida Panthers. Plus digitized player images for every NHL starter. crushing a one-timer. Moog smothering the puck with a double pad stack. Lindros enforcing with a per-

fect board check. Yzerman going back door.

New animations really deliver the impact when Chelios bench checks Neely







If it's in the game, it's in the game."

EA SPORTS the EA SPORTS togo. If it is in the game it is in the game and 4 Way Play are integer of the Common Arts NHL PA. National Hockey League Player's Association and the logo of the NHL PA are registered Indicaterates for the NHL PA and an useful under Leaders by Execution Arts NHL PA and an useful under Leaders by Execution Arts NHL and the Leaders are the Common Arts NHL and the Leaders are the Common Arts NHL and the Leaders are the Common Arts NHL and The The Common Arts NHL and The Common Arts N

siren wail?

Coming soon

on Super NES:



MERINER

I am not a Merry Man!











Throw away all the other versions. This cart is the best! Capt. Picard would be proud of this one!

Some of the planet action levels are quite difficult to solve and could be troublesome for younger players.

Cool! There's a whole roster of expendable ensigns to have on your away team as well as the regulars!

pectrum Holobyte is boldly going where everyone has gone beforethe Super NES, with Star Trek: The Next Generation! You control the Starship Enterprise on several missions that are assigned by the Federation and accidentally stumbled on by yourself. Interact with other races in space from the vast instrumentation onboard, or beam down to a planet's surface or into a space vessel to deal with intergalaction problems and solve interplanetary disputes. There are plenty of digitized pictures from the television series, intermissions and other neat touches that will make you say "Engage!"



THE NEXT GENERATION # OF PLAYERS

STARFLEET RECORDS 01529 - THE RESPONSIBILITIES OF A STARFLEET OFFICER



enforce that you follow them strictly.







with sure that your crew members don't suffer any major injuries or death!

RESEARCH TEAM RESCUE!



T'Lirus will ask you for help due to constant threats of Romulan action.



Is he lying or telling the truth? Go to the planet or take on the Romulans in space!

The battles are fast. Split to a main view and a tactical view of the action!



DR BEUERLY CRUSHER STATUS





Know your abilities!



hen damage s done to our vessel, ou can have Engineering ork on it.

Huny Tenn Choose your away team



Get advice from Captain Picard when you are in desperate need of help.

UNIDENTIFIED CRACT!



On a medical emergency, you stumble across a derelict vessel without power.



Assembling the computer is a real hassle with auto defense droids attacking you!

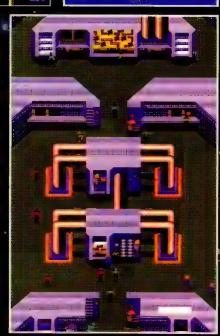


The lights will be out, but Jordi can see infrared!





The inhabitants will wake from cryo and thank you.



Go For The

OLYMPIC G A M E S

Official Licensed Product of the 1994 Olympic Winter Games

Take on the World in Ten Olympic Events

This is the one you've been waiting for. Challenge Olympic Athletes or go head to head against up to three of your friends in ten different Olympic events. Compete on courses identical to those being used for the 1994 Olympic Winter Games in Lillehammer, Norway. Think you have what it takes to bring home the Gold?





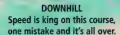
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GOOL

Available for Sega General System and Game Hoy-

LUGE Yeah, you heard it right, steer with your feet and break with your hands, all at 60 miles per hour.







BOBSLEIGH Take them first but hit them right - this race is won or lost in the turns.

0:00:00 007.28 kpt



BIATHLON It takes the stamina of a crosscountry athlete and the eye of a marksman to win this event.







THE NOBCE CHARACTERS

CHOOSE ONE FOR THE JOURNEY XWAITSI



An aging dwarf who wants the Runes to get his youth back. Good offense...



A public warrior who just wants adventure.

An all-around average guy



A warlike demon whe wants the Runes for the ultimate power. A ruthless killer.



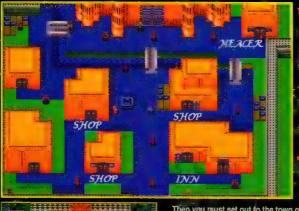
young elf lass who wints to prove she can take care of herself.



Whene is an alien who wants to show that he is better than the others.



A tetujin who wants to find out why he was created and by who...



THE XINGS ORDERS.

The seven warriors assemble in the king shalf. Each is given the mission to acquire the seven Runes. They are then set to the devices. No matter wino you are, try to equip yourself as quickly as possible.

Then you must set out to the town of Rablesk. During your first leg of the adventure, you will be attacked by vicious Hermit crabs. Wyverns and the occasional Demon. To fight back, it is often better to choose "Defend" as your first move, then your second attack will most likely kill the enemy!



20 Hit Points 25 EXP / 12 Gold



29 Hit Points 33 EXP / 15 Gold



A monk who wishes to use the Romes to expel evil from the world.

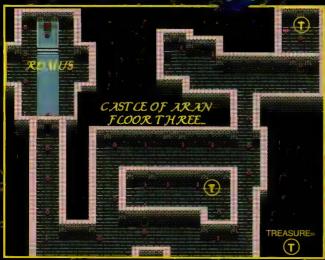
repair yourself for a journey across Ticondera, a land filled with danger. The King has assigned you and six other warriors to acquire the seven Sacred Runes, so that all evil will be vanquished from the land. Whoever holds all seven Runes will be all powerful. Unlike most RPGs, depending upon who you are, the people around you will react to outdifferently. Also, the other six will possibly help you, or they may challenge you to combat. It's a careful ambit, where the slightest error can bring death.

The Seventh Saga is great RPG that can be played over and over again. The land is nich in secrets, and it takes time to find them. Are you ready for the grand adventure of Seventh Saga?

EGM TIP #010 When you acquire the Wind Rune, teleport

back to Lesune and talk to the lady pictured above for a free Potion 1. You can get it over and over!





Romus is quite deadly, and his story is very tragic. Try stocking up on healing potions and alternate hitting and healing. After he's gone, try to explore the castle, because all the enemies should be gone. After this, go back to town, and head out for the cave to the south. From here, you're on your own. Good Luck!

THE COOR

The music and graphics are well done, but I especially like the way your opponents react to you.

The opponents, especially in the part where you are cursed. The insults tend to be really cheap!

Talk about a bad complexion, one look at Wilme's ugly mug and you'll lose your lunch. Aaaaaaargh!



ROMUS.



EOM TIP #011

If you find a Power Seed or an Agility Seed, immediately save the

game. Keep trying for the maximum 4 points. Kit reset and try again if you don't



R ABCESX

Once you've made your way to Rablesk, rest up, and then check out the tavern. A guy named Gain will make you an offer. He can get you something special if you do what he says. Everyone in town is upset, because the Key of Earth is lost in the Castle of Aran. It is also haunted by a vicious ghost called Romus. Travel to the west to get to the castle...



Gain will give you a magic map you get the key. It's helpfull



CAST CE OF ARAN

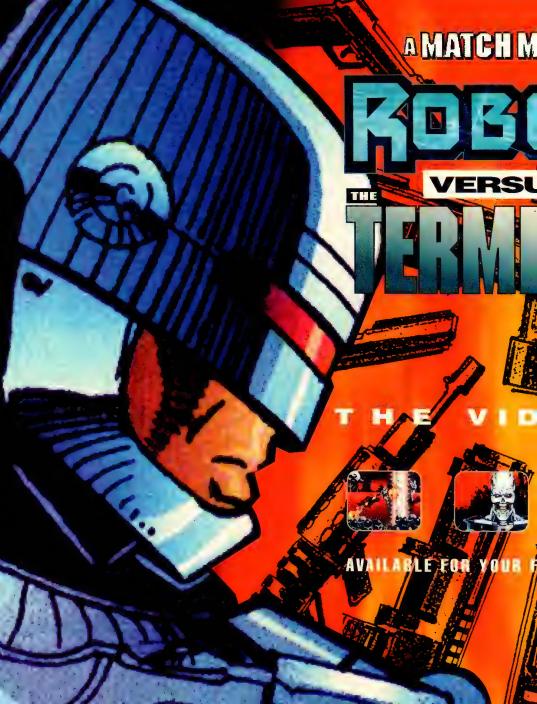


MANUFACTURER # 0F PLAYERS
ENIX 1
DIFFICULTY AVAILABLE

CARTRIDGE SIZE

MAES N/A

PG





Uorday I, onthopias, an . per relactly for Data Lamine A.M. Was a Knowledge Teaching more tens, you can me among Alex. ont is Mont - so can any mamo wells True plant fitting graphics and the +p....) sound brings every grunt and cerr of the game to life. You get all 2 ams and a massive pro-sesioned pa work, which you can change around to your liking. Another great feature is me power play testure. Zoom in tight on action and still be a part of the game ality, or review it all on instant replay Frank Gifford calls every down and game walf time stats to show you how well you are doing in the game. So catch all the none-crushing fast action you see on ABC's Monday Night Football anviso-



abc



his is the main perspective of the field which scales vertically.



The voices of the game and announcer none other than Frank Gifford.









We have all seen great cinema scenes in a football game before, but what is so great about this football game is that the cinema scenes are interactive. You can actually be a part of this fast action. Just press left or right on the controller when picking a play to enter the cinema game scenes.







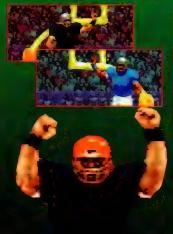




Lots of Playing Options!







THE BOOK

The cinema scenes are interactive, so you can play a part in them.

THE RAI

The game plays a little slow plus the rotation and scaling is a bit choppy.

THE HALL

The over dramatic tackles look more like the player gets hit by a bus than another player.

acked into this game that will keep you cally in the think the proving the follows. For instance, you cannot the offense and defense plays young to your liking. Besides the 25 sams that are already in the game, you can customize your own by renaming the clayers to team data. You can also change and defense abilities, making are more powerful and balanced.







Play Mode!





















Now it's time to decide the track, the weather conditions and also the number of laps in the race.



This gives you the cool option of choosing who (if anyone) you want to race against, while showing their status.

You can race with three different weather conditions. Your driving skills will be put to the test as you race on dry courses, damp tracks and soaking road courses.



the best traction.

Half and half means you

BATTLE



Rain will make this competition a real pain.

PICK CAREFULLY!

STEERING



This is how fast your car will take a turn. The lower the number, the faster.

TIRES



The harder the tire, the longer it will last, but it has less grip on the road.

GEARS



This is how fast your gears will shift. Number 1 is the fastest.

SUSPENSION



Go for a softer setting in tracks with a lot of curves. It will help cornering.

BRAKES



A light setting is best for racing, because it will allow them to last longer.

will slide a little. CUSTOMIZE YOUR RACER



Pick everything from tires to transmission type even the driver! If you prefer, you can let the game decide what is best.



Choose what kind of machine you want to race in. Every car also has your pick of two different drivers. Better decide wisely!



LET THE RACE BEGIN!



After picking the race and rivals, you will have a chance to see your spot on the course by watching the starting grid.



In this race, it's you against a friend in a heart-stopping battle for the finish line. See who is the better driver!



In a one-player game, the top screen is your rearview mirror. It really helps when other drivers try to pass you. Watch out!



In the Battle Mode, it's man versus machine as you take on the computer in head-to-head action.



Before each race, you will be able to take a test run around the course. This is a great way to check the curves for tricky spots.



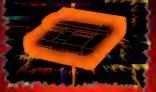
If you crash and get turned around, a warning flashes on the screen. However, the game will let you go around backward.

POLE POSITION



ormula 1 racing got its start in France in 1839, and has now spread all over the world. Since that time, Formula cars have become more advanced with options and refinements the first racers never even dreamt of in their lifetimes. U.B.I Soft has done an awesome job of capturing the true spirit of this complex and exciting sport with their new game, F1 Pole Position. This game is awesome because of its killer options, but also because of the realistic way that the choices you make really affect the way the car performs. Strap yourself in for an awesome race!





OF FORTUNE



SOLDIERS OF

NUFACTURER

OF PLAYERS

AVAILABLE

he creator of the Chaos Engine

location of the Chaos Engine. With the

on. may, an elite strike force was necessary to infiltrate the area nd destroy the foul machine. A group of percenaries were called forth, each with ecial abilities and extraordinary qualities. These soldiers all swore to put a stop to the menace of the engine and free the world from its turmoil. Two

diers could penetrate the estate

andetected and, with skill and

aet to the cellars and obligation

machine. Each soldier

parting an extend that stood Country & August. 363 - ine or Designing This was fine and larger

escaped from the Baron's dark cel

FORTUNE

tance rifle with average power. He's also fairly smart, but don't expect him to cover your back

Uses a long dis-







He's the leader of the bunch, armed with the mighty Gatling gun. His abilities include a medical pack to heal himself.











Ball Clark and is the abilities waeful for adding sticky **xuations**.







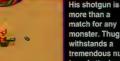


cannon fires to take out the He may quick. stron the 📹

His monstrous







more than a match for any monster. Thug withstands a tremendous number of attacks.





Quickness and intelligence are his assets. What he lacks in power. he makes up for with his speed and defense.



SOME USEFUL ICONS TO WATCH OUT FOR



GOLD KEYS: Open up secret or bonus areas where you might find food or power-ups.

SILVER KEYS: Help you find the

exit by opening passages and making crucial items appear.



POWER-UPS: Collect this icon to increase the power in your weapon.



FOOD: Grab this icon to increase your Health Meter



DEATH ZONE TOKEN: This icon saves your position in the level.



There are a ton of weapons and special attacks that keep each character fun to play.

Most of the levels can get very repetitious.

HE HALL

In the One-Player Mode, watching the computer play the game better than you do.



SPECIAL POWERS: This icon will allow you to activate your special abilities.







Mutants come out of the trees and attack you while you're not looking.



Watch out for giant marsh frogs that jump incredible distances.



Ingecial weapons



You must find your way out The second second second



Lizards come out of the ground for a surprise attack.



tight situation.







YOU'RE IN FOR A *HOCK, WEBSLINGER!



STOP JUGGERNAUT'S RAMPAGE



BLAST MASTER MOLD WITH OPTIC BEAMS!



UNLEASH YOUR LIGHTNING STORM!



OUTRUN THE LETHAL DOOMBALL!



X-MEN" X-CITEMENT X-PLODES WHEN YOU TEAM UP WITH SPIDER-MAN' FOR THE FIRST TIME EVER

IN ARCADE'S REVENGE!























SUPER NES

WICKED OPTIONS



ny point of the game, you can ask for advice and grid the course



SHOT METER

This mater will show you how hard you will be



FOOT STANCE

Sharpen your stroke by adding a fade or a draw



CLUB SELLECT

Choose from 14 different clubs—from a 270 yards driver to a 100 fact out

ME COOL

If you are looking for something different in a golf game, then Wicked 18 is a winner for you.

THE RAI

The 3-D perspective takes a great deal of time to judge your shot distance.

THE MAIN

This game is as exciting to play as the sport is to watch.



FACT FILE

WICKED 18

MANUFACTURER

OF PLAYERS

AVAILABLE

MODERATE

NOW

12 MEG

N/A

1000

all one in training to less. This proceedings has continued a continue on each training of the hole layout.

So a life advantage of the hole layout.

So a life appead, a stande from the advantage of individual of the advintage of the hole layout.

So make part along with the good at a life appead of the life appead of the life appead of the life appear. Along with the good at a life appear, you can size a 3-0 grid as how the true with the act. I not have not an investigate the life appear to the life and the life appears of the life inhividually to work on minimal to the life inhividually to work on minimal appears.

HOLE 2

TEST YOUR COURAGE, CONQUER THE COURSE

HOLE F



This is par 5 is tarde than it tooks, a clear of the water and roct



Getting the hole is a real challenge. The hole is on top of several



WICKEDIS MIND LINE Hote 1







HOLE 3





HOLE 4

easiesi notes on the course. You can each the green on









WICKED 18

Licensed by Sega Enterprises Limited for play on the Sega Genesis



Super Nes

et ready for the ride of your life! Here comes The Lawnmower Man by T*HQ. Developed by the folks at Sales Curve, this movie-to-game

conversion is sure to be a big hit!
You can play the part of Jobe, or Dr.
Angelo, as you attempt to overcome the

minions of The Shop. It's even one- or two-player simultaneous!

Get into the game like never before with T*HQ's The Lawnmower Man. It vou experience the power of virtual reality!

Each level presents a new challenge. It's a very inventive game. The Two-Player mode is cool.

Some very cheap shots! Sometimes I didn't even see who shot me! Maybe it was Cybo-Man?!?

The Jeff Fahey Boss is enough to make you toss your virtual cookies all over the virtual television set.

AWNMOWER



Level 1 can prove a little tricky, but overall it's fairly easy to finish. First, look out for the agents of The Shop. They're all over the place and they are bad news! The second thing to do is to make your way to the data disks which are

stored in two barrels. Shoot the partels.
Shoot the barrels to expose the disks.
Next, try to get to the portal to leave the level. It's the glowing ring with the flashing "Access Denied" sign. Shoot the portal repeatedly and it should open. Good luck!



Have a friend join in on the action so Job and Dr. Angelo can defeat The Shop,



AUNMOUIN' LEVELS



Cyber War Zone-Here you will fly around, dod obstacles while ooting targets.



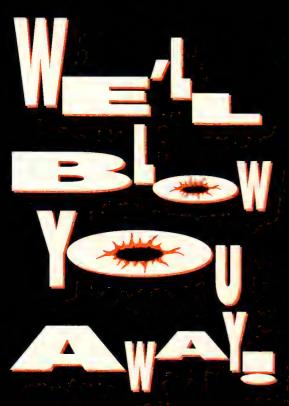
er Run- In this virtual domain, you will pilot a rocket and shoot hordes of enemies.



Car Chase- Hop into the car while avoiding The Shop in order to make it to the lab.

LAND NOWER MAN

THE LAWNMOWER MAN





Colling Thunder for the Sega Genesis smokes. We won't waste your time with words, check out the screen shots and you'll know. Grab it while you can.

- To hard-core levels!
- 12 action packed megs!
- nasty new weapons!
- Intense hidden areas!
- Password support!



The Game Creator™



Rolling Wander 3 in a tenderment of Nameo Inl., © 1993 Nameo Inl., All Eights Secured. Licensed by Suga Enterprises Inl. for play on the SEGA** GB*MISSE** SYSTEM. SEGA and GMRESS was tenderment of Sugar Enterprises. Inl.



OBITUS

OF PLAYERS

THE BOOK

A good RPG should be long and involving-this one definitely is.

THE BAR

Because of the first-person point-ofview, you sometimes feel like you have tunnel vision.

After you kill a dog in the old mines, they show the skeleton of a human. What's wrong with this picture?

USE ICONS

This game is full of options and icons to help you on your quest.



Inventory screen shows items vou've picked up.

Use this menu to do any number of things on your quest.



ld King Cullen was thought to be a wise man until it was discovered that nearly 19 years ago an evil witch named Salore kidnapped the good Queen Genevieve and took her place. Salore bore the king four sons, and taught them dark secrets. While on his death bed,

King Cullen saw that his sons were evil and swore not to let them rule. He hid the sacred Throne of Kings in the tower and gave each one of his sons one of the keystones. He knew that they would fight to gain all four. Your master tells you it is time for you to fulfill your destiny by defeating all four men.

There are four different realms including forests, caverns and castles that are teeming with good guys and bad guys. All you have to start with is the ring of Genevieve to guide you. Good luck!

THE CAVERNS



Watch out for the cave dogs! They're vicious. Find the the entrance to the castle from these underground passages. Be sure to talk to the elf first!



In the castle, the perspective of the game changes a little. Don't forget your keys!

YOUR DESTINY!



You must now leave the protection of the tower to begin your quest. Falcon Wood lies ahead and it's filled with danger.



In Falcon Wood you will find many items to help you, such as weapons and gold. You'll also find the entrance to the mines.



When you encounter some ne, use ring to see whether striend

MUNCHIES

It's Pac-Man's dream come true: more ghosts to gobble! Video game super star Pac-Man is on the Super Nintendo

Entertainment System in a hot new game:



The object of the game is to line up

Line 'em up!

Chow 'em

blocks in a row. Sounds simple, but those meddling ghosts are at it again getting in your

way. Never fear, Pac will save the day!

Three modes of play: One player!

> Two player head-to-head munch fest! 100 level puzzle game!

Smoking sound track!

Cool graphics

Wrack your brain with the puzzle mode!



Warning:

Pac-Attack is highly addictive.











INSPECTOR



nspector Gadget is the world's first bionic policeman, and he is totally devoted to his job. Doctor Claw, the mastermind of the organization known as M.A.D., is Gadget's biggest enemy. Now, Dr. Claw has kidnapped Gadget's niece, Penny! It's up to Gadget to rescue her if he doesn't get captured himself. This is a side-scrolling action game that is very much like the cartoon show. Gadget has all of his gadgets and (unfortunately) he is still really clumsy, but he always makes it through somehow-with a little help from Penny and Brain!

DR. CLAW HAS PENNY!



Inspector Gadget must hurry to save his niece.

THE MANJION



Save Penny from Dr. Claw. She's being held at a haunted mansion in England.



Dr. Claw puts you in a room that spins! Try to hit the candles before they hit you!

THE CLOCK TOWER



Fight through the Ice Stage to get to the giant clock where Penny is trapped.



Now Dr. Claw is going to try to hurt you with his huge swinging pendulum.

GADGET'S MOVES!

Gadget has four different attacks: Head Butt, the Hat Punch, the Kick and a Punch.









GADGET ICONS

Find these to give the Inspector the gadgets he's so famous for!







Extra man icon

hand.

Lets vou use icons.

Restores a lost coat.

Warp to bonuses.

Plunger to climb walls.

This game has all the personalities from the show, and all the gadgets are a real blast!

I would have enjoyed some better animation in between levels.

They still don't show you who



This game has fantastic animations

The control isn't as interactive as it is in other games. It is slower than

Pistol-whipping your enemies and some of the death cinemas!

plus the music is great, too!

the Genesis version.

PURNING AND JUMPING









There are several combinations of movements, the most effective being with your trusty firearm pistol!







fter learning about a secret plot by aliens to conquer Earth, a lone hero must brave several levels of aliens and enemies to restore order. This is in some ways a seguel to the earlier Super NES and Genesis game, Out Of This World, in that it contains similar key elements, such as cinemas and animation. The story is long and complex, plus it takes some practice to get all the moves down. There are several items for you to collect in each stage and your inventory can be shown by pressing the select button. Some of them can be recharged, too.

FIRING YOUR PISTOL:



















LEVEL 1: THE JUNGLE

Shot down during your escape, you crash land in the jungle. Take out the guards before they take you out with their powerful firearms. Be careful

when jumping—you could fall down a bottomless pit. Search each area carefully for several helpful but hidden items.



In this level, you can travel to several different areas by taking the subway tram car! Make sure you get credits!







TUNTRES



Make sure to stop and talk to people you see along the way-they will give you valuable information!



STAGE 3: DEATH TOKEN

Here you will risk your life in a game where you must kill or be killed! The prize is a ticket to earth. However, there are other opponents who want to win, too. Be constantly on your guard! Look out for land mines and explosives that fall from the sky.



DARE = COMPAR

LOOK AT OTHER PREMATS.



The Genesis version (top) came out first, but the Super NES version contains all the same elements: cinemas, incredible graphics and sound, but the Genesis version has faster cinemas and action sequences!

WEAPONS & ITEMS:

Some of these items can be recharged at various areas!



PISTOL: Your primary weapon shoot enemies



SHIELD: Shows how men. hits you can take!



CREDITS: Allows you to purchase items!



HOLOCUBE: Gives valuable information about your quest!





OF PLAYERS

BEAUTY



Leap into your time machine and trek through 16 danger-filled eras. In **Time Gal** you'll travel from 70,000 B.C. to 4,000 A.D. tracking the devious Luda before he annihiliates the world. Wing-walk in a WWII dogfight, battle alien robots, ride a torpedo, sail the high seas in a Spanish galleon and avoid being dinosaur lunch in this time-travel adventure.





- · Over 30 minutes of full-motion anime-style animation
- Real arcade action with 3 difficulty levels
- · Randomly generated levels make every game unique





BEAST

THE classic game for the Sega CD, Road Avenger, gives you the license to wipe S.C.U.M. (Secret Criminal Underground Movement) off the streets. Forget the rules — smash through buildings, spin off a bridge, dodge helicopters and tanks and tear up the beach in hot pursuit.

- Over 30 minutes of intense car-crashing full-motion animation
- In-your-face closeups keep your eyes glued to the action
- Head-spinning 360° scrolling

The games you gotta get!











Lots of funny animations like when Chester crashes into a wall after running real fast!

It's very frustrating to progress when it takes only one hit for your character to die!

The controls are very sluggish at times, making it tough to get through some levels.

his colorful adventure takes Chester Cheetah on the road home to Hip City. Along the way, Mean Eugene spoils the scene by stealing Chester Cheetah's map, ripping it up and scattering it into 10 pieces across the U.S.

Chester's goal is to recover the map piece in each level, encountering wild, cartoon style characters that get in his face in way-out of the way places like Un-Clear vales, Florica; Euphreaka, California; and Omahog, Nebraska,

Chesters got plant of room to zoom in his brand rew secuel.

TO CONTRACTOR OF CONTRACTOR OF

CHESTER CHEETAH WILD WILD OUEST

OF PLAYERS

Head for the beach, but watch out for careless skaters and creepy, crawly crabs!







BONUS GAME

Gruise on into the city streets on your motorcycle and grab as many paws as possible for big points!



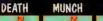
MOVES & FUNNY ANIMATIONS RUN

AIR SWIM

JUMP















MAP OF AMERICA

These pieces of the map are scattered throughout the U.S. Go through such revel and get them.

OMAHOG

This level has some mean farm folk. The Tractor Boss will try to mow you down!







WELGOME TO THE JUNGLE





Lester's not a bad kid, he just seems to end up in a lot of awkward situations. This time he's been stranded on a jungle island being taken over by pirates. With your help he should be able to make it back home.

The only problem is Lester's personality. His survival instincts are a little weak. Plus, he always panies the first time he meets a new challenge.

Just deat panic along with him.





tunae Lefter Mistly and he magnijust come through in the clutch.



FEATURES

8 MEG GAME PAK

20+ LEVELS

ANIMATION FALL 1993





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Note that the United State Trade Inc.
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Note that Inc. 1970 Convention Way, Suite 202 - Redwood City, CA 94063



PREPARE FOR BATTLE...

DAY

MANY VIEWS TO A KILL

LONG-RANGE RADAR MAP

Information from the state-of-the-art NavStar navigational system will be downloaded onto the Long-Range Radar Map. This system enables you to quickly locate all enemy targets, mine fields and Allied bases.

NIGHT VISION



1. COM-LINK DISPLAY: Crucial info regarding your tank's

2. TACTICAL RADAR MAP Snows enemies in the immediate

3. DAMAGE INDICATOR LIGHTS: Registers a hit your tank has sustained as a result of enemy fire

4. FRACTIONAL DAMAGE METER: D splays mounting fractional damage that your hull sustains.

5. SPEEDOMETER: ays your speed in MPH.

6. FUEL GAUGE Maximum fuel capacity is designated by a fuel needle positioned all the

7. WEAPONS STATUS INDICATOR: Indicates the condition of the

8. WEAPONS SHOTS REMAINING: The amount of ammunition available for a particular weapon.



nter a new di. sion of video game warfare with Super Battletank 2. Take control of the army's consummate battletank, the M1A2

This tank is loaded with an expanded arsenal of sophisticated weaponry. including infrared capabilities for ruthless night combat and an onboard camera that displays full-motion video of enemy acquisition and termination! Stunning animated sequences come alive with lifelike SCUD and Patriot missile launches and F-15 airstrikes that strafe and bomb the background.

Traverse through 16 levels of heavilymined and carefully-rendered desert enemy terrain. Keeping players in the thick of the action are ally refueling and rearming bases. Players direct their tanks to them for complete military overhauls.



The cockpit view changes to one behind the M1A2 as you fight the enemy stronghold,

This is loaded with excellent sound effects of military combat. Listen to it with surround sound.

Helicopters seem to get a cheap shot in even before they appear on the screen.

Unloading on the enemies with the 120mm Cannon with more shots than it takes to kill them.



THIS IS ONE RPG THAT'S OUT OF THIS WORLD ...



-- LITERALLY!

PALADIN'S QUEST brings excitement and adventure to your SNES this winter!

Beautifully illustrated art and orchestrated music take you on a journey through time and space. Set far off in the outer reaches of space, the unfamiliar planet, Lennus, beckons.

Explore its vast and unknown landscape.

Traveling through time entwines you in a mindbending adventure in search of Dragons, Wizards, and even Alter Egos!







- 12-MEG RPG
- Battery backup saves up to 4 games
- Explore the past, present, AND FUTURE!
- New unique and bizarre forms of travel
- Over 35 hours of game play!

FROM ONE OF THE PREMIER RPG COMPANIES IN AMERICA!





HE THIRD LIGHTNING

SPECIAL WEAPONS:



BLUE ORB:

This gives a laser that can bounce around the screen and destroy many enemies!





YELLOW ORB:

This fires powerful tracing shots that hug the walls and destroy all targets resting on them!



RED ORB:

Get the Red Orb and you will have a narrow, concentrated shot that is very powerful!



POD FORCE:

You can position your Pod on the rear of your craft to hit rear enemies!



Launch your Pod out in front of you and it will still fire

shots!

NOW THREE

Unlike Super R-Type for SNES, R-Type III allows you to pick from one of three Force Pod Weapons! Each has its own configuration of weapons depending on which power-ups you collect!





















Incredible Mode 7 effects are the high



Watch for acid that drips from the ceiling. The Boss is only vulnerable in its eye!





Move vertically and horizontally with a giant jumping spider Boss at the end!















R-TYPE III

OF PLAYERS

THE ROOM

Huge levels, techniques and fearsome Bosses! Shooter fans will love this one!

One-hit wonder, and some areas are very difficult!

The second Boss! Is there a visual metaphor here or what?

R-Type III! This time it is 16-Meg, with bigger levels and badder Bosses! Now, you have three Pods to choose from, each with its own special powers. depending on what icon you collect! Loaded with Mode 7, killer sound effects and music, this is one shooter to keep an eye on! Play alone, or with two players in the "take turn" mode! Remember to grab the usual icons from Super R-type, like the Speed-Up icon, and fasten your seat belts and blast off!

ust when R-Type fans thought there

was nothing more to do, here comes







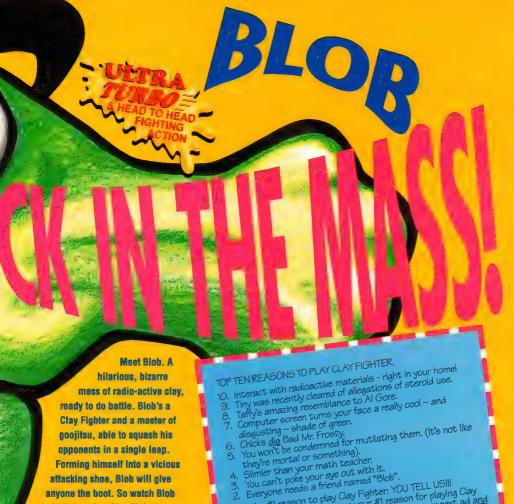












and all the other Clay Fighters "goo for it" in the outrageous adventure that will leave you hysterical.



And the #1 reason to play Clay Fighter. YOU TELL US!!! Send us a postcard telling us your #1 reason for playing Clay Fighter. The ten best reasons will be printed on our next ad and

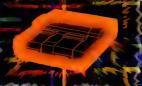
1st place prize — A brand new 27 inch stereo RCA color track the winner will receive: portable television set and 3 Interplay SNES games. 2nd place prize – 3 Interplay SNES games and a Clay Fighter

3rd – 10th place prizes – A Clay Fighter poster and temporary









UNDERGOVER COPS

OF PLAYERS

Lots of killer moves and technique with your characters.

A bit sloppy game play, but then again this game is not finished.

THE HOLY

The obese second Boss and the little jig it does when you get hit.

he arcade game is now coming to the Super NES! Pick one of three "City Sweepers": tough cops trying to bring down some slimy criminals! Each has special moves that diminishes his or her life meter when they hit someone, but their life meters can be replenished with a variety of food icons that can be collected! On the other hand, you will lose a life when the life meter is completely dimin ished, so be careful! There are also several large objects that can be picked up and used for help when fighting truly-big enemies

PICK FROM ONE OF THREE "CITY SWEEPERS:"



A CAMPAGE







TAURRY KICK PROMPT Delicity & Hell 180 780

CS #019



whire ground

DRIVER L arrience of UNDERCOVER

ROSA FELDMONDE







LEVEL 1: THE DOCKS

Fight your way across the docks! The Boss is a big robot you must throw in a 20-ton press to destroy!





LEVEL 2: HIGHWAY

Wrestle with baddies on an elevated highway! The obese Boss uses a jackhammer to make objects fall on your head?



LEVEL 3: SANDY BEACH

A rat-infested beach is your next level! The Boss is a burrowing robot with slashing claws and machine guns!



THE BATTLE TO SURVIVE JUST GOT UGLY!



Two titans of terror are about to square off in the most fearsome fighting the galaxy has ever seen!



As a Predator Warrior, you'll battle dozens of deadly, doublejawed Alien



Weapons you'll need to survive ten treacherous levels of claw-to-claw combat.

> Overcome swarms of Alien drones, warriors, chestbursters and face-huggers and



beasts bent on your annihilation. But you're ready. A cloaking device makes you instantly invisible. You're armed to the teeth with spears, lasers, wrist-blades and killer kick-boxing maneuvers -

you still face your ultimate challenge: a monstrous battle with the Alien Queen! Alien vs Predator, now face to

hideous face for the very first time on Super NES and Game Boy from Activision.

ALIEN VS PREDATOR IS AVAILABLE FOR YOUR GAME BOY AND SUPER NES. TO ORDER: SEE YOUR LOCAL RETAILER OR CALL 1-800-477-3650.





ood evening ladies and gentleman! Welcome to tonight's main event, the heavyweight championship of the world! It is a once in a lifetime event, and you get the chance to lace up your boots, put on the gloves and go against the toughest fighter in the world. As you step into the ring, your mind becomes a total blur because you can't help but wonder if you've trained enough for this battle. It not only challenges your physical strength, but also your mental ability to outbox and outsmart the heavyweight champion of the world-Riddick Bowe, in Riddick Bowe Boxing, you and another player can choose between 25 boxers of have the option of creating a career boxer and fighting your way from 25th place to the number one spot. After creating your boxer, the wins and losses stats are saved in the game with a battery backup which is a very useful feature in the cart.

THE BOOK

There are enough options and different boxers to experiment with to keep players busy.

THE RAI

It is one of those games that if you play for more than five minutes, your hands start to cramp up.

THE HOLV

The sound of the crowd gets to be annoying after a while, and the boxers look ugly after 12 rounds.

LOW JAB



LOW UPPERCUT





After the fight, it's back to the gym for some training to improve your power, speed and

stamina.





Start your career ranked in 25th place, but fight all the way to the heavyweight championship.

In the Career

Mode, design

the ultimate

boxer by uti-

the game's

features.

customizina

lizing many of

HIGH JAR



HIGH UPPERCUT



When fighting, minimize the damage inflicted by opponents by blocking punches with your gloves.



Keep an eye
on your power
meter, or you
might be
throwing in
the towel
sooner than
you think.

It's going to take all your courage and plenty of training if you plan on winning this heavyweight belt.



Riddick Bowe

&BITS

Call 802-767-3033 Fax 802-767-3382 S-10010

Vise # MC Accepted. GOD's \$6 Children Hamiltonia. 4 Weeks. Money Orders Treated as Cash Most items shipped same day. Shipping times not quaranteed. Check compatibility before you buy. Defectives replaced with same product Offer, price, & availability subject to chance ALE SALES FINAL

Shipping to U.S. Pie, Air, ra, afficial Programme order. Air Mail to Canada \$5 per order 2 Business Day Air \$5 per order: PR. HI 3 12 1 item + \$2 ea, add'l; AK \$19 1st item + \$2 ea, add Europe, S. America Air Mail \$19 1st item + \$6 ee add'i. Asia; Austrelia Africa Air Mail \$25 for line Sea. add'i

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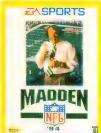
NHL HOCKEY '94' goes into it's 3rd season with real teams & players. New features include: goalie control, individualized battery back up for 7 users. 'One Timer shootout & penalty shots For SNES or Genesis



world and Mana, which has been scattered to the four winds, is only force that can restore order. One warrior must undertake a journey to retneve the parts. \$59



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EGM1293





he story unfolds in Mudville, USA as your father, Professor Putty, has been busy trying to invent a serum to turn people into clay, believe it or not. The only problem is that Professor Putty doesn't realize that the evil Witch Doctor Jobo already has this mystical power, and is going to put a stop to anyone who tries to acquire it. The jealous Witch Doctor Jobe captures your father and transforms you into a ball of clay. To rescue your father from the evil clutches of Jobe is going to take all of your strength, courage and determination. Your adventure begins in your own backyard but will cover many areas throughout the world. Little does the Witch Doctor know that when he turned you into a ball of clay, he also gave you the ability to transform into different animals as you search for hidden pieces of clay throughout your vast journey across the globe. Claymates features large, complex levels, tons of power-ups and awesome bonus levels.



Many areas are hard to reach because of the diversity of characters and their different abilities.

When you are reduced to the clay ball, the game gets very frustrating because of the lack of movement.

There's nothing ugly at all about this game, take a look at the first two Bosses and decide for yourself.



You start your adventure as the clay ball, with the abilities to jump and punch to either side.





This radical rodent has the speed of a Ferrari, the roar of a tiger, and can fit anywhere.



This cool kitty attacks with its front claws, and has the awesome ability to scale up the side of trees.





Goopy, the bubble-spitting Guppy is a must when exploring the underwater levels.





This gopher has one mean paw when it comes to tossing acorns. He loves digging deep holes.



There are many special hidden areas to find.



If you lose a life you can start over at a checkpoint.



Claymates features great scaling and rotation.

In this bonus level, the object is to bounce vour clay ball onto the correct squares as they change colors.





By finding all four letters of the word CLAY you can play the second bonus game called pachinko balls.







TIS THE SEASON TO SA BIG SEGA GENESIS FI





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OF



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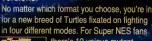
GO AHEAD, PICK A FIGHT!



But be prepared, because Tournament Fighters for Super NES,® Sega Genesis and NES® puts a whole new face on fighting games. It's intense, one-on-one fighting that has

street hardened warrior drooling with anticipation.

One game, three unique versions!



there's 12 unique mutant maulers, 12 arenas, adjustable fighting speed for fast fighting action, and spectacular combo assault techniques plus the dreaded Ultimate Attack

Moves. The Sega Genesis version hits you with 11 brutal opponents including evil clones from Dimension X, 11 awesome battlegrounds, adjustable fighting speed and power. instant replay, and amazing arsenals of physical punishment featuring one-of-a-kind Ultra Desperation Attack Moves. And the NES game includes 2-Player and Tournament modes, 7 furious fighters and specialized attack techniques.

Hit the streets and pound more than pavement!

Roto Cutters, Dynamite Bombers, Chopper

Chukers, Vacuum Waves, Electric Pile Drivers, you'll feel and inflict them all. If you think you've already experienced



real street fighting, wait 'til Tournament Fighters lets you kick the (CENSORED) out of your enemies. So trash the surfboards, heave the za and pick a fight!



16 -MEG





erik the swift



This Viking is the quickest of the three with the power to jump. He also has a hard head! He doesn't have any offensive or defensive skills.



He can leap up high to reach icons.

BALEOG The BERSERKER



Baleog doesn't believe in defense-he's all offense. He has two different attacks: the sword and the bow. He is the fiercest Viking!



Use his arrows to kill enemies or hit switches.



His sword slash is good for killing enemies up close.



olaf the SCOUT



Olaf the Stout is the defensive Viking, No enemy or attack can penetrate his shield. which he holds in front of him or over his head.



Use the shield over your head to ward off things.



assaults by holding the shield.

THE GOOD

While running use

his head to bash

through walls!

This is an awesome light-hearted puzzle game with enough cool stuff to keep you going for hours!

THE BAR

If one of your Vikings should happen to die, you cannot complete the level, and have to start over.

THE HELV

The way these poor guys die when they hit the lava. They just sort of dissolve!

FACT FILE

fter a long successful day of hunting. Erik the Swift, Baleog the Berserker, and Olaf the Stout settle down for a good night's rest. Later that night a huge space ship comes and kidnaps all three of them! They find themselves on a huge ship with no idea of what's going on. Little do they know they were captured by the evil Crutonain ruler, Tomator who plans to put them on exhibit. The Vikings try to escape only to find that every door takes them to a different land and time. They find themselves anywhere from ancient earth where dinosaurs are after them, to ancient Egyptian temples, all the while cracking jokes and making you laugh.

Join the Vikings in their quest to return to their homeland and their beloved women

the ship

The Vikings are now in a strange new world of technology and aliens. They must search through this ship in order to find a way out of their captivity. Try to use all of their skills to escape the traps that lie within.



Hop on the elevator to reach different levels of the ship. When you come to a wall, and there is no way around it, just use Erik's hard head and smash through it! Don't worry, all he gets is a headache.





Use a bomb that you found earlier in the stage to blow up the computer that controls the security on the ship. Only then can you reach the only exit on this stage. Don't stand too close or you'll blow up too!



In order to get out, all three of the Vikings must make it to the exit. If even one dies all three will have to go through the level again. Listen to what these guys say, it's really funny and helps to tell the story!

PREhistoric times

Beware the giant snalls and dinosaurs that rule this ancient land and search for the many hidden items you'll find stashed in the walls and ceiling.



viking icons

BOMBS



Bombs blow up the main computer.



vou vital information and

clues.

PEACh



Restores Viking's health point



Restores all your Viking health.

the caverns

In this underground world you will have to fight off attacks from monsters and cave dwellers alike. Giant spitting snalls are everywhere and you can't always have a shield in front of you, so be careful! There is also a part where you have to ride a bubble to reach the next higher level!





Build an insanely over-priced sports ca possibl And laugh in the face of authority







Break of kinds of lowe in one of four Europeun Rades, integrated video cool give loss on equipment and weather conditions while you by to quitter the cool and rade on four afficient index. 3-D animated instructions help you exist a record of your cas to you can familianter What it looks like after you wrop it around a guard rail Available for RM on DR ROM and Segul CD.

The weeks makes the game better. The above makes the model batter.











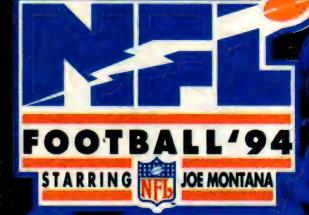


FACT FILE

oe Montana takes his game to an even higher level. Now it's on the video game screen with all the thinks

and excitement of the gridiron.

Choose from 20 NFL teams with their 1993-94 roster and grind it out through an entire season. You can pick from a huge assortment of plays, then listen to the play-by-play commentary. There is a cool zoom feature that takes place when you need a closer look at the action. The best feature is the passing cursor where you can pass to any receiver anywhere on the field. This takes some precision timing. This game really scores big!



THE GOOD

All the NFL teams make this pigskin classic closer to the real thing. Great tackles and grunt sounds!

THE BAD

The play-by-play commentary can beannoying to some. At least you have the option to turn it off.

THE UGLY

You can totally clock some unsuspecting ball carrier splat-flat on the ground. Pancakes anyone?

PLAY IN THREE DIFFERENT **WEATHER CONDITIONS**

















CHOOSE TO PLAY A GAME FROM MANY DIFFERENT PERSPECTIVES













BLIMP

HORIZONTAL

VERTICAL DEF

VERTICAL OFF

VERT. PER DEF

VERT. PER OFF

PASSING OFFENSE

WHAT A PLAY!!

RUN OFFENSE



UNIQUE PASSING



Using a cursor move around, passing to any open receivers anywhere on the field.

DEFENSIVE FORMATIONS



ZOOM FEATURE



When you need a closer look at the fast-paced action, use the zoom feature.





























PRIMARY DIRECTIVES:

Each of the levels has several doors you must enter to find items or people you are programmed to protect! In each level, you



irst there was T2: The Arcade Game with the Menacer, now there is T2: Judgment Day! This game is more along the plot of the movie, with each level based on a scene from the hit flick. You control the T-800, and you must proact John Connor from the menacing T-1000 that can melt itself into any form. There are several vertical- and horizontalscrolling levels, including some overhead perspective driving sequences to take you from place to place. However, the T-800 has a limited power supply that gets diminished with each hit it takes. You

must find and collect future objects. These

are pieces of technology sent back in time that will be found by Skynet and be used to

build their super computer! When you see

more power. Give your power meter a boost by finding some of the recharger items hidden in the levels. There are also plenty of weapons to find needing ammunition, like shotguns and machine guns. so find the ammo to keep them reloaded! If John Connor is killed anywhere during the game, you will be transported back to me future and the game will end. Save. the world with a Terminator in T2: Judgment Day, or face a nuclear fate.

start with your power at 100 percent.

Once that is explored, there is a backup

power supply that gives you 50 percent

one of these items, shoot the top of it and collect the item inside by kneeling over it! in each level, collect every object in order to exit the level.



LEVEL ONE TRUCKSTOP

Just transported into the past. acquire clothing, weapons and John Connor's address. You ten inspect items by getting in front (or behind) them and pressing UP. To get weapons and other items on the floor. get over the item and crouch down while pressing B.







JOHN CONNOR'S HOUSE









LEVEL TWO





PROFILE DATA

This time you control the Terminator! Your primary goal: protect John Connor!



TERMINATOR: CYBERDINE SERIES SPECIFICATIONS: SERIES T800 MODEL 101

PRIMARY BATTERY EFFICIENCY: 100 percent BATTERY EFFICIENCY IS REDUCED BY TAKING DAMAGE. BATTERY EFFICIENCY IS RESTORED BY ACQUIRING FIRST AID PACKETS.

SECONDARY POWER: 50 percent

WHEN PRIMARY BATTERIES REACH 0% EFFICIENCY, POWER WILL BE REROUTED FROM SECONDARY POWER SOURCE AT 50 percent EFFICIENCY.

WHEN THIS IS EXHAUSTED, UNIT SHUTDOWN WILL OCCUR.

WERPONS:

Find these helpful weapons hidden in the various levels:



THE TERMINATOR: A REPROGRAMMED T-800, MODEL 101





SHOTGUN: Powerful short blasts

PISTOL: Fire single shots.

Powerful machine gun



T-1000: PROFILE

1 00 Terminator is constructed of mine 6 Vision turn itself into a very You can deter the T-100

Leading the call to the leading on object that



N CHMOUPLAGED T-1800: YOU HUST ALWAYS BE ON GUARD











THE GOOD

Finally! A game based on the movie, scene-by-scene.

THE BAD

The control needs work, and the mandatory hits during the driving scenes are maddening!

THE UBLY

FRIENDLIES:

You shoot several people during the game, and you're told they are non-fatal wounds!"



FUTURE OBJECTS: "X" marks the spot for these items that must be collected in each level!



PROTECT THE CONNORS FROM THE T-1000





JOHN CONNOR:

Your primary directive is to find and protect John Connor. You can find him at the arcade in the shopping mall. Make sure he doesn't get wounded too badly. If he dies, it's game over for you!

SARAH CONNOR:

Find Sarah Connor in the Pescadero State Mental Hospital. Sarah will aid you in the mission by using firearms to help the Terminator! However, she will only leave the hospital if John is with you.





LEVEL THREE

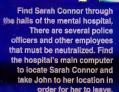


SHOPPING MALL

Search the mall for John Connor! However, make sure to take the machine gun out of the Guns 'N Ammo store! Find all the future objects first, then get John Connor out of the arcade. The T-1000 will be hot on your tail, so put him down as quickly as possible.



LEVEL FOUR





PESCADERO HOSPITAL



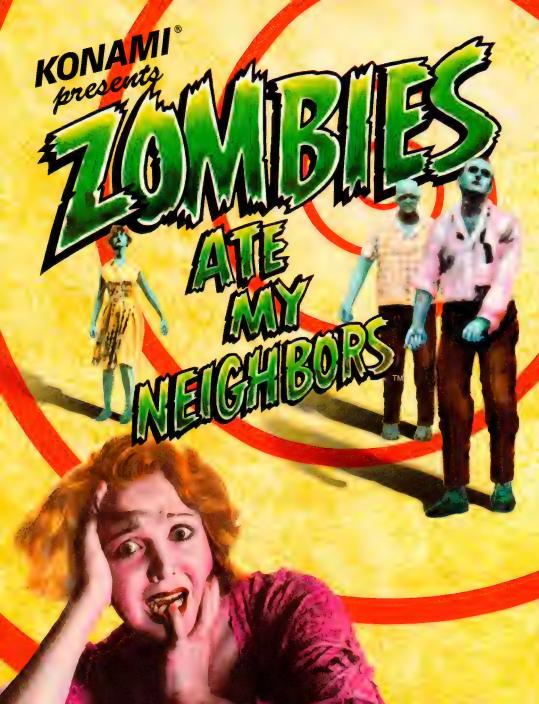












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"MORE FRIGHTENING THAN YOUR MOM AT A THRASH CONCERT."





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Thrilling performances by two teenage stars who must save cheerleaders, babies and BBQ-happy neighbors from every monster that ever stalked the cineplex.

"Somebody help me! Help me please!"







B.A. Goner-New York Times Up

Fifty-five B-horror movies rolled into one are now slaying in your neighborhood. Scream to the sounds of "Hedgemaze Chainsaw Mayhem,"

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the Block. That you way through a "chopping" mall, a grocery store, mysterious monster islands, a haunted and your own Zombie infested backyard. Run, swim and trampoline over hedges to established the strain of t

like seret potions and bobo clown decoys. Go it alone or as a Zombie squad of two. The game goes on and on and on. Run-for your life! It just won't die!!

KONAMI

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THE ROAR

Send Belle into the background to avoid getting caught by Gaston.



elle is on a quest to find her father, and will stop at nothing to find him. This will take her through forests and the castle, ultimately leading her to unlock the secrets of the west wing.

Along the way, Belle must also solve many puzzles. Figure out the riddles and solve mysteries in order to find her father and unlock the secrets of the enchanted castle. This game is a side-scrolling RPG that will additionally appeal to gamers because of the beautiful story. The characters in this game look just like the animated movie counterparts they are fashioned after.

THE GOOD

This game has a classic story line and is a great RPG for anyone.

THE BAD

The game is geared toward younger gamers, so it may be a little easy for some people.

THE UGLY

The way Gaston throws himself at Belle! Please!

THE VILLAGE

Take Belle to the village so that she can visit the book store. Be sure to talk to everyone you see! Remember what the Pumpkin Man has to say.



Leave your house for the village. You'll come across some scary birds-avoid them at all costs. Find out why everyone in the village is so sad.





After you discover the boulder blocking the village's water supply, try to persuade Gaston to move it. Check the other side of the stream for a book.



THE FOREST

When Belle returns home, she discovers that her father is gone. She ventures out alone and gets lost in the forest.



Remember what the pumpkin farmer told you about the roses, It is the only way out of this forest. Watch out for the pigs-they're vicious.





If you follow the roses to the right and avoid all of the dangers in the enchanted forest. you will come upon a castle where Belle finds her father.







THE GOOD

Fast-paced action adventure that also looks really good.

THE BAD

With so many on-screen enemies, it makes it a little hard to see them all, and it could lead to confusion.

THE UGLY

The really big Boss bear—he's got teeth that can't possibly fit in his head!

he storm has enchanted the animals around the castle and the Beast must fight his way to the west wing to protect the enchanted rose. He must also fight the packs of killer wolves in the woods, plus ward off the villagers that raid the castle with a little help from Lumiere and Cogsworth. This is a game players will especially enjoy because of the intense action. Because this game is a side-scrolling action adventure with the Beast as the main character, he has many different forms of attacks. The Beast is ready to take on this challenge. See if you can make it to the final battle against Gaston.

THE ROAR

Use the roar of the Beast to freeze your enemies in their tracks.



PROTECT The Rose

During the storm, the creatures around the castle have become enchanted. The Beast rushes out to the west wing to protect the enchanted rose from harm. He must battle his way through the castle with a little help from his friends.



The Beast has several different kinds of attacks, which include the short jab, the Big Roundhouse, the Dive and the awesome Bite.





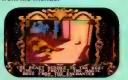
This big bad bear is hanging out in the castle and he's not glad to see you. Use your short jab. However, don't get too close or he'll give you a hug.





Take a jump and then press the attack button to do a devastating Dive Bomb which is sure to defeat even the most stubborn bad guys.





The boars on this level are very fast so be sure to keep the Beast on his toes. Watch out for the bats flying around the castle.





FACT FILE LOTUS II

OF PLAYERS

or those of you that have a need for speed look no further-Lotus II has it. This game is iam-packed with awesome racing action. Nerve-racking courses will keep you on your toes for hours. Choose from a Timed Mode, where you have a set amount of time to complete a stage, and Championship Mode, where you accumulate points depending on your finishing position. If both game Modes and tackling all terrese and a second annual terrese annual to keep you busyes your very own track to your ak Choose from different scenery, curve

length and difficulty. This great option sure to make any race fan happy, so buckle up and punch it. VAROOM!!!

CAR SELECTION



ESPRIT TURBO SE

MAX SPEED: 163 MPH 0-60: 4.7 SECONDS MAX POWER: 364 BHP MAX TORQUE: 361 LB FT



M200

MAX SPEED: 148 MPH 0-60: 5.7 SECONDS

MAX POWER: 268 BHP MAX TORQUE: 259 LB FT



MZOO

MAX SPEED: 137 MPH 0-60: 6.7 SECONDS

MAX POWER: 165 BHP MAX TORQUE: 148 LB FT.

SOME DIFFERENT RACING CONDITIONS





Snow will adversely affect your driving.



Watch out for rocks in your path!



Some tracks only have one open lane.

THE BOOK

There are a ton of tracks to choose from. If that isn't enough, you can design your own track.

THE BAD

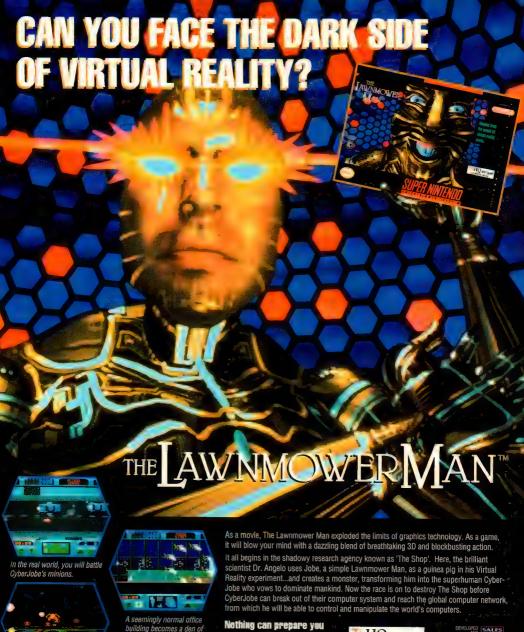
The play control is too forgiving, making most of the track a real blow-off.

The sound effects are so annoying that you'll turn the volume off and make your own.

HEAD TO HEAD



Race with a friend on a fast-paced uplit screen. Put the pedal to the metal!



In the Virtual Worlds, you will encounter terrifying manifestations of Virtual Reality.



nightmarish danger.

Nothing can prepare you for the amazing world of virtual reality...





03 THE SALES CURVE. LICENSED PROMI ALLIED VISIONTHE RED TRADING COMPANY. THIS SOFTWARE AND THIS, INC. REDISTERED TRADEMARKS OF THIS, INC. © 1983 THIS, INC. ENDO. SUPER INITEXED ENTERTAINMENT SYSTEM, GAME AND THE RESERVEN

<u>Super Nintendo.</u>





THE GOOD

The control of this game is realistic. Once you get the hang of it, competing is lots of fun!

THE BAR

Even the mini Olympics is pretty long. It may get a little tired after the fifth or sixth event.

THE UCLY

The animation of the people on the option screens!

OPTIONS

Play Olympics, Training Mode or do a mini-**Olympics**



emony. When the gold medals are won, it plays the winners' National Anthem. In this game you can compete in 10 different events, in full blown Olympics, mini-Olympics or in a Training Mode. The events include downhill skiing, ice skating, luge, bobsledding and even the ski jump!

inter Olympic Games comes after its

very successful predecessor. Olympic Gold: Barcelona 1992. This

game starts with a cool torch lighting cer-

LIGHT THE TORCH

The torch will be lit this winter and this game is right in time to join it!





FACT FILE WINTER OLYMPIC GAMES

MANUFACTURER

OF PLAYERS

LUGE



all that is between you and the ice. Total excitement!

BOBSLED



Fly around the course at terrifying speeds, while you try to stay on course.

DOWNFILL



Race down this hill at a blistering 70 mph!

SKI TUMP



Fly through the air. Then try to keep it together for the landing!

BIATHLON



marksmanship here.

GIANT SLALOM



Go through the gates while keeping your speed up on this huge hill.

MOGUES



Freestyle your way down the bumpy course.

SLALOM



This course is short, but it requires precise control because the gates are close.

SUPER G



This course is a combination of downhill and the giant slalom.

SPEED RACING



Fly around the track in this fast-paced race.

A SNEAK PEEK OF WHAT'S TO COME!

THE HEAVY METAL EYE OPENER ARRIVES IN DECEMBER

GENESIS

Super Niniendu

GAME GEAR



HAMMATION, TO, PRODUCED FOR and Equation of DECOSELETION as internals of Causico Pictures Inc. (U.S. and Chandal) and used by Actionic Environment, the under authorization Sublicement by Miching Mammatina (Campus, 19 or Application of Causico Campus, 19 or Application of Campu



engin's long awaited sequel to hit pinball game Dragon's Fury is finally here! Dragon's Revenue multi-level, fast-moving extravaganta which features some of the most in ense pinball action around

You can play Dragon's Revenge alone with another player. There are also sonus rounds to conquer. These can be

social rounds to conquer. These can be accessed by lighting certain areas of the playing field. These bonus rounds range from the weird to the downright bizarre! The controls are easy to learn. Use you ad control the left flippers, aroutt in the loard by using button. The certain port to little. C. Be careful not to tilt it na sor you will lose a ball.

u're a real pinball afficion erserk over Tengen's Dragon's ven J. So limber up your llippe igers and get ready for sor a sari sinbal nem

THE GOOD

Dragon's Revenge has some really fast-paced pinball action! Fans of video pinball will enjoy it.

the bad

Video pinball games are cool, but sometimes there's no substitute for real pinball.

THE MELY

The bonus rounds! Some of them are just okay. Nice attention-getting graphics!



ou hit the glowing green diamond when e head is floating, you'll get a free bal







Knock these little guys off of their perches for ome big points!



Killer Firds will swool diwin at you and try innew off your shoot Afterward, you musattempt to plant a bigge oird who lives in a cave in the fill. Try in to all



This one's a real pain The big tree will spl piders (yuck!) at y After that, shoot the tree's arms off and the become smaller trees. stast these, and you're pretty much frome from

Are you a Sega-maniac? Or an SNES success? Would you rather duke it out in the street? Or at an altitude of 30,000 feet?

No matter how you play the game—or what games you play— QuickShot is behind you all the way. With a full lineup of high-quality joysticks, arcade-style controllers, and thumbcontrol pads. And the best prices anywhere.

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Get powerful arcadestyle performance to go!

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SUPERCO.

Fast fun for thumb people!

ITVADER -

files the competiti

interpoint

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The only SNES

pystick fanatics.

9\$190

Deliver your best thots with create

ccuracy.

CONQUEROR 2"

Frogram and ring back some is action sequence

QuickShot is a registered trademork, and Starlighter, Invader, Python, Maverick, Conqueror, and Supercon are tradercomes of QuickShot Fatern (EV) Ltd. All other product names are registered sometis of the

ttention racers, start your engines! If you have ever dreamed of being a stunt driver or just feel the need for speed from time to time, then Race Drivin' is your game. You don't need to strap on a helmet or buy a pair of those fancy racing gloves-all you need is a Sega Genesis and this great new cart. The game has three courses adapted from the coin-op original and an added custom track, allowing you to experience the banked curves and the awesome 360 degree loop on your own custom designed racetrack. With polygon-style graphics and a variety of options, Race Drivin' should appeal to the racer in all of us. Don't forget to buckle up and remember to stay on your side of the road!











Choose between three different cars with either automatic or manual transmissions.



Use your own imagination and creativity to build a track in the Custom Mode.



You can choose to compete on either the speed or the twisty stunt track.

The instant

replay feature shows a top view of the crashes and collisions.

You must reach the checkpoints in order to gain extra time to finish the race.





Pay close attention to the helpful speed limit signs when on the stunt tracks.





You may see farm animals wander onto the track once in a while.





Make sure to gain enough speed as you approach the huge 360 degree loop.



You better buckle your seatbelt as you prepare yourself for the double corkscrew.



Finishing with a good lap time gives you the chance to race against the computer.

All three tracks from the arcade coin-op are intact, and the track construction is a cool feature.

HE BAD

The graphics get a bit choppy at times, and the cars don't seem to differ in the handling aspects.

The instant replay feature never lets you forget just how ugly an accident can be.

FASTER THAN A SPEEDING BULLET... NOT!



You've played these games, you know the score: First there were rapid rodents, then came

the manic mannmals and now we've got frantic felines. You know you've got the moves to shred the rest, it's time to add brains to your arsenal. Meet Puggsy, he's a goofy little alien with a laid back attitude all his own. But he's in a terrible jam. While catching rays on some random planet, the local bad guys scooped his spaceship. Now he's on a frenzied search through a puzzling alien

world; and, as we know, extra terrestrials can't get home without their ride.

Puggsy takes you through 50 plus

levels of play, filled with secret rooms, hidden levels and "Easter eggs". With Total Object Interaction™ (TOI™) Puggsy

actually uses his arms (no rodent's ever done that) to control forty different objects, solving puzzles and zapping over one hundred different alien creatures, as he waddles his way through seventeen bizarre lands. With a multitude of sound FX and

tunes, Puggsy takes you on an adventure that's endlessly entertaining.

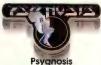












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MISSION



le rear first mission, you will be required to fly a training mission

The combi you drop will detonate automatically, but your aim has to be good





After you blow up the building, you will go back to the base for your next mission.

he F-117A is a covert stealth planthat was designed to sneak its ware into high security and high priority

eas. This aircrait is capable of dropp 2000 pound bomb from 25000 feet inter one meter target area with complete accuracy! This bomber also has a radio absorbing hull so it does its job before myone knows it was even there.

The Campaign Mode lets you fly masons that are mostly historical in nature the Arcade Mode, you can select the number of enemy aircraft and the time mit of your mission. This is one of the Sest flight games to ever come out

WEAPONRY

Pick the the weapons you want to take into battle with you!





13 lbs.

sives.

Air-to-

air

missile.





20mm cannon

VIEWS



Pass View shows your plane zooming at high speeds

FACT FILE F-117 NIGHT STORM

KANUFACTURES

OF PLAYERS

AVAILABLE

CUSTOM WAR



Use these options to choose the specifics of your

MISSION 2



In the sion 2, you will be required to engage enemy fighters.



This sum at all tion is one of yours. Don't target it or face one quiv!

Tour largest in this mission are the **buildings** next to the rade



THE GOOD

The graphics and story make this one of the better flight simulators out for game systems.

THE RAD

If you are not used to flight simulators, the control is a bit hard to learn.

THE USEY

Putting yourself in the shot down plane and watching it crash!

Catch'em if you can.



They've lost their rabbits, man and how. They may be good magicians, amazing young and old. But that last spell they cast must have had a little mold. Their hutch full of bunnies is now empty, it seems. The rabbits are everywhere it's like a bad dream. Now for Wiz and Liz, it's a frantic affair. Racing to and fro to catch the last hare

Join Wiz N' Liz in their frantic race to regain their way ward wabbits. Dash across the screen collecting rabbits and gaining bonus points by scooping up ingredients for spells. This one or two-player game is a fast, smooth

adventure that keeps you going at a furious pace. Chock full of hidden levels, puzzles and bonus games Wiz N' Liz will never cease to keep

your attention. Multiple sound tracks, 360

pixel/second scrolling for super smooth animation and 56 levels of colorful graphics make this search for bunnies on exciting, whimsical journey through imaginary lands.









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FACT FILE SUPER NBA BASKETBALL

OF PLAYERS

in the healt, here is your shance. If then Shope NER baskerba, is as close to the rinal filling as you can get a common through the shares and players. You can play in precessor, leason or ever the action and promise some if the chart actions could changing the gain appear and played in grant. Check out the individual leakers or bedoppass, points blocks and played.



Scope out an inc different plays

rer's stats

THE BOOD

The game plays very well and the cinemas add a nice touch to the game.

THE BAR

Until you get used to the play con-trol, if you even breathe wrong you get called for a foul.

THE HOLY

Drawing the offensive foul and watching the other player go flying into the announcers and crowd.



GAME ACTION WITH COOL CINEMAS



When you see an open lane, go for the am you always of coing



Sho clock a running davii Can a man open? Ca for the

big





At the start of the game the referee throws the ball in. Grab it for the advan tage



AS YOU man gor shot jume um with him and reject the flinks

goa







waste the melic have a





step up to the free thro in line to score two eas

kerek eny TEAM-UP WITH RUBUCOP'S UPU ADVERSANY-THE GRAIT EU-ZUS.

HALF MAN, HALF-MAN

Armed with laser yan, flame-thrower and missile launch OCP's latest techno-warrier...ETOMO!

Rolive all the action of the blockbuster film, as you face a



GENESIS GAME GEAR







Reserve









hose who own a Genesis and have been dying to play a military sim that will provide hours of long term game play plus plenty of replay value won't be disappointed with this game! Enter

the time period of Genghis Khan, whose conquests have made him immortal throughout history! But you just don't play one measly scenario-no siree! Here are three of the most burdensome campaigns the warrior-king



Detail is the strongest point of this game, next to the many options you have at your disposal. The wars can be viewed or controlled by you. You can even control each of your soldiers in battle with your option buttons! Of course if

you just want to be quick about it-turn View Battles off for a faster time! Take care of your people and land, all the while conquering others! It is one of the most detailed historic sims to date

> The Mongol Empire won the war



Run the strategy or choose to sit back and let the computer determine the outcome.







In this scenario, you must unite all of the Mongolian-Turkish tribes into one.







Spr 1206

The second scenario has you attacking the countries of China and Japan!

IE GOOD

For all war sim buffs, this one has excellent strategy depth and plenty of options for altering the style.

THE RAD

That a really great in-depth strategy game like this is brought out on an action/shooter motivated system.

What's with the elongated battle scenes? Each person seems like they have 1,000 points of health!







\$1000 OFF

WITH THIS COUPON

Good for \$10 off your choice of Sonic Spinball™ or Eternal Champion™ by Sega®. Use this coupon at any Kay-Bee Toy Store. One coupon per visit, coupons must be an original, no copies will be accepted. Coupons not valid with any other promotion. Offer expires 12/15/93.

Name	
Address	
Phone	Male Female
Date of Birth	6040448 FGM



America's Toy Store



he artist who draws Fido Dido falls asleep at her drawing table. When she is in a deep sleep, Fido springs around the table, he gets sucked into any item on the table that he happens to get near, such as a pencil holder, a postcard, a Sega Genesis, a book, a waste basket and even the artist's ear. Each level presents a unique surrounding and poses unusual problems for Fido Dido to solve.

STAGE



Fido has to stay on the horse and collect all the potatoes that he can.

Shoot the bottles with the potato gun for money to play cards.



Take your winnings from the bonus stage to play Blackiack.

THE REED

Fido has a ton of different items he can use in each level, which makes him a great character to play.

It takes some time to get used to controlling Fido's moves.

THE UDLY

I hope Fido didn't pay money for that hair cut.







Fido must first save his sister from a cleadly swarm of flice



Finds has to bring all the cover been to the fun-fair.







Inside the Genesis system, Fido must fix all the bugs in the game.

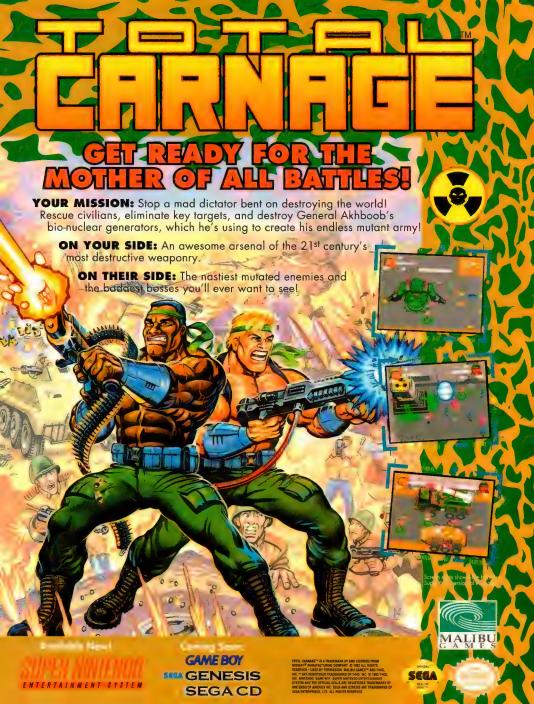






Make your way back to the future with his faithful cat and dog.

-





As much excitement as you can get from a wall socket without that funny burning smell.

Why just play games, when you can live them? Forget those digitized cartoons, Sega TruVideo ames use real video footage. Meaning the action in the games is real. So's the rush of adrenaline you get while playing them. These aren't video games as you understand them. They're more like Hollywood movies, only you control the plots. And they have CO quality sound effects and music tracks, adding to the realism. So, when someone screams, it sounds

You find yourself in a turn-ofthe-century mansion full of surveillance cameras, traps, shady characters and unexpected secrets, It's rumored there's treasure buried somewhere, but no one knows for sure. You control the plot as the mystery of this mansion unravels





JOE MONTANA NFL FOOTBALL -It's game day and you're calling the action. You choose your teamyou have access to all 28 teams and stats. You choose your plays - TruVideo" Joe Montana will help you. And there are four different field views, creating endless hours of gridiron action.

























PRIZE FIGHTER"-This interactive movie game is played entirely from your point of view. Land a punch and watch as your apponent reels. Take a punch, your screen rocks. Take too many punches, you're flat on your back-looking up at the ref as he gives you the count. Don't forget your mouthpiece because this is classic interactive boxing at its best.





GROUND ZERD, TEXAS™ Aliens disquised as humans are ready to exterminate the entire human race. It's up to you to stop them. Uncover their plot, figure out how to kill them (man-made weapons only stun them) and annihilate their forces before it's too late. But be careful. Screw up and you'll be reduced to subatomic particles of radioactive fallout.

like you're in the room with them. Which, in a way, you are. What does all this TruVideo™stuff mean? It means your optic nerves are in for a workout.

It means you should go try these games. It means you may soon be wearing your hair differ-

ently. It means these games are indeed the next level. It means 110 volts never felt so good. WELCOMETOTHENEXTLEVEL





(cont.) amazing feats ever attempted. This is a bircus act like no other, with thilling stunt and fong acrobatics that s it a u ence. Some audi Aero the Aer high-flying death who combines sup artistry with excitem at und Lever danger. This reporter seen anything quite like it.

The circus starts out inno-L cently enough, with Aero soaring through the air in a series of aerial somersaults. This is gold medal stuff, fans. He flips, zips, hurls and whirls through the air, as the audience gapes and gasps in amazement. "Aero the Acro Bat is a totally awesome dude," said Rita Zimmerer, one of the luc girls who sat in the front row circus. "For a little bat

agility and plain charts & frequently buzzes the a mor as he leaps from trapele to leaps f bathed in brilliant her// ally buzzes the audience brilliant yellow

spotlights As the audience holds their collective breath in silent amazement, at times the only sound is Aero's highpitched squeal of delight as he prepa ces for one ofhis nowfa mous power dives.

even the other circus per-Eformers stop to watchAero. This reporter noted clowns, magicians and even operators from the 1 gathered un what migh

fun, but then it got weird," recalled circus janitor Al Artus. "I thought that little bugger was goina bite it, all right," added anette Hyssong, circus vendor.

eaping from a towering, tee tering platform, Aero Acro Bat realized that this more death-defying the

One of the platforms w rigged with explosives ... which threatened not only co super bat, but the entire audience as well! "I thought I'd wet my pants," complained Karen Shadley, a shy young girl who had traveled all the way from Illinois to see Aero the Acro•Bat perform. "When that platform disintegrated, my life was in Aero's hands." Capable hands indeed, as it turned out.

hreded in darkness as the nysteriously malmion Aero leaped to safeinjury and still manwith a flourish!

ut it was only the beginning. D Not only did Aero have to protect the audience from the danger of falling debris, he had to protect himself from the "bad boy of the big top," the evil, diabolical and just plain mean Edgar Ektor. This guy must really hate bats.

This report that Ektor botage the and anyone i h to way, And he's not get in h about to stop until Aero -and the circus—are destroyed Betor has employe da team of dirty, basty filthy, scheming nogoodniks to help him carry out his plan. Clowns that can literally make you laugh to death. Not to mention whipping spiked balls that can do serious damage. Or a psycho madman named Marko, who Constantly shoots him self out of annos like a crazed kamikaze. en't even mentioned Sund tightropeballerioves to squish bats. dut a handful,

f you've read this far, yo Loualify as a real fan of Aerd the Acro Bat. And if you're



one of the first 100 people to send 3x5 postcard with

name, address, age and telephone number to Aero's Secret Offer, Sunsoft, 11165 Knott Avenue, Suite A, Cypress, California, 90630, we'll send you a free copy of the Aero the Acro•Bat video game. Please specify Super NES or Sega Genesis format. But hurry up and do it. Only people who read this far will know about it. Now back to our story.

The evil Ektor carries a lot of L emotional baggage. According to Bruce Reilly, criminologist and noted circus buff, Ektor

was banished from the circus



ago after endangering the lives of his fellow circus troupe

out really

linit

members. Allegedly, his inno vived an ana ck by Waldo, the Ektor had placed on the floor cent pranks and practical jokes wicked, whipping lion tamer and roof. He spun, drilled and took a decided by twisted him. when Aero sw ooped from the air flipped his way past an onrushand he enjoyed inflicting pain and suffering on circus per and defily punched the muscular ing convoy of Ektor's hench-Wal on into a pulp. "It started man. And he finished them off formers and audience members The audience out as the coolest circus money's worth he said, "but then the alike. "Ektor was a re ally, really sick little boy, said Alison Quirion, the renowned performbodies flying everywhe rcus. Because the nued right on to the Aero kept right on the fleas from the flea ing poodle trainer who worked were into demolition." Ekt Juring the early cirow, disarming hundreds ero continued to per-"He started out with for the now-terrified audiof booby traps on the fairground al stuf ke squirting ence even while the sicko ridea and saving thousands of rs, explod igars, glue saboteurs tried to slice in the process. In the mtime, many circus goers bur underwe sort of g. Next th nd themselves locked in aninow. nere's grease cages, their fate yet to be and dynamite in ermined by Flytor. "We had ktor hadn't st gone dowy ger some cotyears. Until and when this horrie, ugly slimeball grabbed ring s from behind!" reilled Tad "Smiley" demise in mi Tad"S He threw thought we for sure," said brainwasi members we didn't even get promised on candy," he added. and their own di porter, the climax of they bagged the 1 the big top" ut Aero the Aero a licking and kept ing. Using street and there the amazing acroound himself negotian lless series of trampo nding far into the at makes ng force . . . all Aero to woiding becoming a a fight to shishkebab on hidden spike of which is appalling. arped, man," said colossal clash David Siller, who himself surturned out to be (continued)



and will attack from everywhere.

Insults fly from many characters in the game. It's entertaining when they rip each other.

THE UGLY

324 Electronic Gaming Monthly



Wishes to fulfill his dream of becoming a Dragonmaster

like his hero.



Despite his rather young age, he is a master swordsman. He loves Jessica.



As an apprentice to a shaman, she has especially strong

healing power.



Alex's childhood sweetheart. No one matches the power of her magic songs.



Over confident magicians' apprentice. Tries to impress Mia.



Another powerful magician. Wishes she could make Nash disappear.



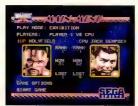






WHO'S THE TOUGH



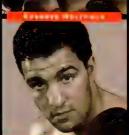


HOLD EXHIBITIONS OR CHAMPIONSHIP TOURNAMENTS BETWEEN THE GREATEST BOXERS THE WORLD HAS EVER KNOWN.



BUILD YOUR OWN BOXER AND BATTLE YOUR WAY THROUGH THE RANGINGS AGAINST THIRTY CHALLENGERS. EARN A SHOT AT THE TITLE.













ONE QUESTION HAS HAUNTED MANKIND MORE THAN ANY OTHER: 175

EST *#0%@! EVER?

IT'S INEVITABLE. YOU'RE SITTING
AROUND, EATING PIZZA WITH
YOUR BUDDIES WHEN SOMEONE
BRINGS IT UP: WHO'S THE
GREATEST HEAVYWEIGHT OF ALL
TIME? MARCIANO? LOUIS?



ALI? THE DEBATE GETS UGLY. SOMEONE THROWS AN ANCHOVY. CHAOS ENSUES.



NOW, YOU CAN SETTLE THAT ARGUMENT ONCE AND FOR ALL. GREATEST
HEAVYWEIGHTS IS THE FIRST AND ONLY VIDEO GAME TO PUT ALL THE
GREATS IN ONE RING. IN THEIR PRIME. AT THE HEIGHT OF THEIR SKILLS.

YOU'LL GET LARRY HOLMES'S JAB. MARCIANO'S

POWER. ALI'S FINESSE. FOR AN EXTRA CHALLENGE

USE YOUR ACTIVATOR' OR SIX-BUTTON CONTROLLER".

THERE'S ONLY ONE WAY TO SETTLE THE DEBATE OVER

WHO'S THE GREATEST HEAVYWEIGHT EVER. GET IN THE RING.





WE SWEAT THE DETAILS."







VIEWS:

Sometimes in the game, the action will go from a long shot to a close-up—especially when you are about to be attacked, as these two pictures demonstrate!



SHOOT 'EM: Enemies in the

game pop up from everywhere—even in peaceful areas!



Get the white crosshairs locked on your enemy. When it turns red, shoot him! ne of the latest Sega CD games is Ground Zero, Texas; the first game to ever come out on two disks! The story is about a group of aliens taking over a small town. Using live actors and action sequences, it is like the earlier Night Trap: You protect a group of people while eliminating enemies in the process. Remember to protect the townspeople—if you fail, they will become aliens and add to your enemies' growing army! You may also have to rescue captured agents.











CAMERAS:

Using the main area grid (right), pick a place that you want to see. There could be action in that area or nothing could be happening. You are in charge of the whole town.



SHOOTING:

Using the white crosshairs, blast enemies you think are aliens. Here two men have robbed a bank. Get them in your sights and blow 'em away!









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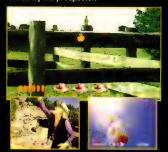
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FACT FILE



SHOOT THE BEER BOTTLES

Time for target practice! Shoot down beer bottles placed on a fence or thrown into the air by the prospector.



CORAL

Mad Dog has his boys hiding everywhere. Take them all out.









SALOON

Get the jail keys from the guy at the bar before he sends his henchmen after you.









Get the sheriff out of jail and he'll help you just before he gets shot by the bad guys.













BANK

Stop Mad Dog's boys from robbing the town bank and save the hostages.









utlaw Mad Dog McCree and his henchmen have taken over a Wild West town. It's your job to clean up this movie-action game featuring fullmotion video characters and backdrops. After a quick bout of target practice, you'll put your sharp shooting skills to the test as you face Mad Dog's gang on dusty town roads, at the local bank, horse stables and saloon. With clues garnered from the grateful townspeople, you'll close in on Mad Dog's hideout to face the lawless vagrant yourself.

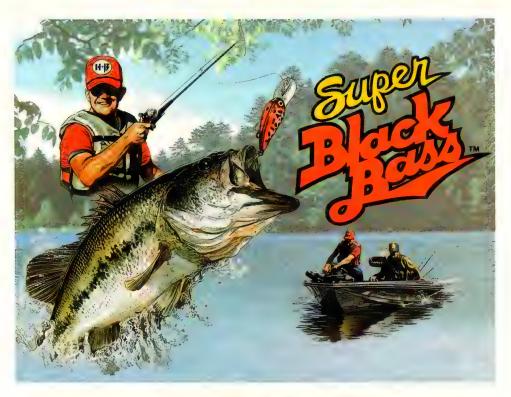
The awesome live action full-motion video really puts you in the thick of the duel.

SE BAN

This is almost impossible to play with the controller pad. Now where is the gun controller?

MELY

The close-up of Mad Dog when you are near the end of the game.



Caught any REALLY BIG FISH lately?

Now you can relive the excitement with Super Black Bass for your Super NES°. It's a dream come true! Professional bass fishing where you battle for the World Title! Catch a record lunker that'll make you



jump right out of your chair! Realistic weather changes, sound effects and fish movements *REEL* you into the action. Best of all, there's room in the boat for you... and the whole family!







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Segatival Survival Geat More ways to win from STD!



SG ProPad²

Smash the competition with the SG ProPad², featuring the real 6-button fighting layout. With the unique synchro-fire setting you can transfer any one

fire button or combination of buttons to the extra LEFT and RIGHT fire buttons. For example, if you transfer A, B, X, & Z to the LEFT button, it will fire all four at the same time. For some games, you may discover brand new moves no one has ever seen before! Plus, you can take control with independent auto-fire & slow motion. And the LED screen shows you which buttons are set on auto-fire. With the SG ProPad² you get in-your-face action!

SG ProgramPad²

The new 6-button SG ProgramPad² explodes with pre-programmed moves from your favorite Genesis™ games - MRTAL KUNDAT®, Street Fighter II CE™', Streets of Rage 2™, X-Men™, Fatal Fury™, Jurassic Park™, Sonic The Hedgehog 2™, & David Robinson's Supreme Court™!

Plus, you can program 6 of your own deadly moves from any game. Then check it out on the LCD screen. Tack on slow motion, auto-fire and button re-alignment and you've never had this much power in the palm of your hand! Whoever said that programmable was wimpy doesn't understand that sometimes you do whatever it takes TO WIN!

make your own rules!



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* Moves from Street Fighter II CE ™ are based on media reports since the game was not released at the time of production. Moreak formset is a trademark of and licensed from Melway® Manufacturing Company* 1992 All rights reserved - used by permission * Street Fighter II CE * 1.2 Company* 1992 All rights reserved - used by permission * Street Fighter II CE * 1.2 Company* 1992 All rights reserved - used by permission * Street Fighter II CE * 1.2 Company* 1992 All rights reserved - used flower street for such a street flower street



Tilly Took Adventures



08

usier and his sidericks are back again. This time, they're in Montana's Movie Madness, It seems as though a new mome theater has juscoened in Acme Acres and Montana Max is already planning to spoil all the fun for Buster and the rest of the Tiny Toon gang by snowing only movies that Max is star ing in. It's up to you, with a little help nom the rest of the Toons, to put an end to Montana Max's fiendish plan to take ove the silver screen for good. Your g is to jump and kick your way through many different levels of the movie itself Make sure you don't miss any carrots on your long and tedious journey of stopping Max, for the town's peace is in your ands

After completing the first level, you get to bry your luck at a little one-on-one basketball. You have three chances to sink a basket against Plucky Duck. Good luck!

If you can find the Gogo icon, you will be able to play a bonus game in which you can win

extra hearts.

points and

carrots.

THE COOR

The two attack methods and the ability to run makes the game not only challenging, but enjoyable, too.

ME DAD

At times, the game has a tendency to slow down a bit, and it's the same old thing from level to level.

THE BALL

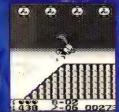
If you're looking for ugly, then this is the wrong game. These are Tiny Toons—too cute to be ugly!











Bunny can gither defeat his enemies by kicking or jumping on them. And if all else falls, dash 'em' Defeat Montana Llax in Level One by bouncing off his flying cowboy hats.



Buston
needs to
keep a
keen eye
out for a
lot of hidden items
to help





GO-62 2:12

12-PAUED

A company

SAN FRAN. 4:17 BUFFALO
1P-OFFENSE O 0 2P-DEFENSE
N

ARun a variety of offending and

BALL ON 41

ED-163



to familie as year place and a mod-alloked as feeand field.

THE ONLY THING WE LEFT OUT WAS THE COOLER OF GATORADE





SU REAL IT HURTS

Now you can enjoy ABC's Monday Night. Facthall any night of the week. Our bard-hitting graphics and play-by-play sound bring every grant and groom of the game to life. You get all 28 teams and a massive prodesigned playbook. Plus, with our incredible "Power. Play" feature, you can zoom in tight on the action arrayism it all an instant replay. Frank Gifferd arrayism it all an instant replay. Frank Gifferd arrayism down, at each all the hour creeking arrayism.



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urn a little rubber with F-1 Pole Position for the GameBoy. There are two modes of play; Training Mode and Grand Prix Mode. In the Training Mode, you can practice your racing skills on any of the 17 racetracks from around the world. In the Grand Prix Mode, you can go up against some of the world's best formula racers. There's even a Setup Mode where you can configure your formula car to your own preferences. Options that can be changed are tires, wings, suspension, brakes, chassis, engine and gearbox. So get in the driver's seat with F-1 Pole Position!

There are many options like a car configuration and track settings to customize to the driver's liking.

This has elements that are found in many other driving games. Needs more variety.

THE HELY

The screeching sounds around a turn are as annoying as fingernails scraping against a chalkboard.

TRAINING MODE



Players can practice on any of the 17 world racetracks. It's a good idea to familiarize yourself with the tracks before a race.

TEAH/EGH CONTRACT QUALIFY AT LEAST TWICE

RACES LEFT

sets racing goals in order for COMPLETE AT you to LEAST ONCE advance to the next 4 test lap.

Be careful on turns. It's easy to skid into a billboard and damage your car.



RESULTS TRAINING										
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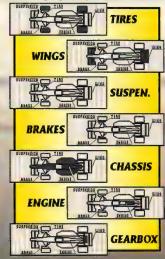
View the results of vour test lap. See if vou can beat the track record.

Your team

CAR SETTINGS



Set up your formula car to your driving preference. You can change settings like tires, wing angle, suspension and brakes.



GRAND PRIX MODE



Ready to compete against the best racers in the world? The Grand Prix Mode tests your driving skill on the world circuit.

Receive info on the track length and its current conditions before a big race.





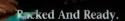
Pay careful attention to the signs above the track, They warn of dangerous turns.

Enjoy the spoils of winning and take vour victory lap. An exciting finish!



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STAGE ONE; FIND THE WATUAL LOOP HOLES!



Fend off police troopers, jet packers and even lab monkies to find the loop holes that lead to Jobe!







that you need to

follow in order

pummel you! Some will form twisting paths

Be careful to

incoming walls

that can really

dodge the



On the road again... In here, you must watch out for cars that



Watch out for dividers, for if you aren't in a lane, you're virtually nothing!











/NMOWER

LAMMMONER

FACT FILE THE LAWN-MOWER MAN

OF PLAYERS

1st Otr. 94

ractically every system on the mark is getting a translation of this hit movie! Here, you must stop the now turned-evil Jobe from taking over the communications of the entire globel Experience all of the Virtual Reality programs that have been displayed on the movie and then meet Jobe face to face (literally) to seal him in the network from escaping! But wait! Do you think the game ends just like the movie? No way! Deal with Jobe five years into the future and solve the mystery of an even more powerful force known only as Doomplayer! Massive special effects abound as well as scaling, even on the

GameBoy! Fans will love this one!

Developed and produced by



THE GRAD

There is plenty of action scenes everything from a grand car chase to virtual reality jetskis!

THE BAD

A GameBoy that virtually displays an attempt at Virtual Reality virtually becomes a virtual hell with blurring!

ME UCLY

Watch out for Jobe! All 30+ pixels might make you laugh out a lung and part of your liver to boot!

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hat appears to be an old torn-up piece of paper could turn out to be a fortune for Uncle Scrooge and the rest of the gang, as they set off on their newest adventure, Duck Tales 2. It seems as though Great, Great Uncle Fergus has skillfully hidden pieces of a treasure map in five different locations around the world. Now with a little help from Launchpad and those mischievous nephews of yours, Huey, Duey and Louie, you're off on another swashbuckling adventure that will take you from the breathtaking Niagara Falls all the way to the mystical Egyptian pyramids.



You can choose to explore five different locations.



Search high and low for all the items you can find.



Keep an eye out for Launchpad and the gang.





Dickes 2



Ride a runaway log as you search for pieces of a long lost map that will lead you to the secret treasure of McDuck.



It's going to take one smart duck to figure out the secret of the Egyptian sun room.



To get the treasure chest, you need to pull the lever to operate the conveyor belt.





Always be on the lookout for hidden passageways or secret rooms where treasures could be located.

THE ROOM

You are able to go back to an area after grabbing a power-up and find a lot more hidden items. Cool game!

iie dad

The jumping attack gets boring after a while but the power-ups and hard-to-reach areas make up for it.

Libe Dota

Some of the enemies could have been uglier, instead of plants, crabs and statues.



THE ULTIMATE TRADING CARD MAGAZ

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PACKED
WITH
ISSUE #1!











At you play moved Illen, you'll be able

is use more of the

Tillen, Start o

with Cyclops

yerine. After you

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emrades, you ca

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LEVEL 1 THE HELLFIRE CLUB

The adventure starts here. Throughout the club, you'll be attacked by countless gangsters as you start the search for the five missing X-Men.

MORLOCK TUNNELS



other perils lie in your way as you try to free the next X-Man, Storm. Can you find your way out?

LEVEL 4 THE SAVAGE LAND





these hot spots by using Storm's ability to fly. Sauron awaits you

LEVEL 5 BROOD CAVE









FACT FILE DEEP DUCK

OF PLAYERS

note Scrooge brought home a mysterious pendant he found on an uninhabited island while on his latest reasure hunt. That's when something inusual happened b Uncle Scrooge New the only thing that will cure him is to return the magical pend at to its rightful place on the island. It is is all on control place on the island. It is is all on control services of an easy one becaute must make his through several different, congestive limits locations on the island. Collect different objects in each area to enter the shrine and of malete his adventure.

THE COOL

The graphics and game play are great, with some really in-depth levels.

THE RAD

The fact that you don't fight some of the end Bosses. You just wait until they do something stupid.

THE MALY

Donald's attitude when he gets hit by an enemy. Really ugly!

HELPFUL ICONS CONE **MONEY BAG**



Throughout the game, Donald can rejuvenate his Life Meter by one, if he picks up this icon.

DIAMOND



Opening certain chests, Donald will find a diamond inside. The diamonds are worth huge bonus points.

FREE DUDE



Donald has to really search for the chests containing his picture, which enables him to get a free guy.

Donald sure can rack up some easy points with these money bags. They are everywhere.

RED PEPPER



This red pepper will give Donald some extra speed and strength. With it, he is unstoppable.

TURKEY



Grab this tasty turkey to help Donald replenish his Life Meter. One turkey will give Donald life back.

DONALD'S ATTACK MOVES

Check out all the different ways Donald can attack his foes.

JUMP



Jump on your enemies' heads to take them out.

DASH



A pepper will make you dash through enemies.

KICK



Kick the blocks into your enemies to stop them.

THE JUNGLE SCENE 1









This nuge eagle chases Donald down the mountain side. You have to carefully time jumps from mountains because he's right on your tail To beat the eagle, want until you're on a good stretch and jump on his head.

the ingle, was om se a big and mat ewing. con vine to vive after you Avoid the ape and jump over a series of spikes. To beat the ane, just keep running from him and he will eventually run smack into a tree.



Donald must de on a small block of ice to avoid falling into the freezing water.







to the less so ie can make i to the n of the same



Goals and you on the highest pe Watch out of they'll ram you

THE ISLAND





THE VALLEY THE VOLCANO

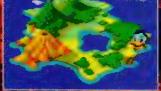
cano, Denaid must jump of pillars that are inking into the bubbling lava



Donald must

volcano as

race his way to



This is the overall look of the danger island Donald has to explore.

THE JUNGLE THE INLET



Oversusa fish try to suck Donald inale mem as he switted and of meir curren

Miles Tolling must try inc fine his w out of the





This Boss is straight out of the movie Raiders Of The Lost Ark. Not only are boulders chasing you, but there are several oulders in your way day ou must jump beat the boulrs. Tunning un l ende

In the water, you swim into a shark's path. Several reefs will force you to swim around them as the shark attacks you. Stay a good distance awa from the share ve have enough reo dodge the reals







to travel through really huge Stone Age levels filled with all kinds of dangers!

Very good game play, impressive graphics and exceptional sound.

Some of the levels are so huge, you can get lost while you try to find a way to get out.

This guy needs to stop for a poop-break, man. He's built up some stink trying to rescue dada!



STAGE ONE

Chuck Rock Junior must travel through the dangerous forest on a dark night.



ROSS

This dinosaur will slam his head toward you. Move to the side just before he lowers his head and then club him!

STAGE TWO

Watch out for flying lava rocks spewing from the volcano behind you!



BOSS

This prehistoric bird will drop flaming lava rocks and then swoop toward you. Jump out of the way and let him have it!

STAGE THREE

The dangerous monkeys will smash you to little bits if you don't get them first!



This early octopus attacks by launching little fishies straight at you. Jump over them and swing at him when he comes by you.







LAIS GRAND PRIX

xperience all the thrills and excitement of Formula One racing in Formula 1: Grand Prix.

There are two modes of play from which to choose: Arcade and Grand Prix. In the Arcade Mode, you advance to the next successive track by finishing eighth or better. In the Grand Prix Mode, you must go up against some of the best drivers in the world in an effort to win on some of the world's greatest racetracks. Now it's time to burn up the track!

THE COOR

One of the better racing games for the Game Gear to come out in a while.

It's very tough to regain your position after the car crashes into a barrier or another car.

THE MELY

This gets cheap. After you crash, you're left in the middle of the track so others can crash into you.











Before a race, you will be given a goal to reach in order to continue to compete.



After each race, you will receive a report on how well you placed with your point total.



Passing other cars around corners takes incredible timing and skill.



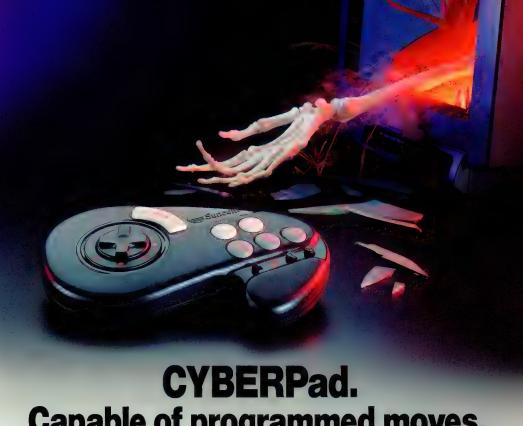
You can set up your car before a race by changing tires, wing angle, etc.



The preliminary race allows you to qualify for the pole position among other racers.



Other racers are tough to get past, especially if you start to skid.



Capable of programmed moves. Incapable of showing mercy.

Tired of getting wasted by your opposition? Imagine blowing away your video adversary (or your friends morale) with the touch of a single button!

Introducing CYBERPad. The Programmable Control Pad with Memory.

CYBERPad's CMOS Microcontroller Programming System lets you create your own deadly combinations for each game. Now you can jump, turn right, and kick with one button. You can even switch any button's function with another (including directions)! Its all your choice.

What's more, only CYBERPad has a 256-bit Memory Module that saves your programmed moves, even after your game system is turned off! For those who

take no prisoners, there's also Cyber-Speed Rapid-Firing that shells out up to 27 shots per second. If things get out of control, use Slow Motion to fight your way through.



Available for both Super NES and Sega GENESIS/MEGA DRIVE

Try CYBERPad. Because it's fun to watch street fighters hide in the alley.

CYBERPad. EVERYTHING ELSE IS JUST A TOY.

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A trainload of fun

very once in a while, a toy comes along that's so cool, it makes you lose track of time while you're playing with it.

Video games are like that, and so is this excellent circus train from Philadelphia based Bachman.

The Emmett Kelly, Jr. Circus Train sports a steam locomotive with operating headlight, smoke and speed-synchronized sound: a coal tender; elephant car, a cage car with bear and gorilla cages; and an advertising car.

One of the best things about the train is that circus does when it comes any of the mess and foul

real coal-burning train and real circus animals.

Emmett Kelly, Jr., for whom the trained was named, has spent a lifetime linked to both the railroads and circus, where he had to learn at a young age to dodge the stinky nuggets the circus animals would routinely deposit in their holding cars. At the time of his birth, both his parents were trapeze artists.

In his early childhood Kelly crisscrossed the country with his father, who created the beloved clown character Weary Willie. Emmett Kelly, Jr. would later make the character his own, but not before working for 10 years as a brakeman and switch tender on the Chesapeake and Ohio Railroad.

odors associated with a

pure improvisation, Lego has endeared itself to generations of consumers.

assorted brick sizes that can be interlocked together

been known for years.

That's the way Lego has

Limited only by the imagi-

without glue.

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one of those

By simply

instruction

booklet

and cre-

builder, they're

unusual toys that

allows for a great

deal of creative free-

allowing consumers

the ability to throw

out the enclosed

The only problem when you're building with all those blocks is that when the design is finished. whether it's a car, a house. or whatever, it ends up looking, well, blocky.

But with some of the new Lego lines, you no longer have to build things that look like something created on an Atari 2600. Whether it's a fire breathing dragon or an interplanetary spaceship, Lego has a line that will keep you interested.

The Dragon Master's line harkens back to medieval times when legends of dragons, knights in shining armor and magnificent castles dotted the countryside. The line ranges from a

Dragon Wagon to a Fire

> Breathing Fortress. Another new line that will be popular this Christmas

is the Black

Tron series. This line features futuristic-looking space ships, radar stations and planet roving vehicles.

These new lines not only reflect Lego's legendary commitment to quality, but also mark a new era in variety and flexibility for the Denmark-based company.

Lego products range in suggested retail price from \$1 for the Lego System **Trial Size Imagination Bag** to \$180 for the Lego System Airport Shuttle.

although it does conjure images of fun and thrills much the same way a real to town, you don't have

> In Space, No One Can Hear You Flush Space Shuttle Astronaut Bill McArthur recently fielded phone calls on National Public Radio's "Talk of the Nation" live radio program after fixing Columbia's leaky toilet while the shuttle was in orbit.

Beavis and Butt-Head in the 'hood · Fred Rogers, he of the famed Neighborhood, asked recently "Why can't we give the best, rather than what might not be?" after someone suggested Beavis and Butt-Head ought to make a guest appearance on his show. But Freddy boy, just imagine the ratings jump if it happened.



& more

CULTURE SOURCE FOR EGY PETIDERS

Cordless headphones can let vou either tune in or tune out

hether you're tired of being interrupted while you're trying to get a "Perfect" on your enemy in Street

Fighter 2, or you want to hear every explosion of Terminator 2 loud and clear, or you just can't stand the thought of adding yet another cord to your a/v system, these cordless headphones from Sony might be the answer.

The headphones, which come with an infrared base, are Sony's newest model and cost about \$100. Although they lack the clarity and quality of corded headphones, this model (MDR-IF210K) is cer-

tainly good enough to use for video games, movie watching and non-critical music listening.

An automatic on/off function, which turns the unit on when the listener puts the headphones on, and off when he takes them off, is a nice touch.

Learn more about REAL dinosaurs

or those of you who were fascinated by the incredibly realistic dinosaurs in this year's biggest film. Jurassic Park, this book may be the ideal source to bridge the gap between fantasy and reality.

Although we are the first to admit the movie was absolutely killer, it only briefly touched on the history and habits of dinosaurs. We wanted to learn more!

The Great Dinosaur Atlas. written by William Lindsay with beautiful illustrations by Giuliano Fornari, provides a fascinating and colorful look at the greatest creatures to ever roam

GREAT DINOSAUR

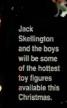
Mother Earth:

Every one of the 64 oversized pages is filled with vivid drawings, lively text, and informative maps without getting too bogged down in scientific details.

A very scary Christmas

irect from Halloweer own, these toy wres from Tim Laton's The Nightma : Before Christmas, which be an uncanny resemblance to their silver screen counterparts, should be some of the hottest toy figures around this Christmas.

Each figure has its own unique feature: the Pumpkin King himself Jack Skellington comes in two styles: Santa Jack (pictured at left) and in his pinstripe tux; the moody Mayor has a spinning head; the Oogie Boogie Man comes stuffed with creepy bugs; and each character comes with his/her own tombstone.



It just ain't right...

Just when we thought it was safe, and those hideous creatures known as Cabbage Patch Kids were no longer with us, we stumbled across this "Official Adoption Center" located in Anaheim, CA...Does anyone out there have a wrecking ball we could borrow?











Batman: The Animated Movie should provide some holiday cheer

purred by the success of Batman: The Animated Series, which

continues to boast strong ratings in its weekday afternoon time slot for Fox, Warner Bros. is rolling out Batman: Mask of the Phantasm (The Animated Movie) for Christmas Day release.

The movie will feature all of your favorite characters from the series, and will also include a new villain named Phantasm. Some celebrity voices that can be heard in the movie include Dana Delaney as Andrea Beaumont, Abe Vigoda as mobster Salvatore Valestra, Hart Bochner as Councilman Arthur Reeves and Stacey Keach as Carl Beaumont.

The story line for the movie opens with Batman mystified by murders of aging mobsters whom have all been enemies of Batman. A large, caped, hooded character was reportedly spotted near many of

the crime scenes, and some Gotham officials even think Batman himself might be the killer.

As the Caped Crusader sets out to find out who the real murderer is, he becomes wrapped up in his colorful but turbulent past. He rekindles an old fiame with Andrea Beaumont, daughter of ultra-rich



dignitary Carl Beaumont. As he gets closer to finding out the truth behind the murders, he gets far more than he bargained for.

The movie recreates the same slick look of the series, a look co-producers Eric Radomski, Bruce Timm, and Alan Burnett describe as "Dark Deco."

Of particular note to animation fans is the computer generated Gotham City shown in the opening credits-it marks the first time Warner Bros. Andion has used a computer simulated model in a film.

Is the Punisher's future in jeopardy?

His enemies, what's left of them, are getting sick and tired of being taken down by the gun-toting Punisher (a.k.a. Frank Castle).

Together they have masterminded a scheme to bring him down-and are willing to use themselves as decoys to set a trap.

That's the essence of the 10-book story running through the three Punisher titles—Punisher War Zone, Punisher War Journal and Punisher.

Dubbed Suicide Run-the story opens with Castle entering the World Trade Center-like Manhattan Towers with a Deadman's Switch-that switch will detonate 1000 pounds of Semtex packed in the basement of the building.

All of his enemies have gathered, knowing Castle couldn't resist bagging all of them at once. What they didn't count on is Castle's willingness to sacrifice his own life to thwart them.

This month in **Marco**



HEALS continues to take the comic industry by storm by weaking the latest comic new and featuring exclusive artwor The goodies start with the bear tiful, fully painted cover or HERO #6 by Marvel artist Ave Ross—and that's only the beginning, inside, you'll get the inside scoop on the development of Rob Liefeld's Youngblood mated series, follow Mad Magazine's Sergio Aragones to prominence, and read about OC Comics' plan to rewrite its origin. You'll get all this plus wastal bitting HIERO setting

Nightmare: Truly the Stuff of Dreams

ost people who have seen Tim Burton's The Nightmare Before Christmas are left wondering: "How'd they do that?"

And most people are surprised to find out that none of the characters from the Touchstone blockbuster actually moved during the filming.

Instead, the motion was created by stop-motion animators, who had to painstakingly move each individual character ever so slightly in between shots. Another "snapshot" is taken on film, and then the animator must move all the characters again.

After a series of shots is taken using this tedious process, a film segment is made. That, basically, is how the entire movie is made—a massive series of still pictures combined together to create an effect of movement. And so goes the magic of stop-motion animation.

Even at the height of production, with a talented team of animators working at top speed, the production was only able to create an average of 60 seconds of finished animation in a week's time. A typical shot would take about three days for an animator to shoot and would last about five seconds on screen. In the same way that Touchstone's Who Framed Roger Rabbit? revitalized the process of combining live-action and animation. Nightmare expands the boundaries of stop-motion as never before, weaving elements of traditional frame-by-frame animation with the realism of actual three-dimensional sets built and lit as live-action. Produced by Tim Burton,

who conceived the project nearly 12 years ago when he was an animator and filmmaker at Walt Disney Studios, Nightmare has finally been brought to the big screen by director Henry Selick, a leading creative force in stop-motion and other experimental forms of animation.

Since no one had ever undertaken a stop-motion animation project on such a massive scale before, a special studio had to be created expressly for the need of this production. A 40,000 square foot vacant studio space was transformed into Skellington Productions, During the two years of actual production, more than 120 animators, artists, camera operators and technicians worked on the film and, at the peak of production, 20 individual stages were simultaneously used for filming purposes.

For Burton, The Nightmare Before Christmas has always been a special project. "To me, Halloween has always been the most

fun night of the year," he says. "It's a night where rules are dropped and vou can be somebody else or anything at all. It's where fantasy rules. It's all very fun and only scary in a humorous way. Nobody's out to scare anybody to death; they're out to delight each other with scariness. That to me is the spirit of Halloween and this movie."









After viewing *The Nightmare Before Christmas*, most people are left wondering, "How'd they do that?" The answer is with patience, lots of patience, as stop motion animator Steve Buckley demonstrates.

From New York to

s the EGM/HERO
SuperTour continues to wind
through the U.S.
one thing is clear: the
concept works.

Comic book enthusiasts like it because they get a chance to meet some of the artists that draw their favorite comic books.

Video gamers like it because they get to play Sega, Super Nintendo, Duo games before anyone else. Every weekend there were awesome competitions—Sega's Eternal Champions Tournament; Electronic Arts' General Chaos, NHL '94, and Bill Walsh College Football; TTI's Bomberman '93; Software Toolworks' Wing Commander-The Secret Missions and Accolade's Bubsy. The

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like it
because the
Tour brings
excitement
and more
traffic in the

stores.
From the Mall of
America in
Minneapolis to
Sawgrass Mills in
Miami, the
SuperTour has
packed 'em in. The
'93 season ends in
Philadelphia at the
King of Prussia
Plaza. Stay tuned—
SuperTour '94 is just

SuperTour '94 is just around the corner, coming to mega malls and comic fan conventions near you. The prizes are bigger and better, and the games will be the best you've ever played.

A lucky winner from one of the many Super Tour contests



Fans lined up to meet well known Malibu Comics artists.

Even though he appears to be heavily sedated, this guy was ecstatic to win a brand new TTI Duo. Really!



UPER TOUR

- Crowds gathered to see who were the big contest winners!
- A special thanks to Electronics
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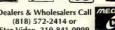
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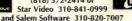
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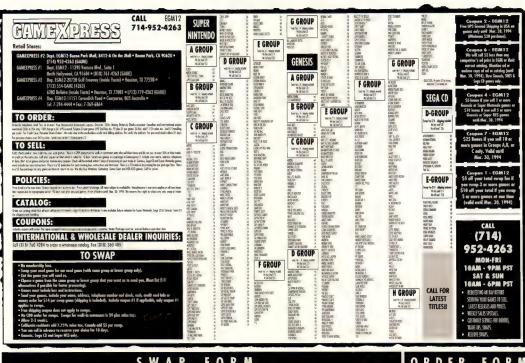
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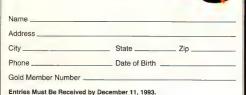
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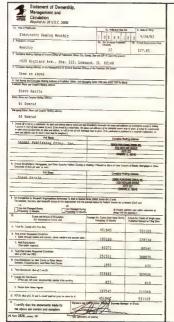
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THE MALV

What's with the elephant!?! He looks like one of the characters from "Great Space Coaster"!

ega Man is back! This time, he is set way into the future, where he is the basic design principal for all the robots of that time. However-as expected-things go wrong. So Mega Man must come to the rescue. In this version, he has a new friend that does not play a major role, but informs him of upcoming dangers. There are also pieces of add-on equipment that Dr. Light has left for you from the past, like armor and dash boots. This has got to be one of the best 8- to 16-Bit conversions to date! Here, we present the first eight levels, pics of the Bosses and all the cool weapons you can get! More on this in later issues!



PROFILE Great Street Proposition GPT best MINUTE

MANUFACTURER

Canadad

AVAILADI

REQ 2~2 677

្តីពុស្ស ក្រោប

12 MES

NUMBER OF LEVELS

THEME

% COMPLETE

STORM EARL FED

STOLIC CHEMELERO

EIEURINE BISIKIEUE

BUBLUK NOOKSELIOES



The diving eagle will push you out of the way with its wings.



He has a long tongue and a camouflage effect to boot!



An armadillo with an attitude!
He rolls up and plows into you.



This Great Space Coaster reject fights on a conveyor belt!

374 Electronic Gaming Monthly

















The arctic zone harbors snow terrain bats and other nasties.

compactor is loaded with lava spurts.



Under the sea lies many mechanical fishlike creatures.









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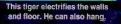


BOOKER KUWALIGER

A goofy penguin activates blizzards and has cold breath!



This octopus can suck your life energy to increase his own!



This guy is basically Quickman from the original series.













THE BOOK

The fantastic, crazy clown music is really entertaining and gives a great sense of humor to the game.

ME BAR

The fact that if you continue on 1-5, you'll begin at stage 1-1! This makes it extra tough!

When you have a Look Button and do a 360 degree turn to make Aero look like he's a dizzied wreck!



As you start the bonus love will push you off

On the way avoid the gu with the fan.



Cool Spunky Bat Moves!













t's time for another mascot game to come into existence! Enter Aero the Acro*Bat from Sunsoft! This little spunky guy is full of tricks to stop the sinister Ektor from ruining the show with his cruel ideas of practical jokes. Like many other mascot games, expect this one to have vast levels filled with all kinds of surprises. But unlike other carts of this genre, Aero goes all-out with originality-by having to perform circus stunts to get through the rough big top! Having to execute high dives, cannon ball body shots, trapeze swinging, and many other forms

of circus stunts will keep you busy while trying to locate the specific things that you need to do in order to beat the sections. Some examples of level goals will be turning on the circus lights, destroying star bricks, or even rescuing Ariel, your partner in the big top. And while

you are doing all of these things, you will be accompanied by a soundtrack that is truly hysterical, a goofy crazy clown

music selection that are all renditions of popular carnival and circus themes! If you're saying to yourself that you are just sick to death of Sonic the Hedgehog ripoffs, then you should check out this unique high-thrills cart!



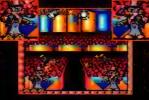
There are lots of circus feats to find in this level, like flaming hoops and a dive into a pool of water.





High wires and leaps of faith will test your skills as you plod through this level. Look everywhere for hidden 1-Ups and health so you'll have an easier time with the Boss!





The Stifts Brothers will attack you with flaming pins, so knock them down to size!





It gets tough when you have to rescue peo-ple and switch on lights with only a spotligh for some help!





















Shang Tsung used the Shaolin tournament to attract the world's mightiest warriors. One by one he defeated them, but the forces became unbalanced. His horrible scheme came to an abrupt end at the hands of Liu Kang. Facing extraction, Shang Tsing fled to the outworld were the word of his defeat, was already spreading. To convince his master, Shao Kahn, in giving him a second chance he planned to lure his adversaries to the outworld where Shao Kahn could dispose of them himself.

- •12 Characters with 7 new warriors
- Multiple fatalities per character
- DC5 killer sounds
- •5 times the surprises!!!









CRIME PATROL 2 by American Laser Games



The drug traffickers that you will encounter are some mean hombres!

American Laser Games also had a strong showing at this year's AMOA Exhibition with their latest game Crime Patrol 2: Drug Wars. This game follows in the past success of other ALG titles like Mad Dog McCree and Crime Patrol. Live action laser games are here to stay!

Crime Patrol 2 has four different





You will get valuable information from a variety of characters like this bikini girl.

levels; Sierra County, where you must stop the small town drug traffickers; Big City, where you must put an end to an organized drug cartel; Border Patrol, a place where the actual drug runners go; and finally South America, where you track the drug king to his lab.

Crime Patrol 2 can be played with either one or two players. With two players, the going is much easier than with just one. Also, the cabinet comes in a variety of monitor sizes like 25", 33" and the huge 50" model. Try to play the 50" model so you can get



Trying to hit some of the bad guys can be difficult, so aim very carefully!

more "involved" in the game! It's very hot (these types of games always look better with a bigger screen!).

Like other laser games before it, Crime Patrol 2 requires you to interact with some of the characters on the screen to get useful information about what to expect next. Most of the characters that you will encounter, however, are out for one thing—to eliminate you quickly and painfully!

You must try to locate the drug kingpin in South America and destroy the lab that is supplying drugs to a good portion of the United States. The going is not easy because there are literally hundreds of the drug lord's goons everywhere. The object is simple: get them before they get you!

Crime Patrol achieves its goal with flying colors! The actions is very heated, and sometimes you'll find

your-



Your game is over after you've been hit by a certain amount of enemy gunfire.



Be extra cautious so you don't hit an innocent bystander by mistake.

self yelping with scared excitement. As far as game play, this game is probably one of the best playing laser games we have seen thus far. The guns are very accurate, and you'll probably never experience some of the quirks of the earlier laser-disc-based



ETM GOES TO THE ARTERUE ALTION

SKINS GAME by Irem



Alright! It takes a steady hand and a keen eye to do really well on the green.

Irem's Skins Game is a rather radical departure as far as arcade games go. No, it's not a fighting game or a shooter. It's not a racing game or an adventure game. It is, simply put, video gaming for a different crowd. This is a game that you might not only find in some arcade, but also in bowling alleys, bars and other, how shall we say it, more adult places. This machine will have a definitely higher appeal in these types of establishments.

Regardless of where you might find it, this game is a boon for golfing fans and older players! Essentially what you

get is a golfing game which

you can play with up to four

alone makes this unit a great

people. The Multi-Player Option

bar game! Actually, Skins Game

is more fun with a lot of people

playing! This is definitely one game that you don't want to play alone!

The game has three Modes of play featuring Match, Stroke and Skins. Personally, my favorite is Stroke (yes!) Play. In this Mode, you must attempt to sink the ball in less strokes than your opponent. Whether you are playing the computer or another player, things tend to get really tense!

The controls are outrageous! You have control over just about everything! You can pick the club that you want, the direction of your swing, your stance and the power of your overall swing. All of these controls are used by highlighting the selected title and toggling the joystick. What could be simpler?

This game becomes very addictive after a short while! Even though at first it seems to be a fairly boring premise for a video game, Skins Game becomes habit-forming after about three games! The graphics are great, especially for a golfing game, and the sounds are okay. What really sets this game apart is its ability to pull the player onto this "video-golf course" and keep him or her there for a long, long time! This is partially due to the fact that this game takes skill and a lot of patience to master. This



The Skins Game covers just about every nuance of golf.
You control everything from club selection to stance.

is very important in a successful arcade game. A great learning curve! If you are tired of fighting games, shooters and action titles, try Irem's Skins Game. The action is great

and it becomes completely habit-forming after just a few games! Whereas this is not a typical arcade game, it offers a challenge level that is exceptional.



Use the menu at the bottom of the screen to remain in control. Just remember to factor in any variables!

RUN AND GUN by Konami



Execute some bodacious slams by using button/ joystick combinations.

Get ready to do some serious jammin' with Konami's new basketball game Run And Gun. Targeting the players of games like NBA Jam and Arch Rivals, Run And Gun delivers everything that basketball fans everywhere expect from a great arcade game.

Run And Gun comes in two main ver-



Run And Gun has some of the best graphics ever seen in a basketball game.



if you get the ball passed to you under the bucket, you can do an Alley Oop!

sions, a single monitor model and a double monitor model. Each model allows for up to four players to play an all-out hoops extravaganza! You can play four players simultaneously with two people per team!

This game has it all! You can steal, pass and do a multitude of dunks and slams just like the pros! You can execute slams by doing a combination of movements using your joystick and one or more buttons. All of the moves are relatively easy to learn and master, and give the players the chance to score tons of points during each game. The dunks are especially cool because the characters are animated really well. They look just like real people.

Although no NBA teams are licensed to Run And Gun, the teams cover the entire basketball spectrum. There's a very good selection of teams to play, each of which has its own advantages



You even get a really outstanding roster of teams to play as or against.



The ability to play with four players is a welcome option to this coin-op.

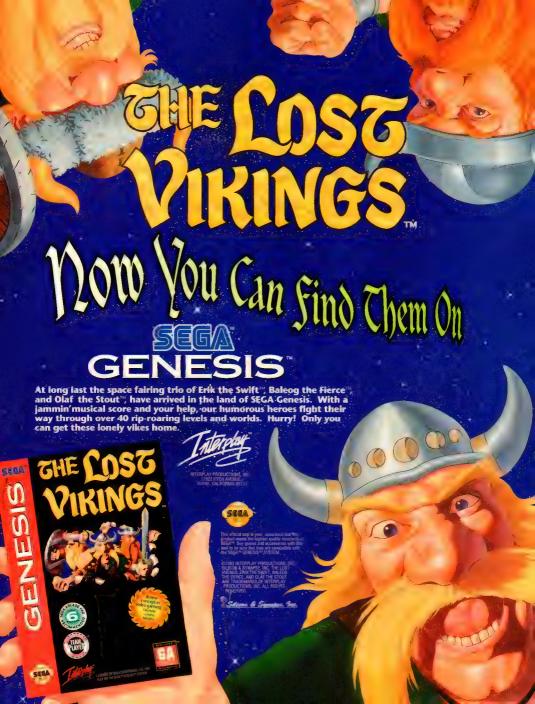


The joystick/ three button control panel works very well when you need a slam!

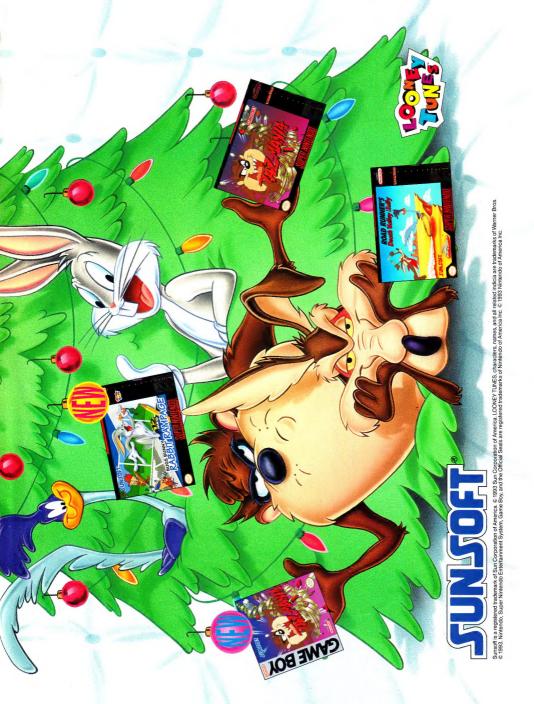
and shortcomings. Obviously Run And Gun is one of those games where you can play for days and never play the same game twice. This, along with the killer graphics, makes Run And Gun very attractive to gamers. The Multi-

If you're in the market for a new and different basketball game, give Konami's Run And Gun a shot. You'll get hooked on the graphics, game play and second-to-none fun factor. Just remember— it's NOT the shoes!















FOR YOUR GAME BOY

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